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ABSTRACT

This manual is a compilation, update, and rejuvenation of 10 of the previous themes from Florida's Summer Library Program, published to commemorate the 25th year of summer library programs in the state. The program is designed primarily for school age children, aged 6 through 12 years, to encourage library use for leisure and continued learning during the weeks that school is not in session. Over 600 books are suggested, with numerous program ideas. Art materials, reading logs, and evaluation forms are included for program implementation. The body of the manual consists of 10 sections, each of which provides enough material for several individual programs. A theme chapter generally includes stories and book talks, as well as art materials and audiovisual aids. A puppet show and a rap are included as introductory materials. A combined bibliography and index provides publication information for approximately 600 books. (SLD)

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Silver Summer Scrapbook

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1993 Florida Summer Library Program

Celebrating Our 25th Year!

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Celebrating Our 25th Year!

1993 FLORIDA SUMMER LIBRARY PROGRAM

**Made possible through a grant from the
Library Services and Construction Act
and Administered by the State Library of Florida**

**Division of Library and Information Services
Florida Department of State**
Jim Smith
Secretary of State

Silver Summer Scrapbook

1993 Florida Summer Library Program

Celebrating Our 25th Year!

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Secretary of State
DIVISION OF LIBRARY AND INFORMATION SERVICES
R.A. Gray Building, Tallahassee, Florida 32399-0250

January 1993

Dear Youth Librarian:

Welcome to Florida's 25th Annual Summer Library Program. Here at the State Library, we share your commitment to Florida's young people, and are proud of the crucial role Florida's libraries play in helping them develop a love of reading and books.

Florida's was one of the first--and remains one of the most vigorous--Summer Library Programs in the nation. As we celebrate the 25th annual Summer Library Program, I want to thank you for your contributions over the last quarter-century. Without your dedication and participation, the program would not have reached the hundreds of thousands of children in the Sunshine State who have enjoyed their summers of books, reading, and programs over the years.

We encourage you and your staff to participate fully in this year's Silver Anniversary celebration. Together we can continue to give joy to the state's young people and work toward accomplishing our shared goals of eliminating illiteracy and developing life-long library users.

Cordially,

Barratt Wilkins
State Librarian

BW/cc

Silver Summer Scrapbook

1993 Florida Summer Library Program

Celebrating Our 25th Year!

ACKNOWLEDGEMENTS

As with any endeavor that has wide impact, many people are responsible for the success of Florida's vigorous Summer Library Program. For twenty-five years, the State Library of Florida has nurtured the development of this vital program. This summer we are celebrating the twenty-fifth anniversary of the program. A special thank you goes to Dr. F. William Summers, formerly State Librarian, and Mary Jane Anderson, formerly Youth Services Consultant. It is under their direction that this program originated. Today we continue the tradition established twenty-five years ago of fostering the development, growth, and enhancement of library service to youth that the Summer Library Program provides. Special thanks go to all of you in the field who keep this program vital and growing.

The statewide Summer Library Program Planning Committee is composed of nine youth librarians representing diverse backgrounds and client groups. The members of the 1993 Planning Committee are:

Judy Bar-Shimon, formerly Assistant Youth Services Coordinator, Palm Beach County Public Library
Alma Brown, Senior Children's Librarian, Jacksonville Public Libraries
Eugenia Campos, formerly Coordinator, Children's and Young Adult Services, Charlotte-Glades Library System
Jana Fine, Youth Services Librarian, Clearwater Public Library
Melinda Munger, Children's Outreach Services, Miami-Dade Public Library
Barbara Neaton, Youth Services Librarian, Brevard County Library System
Vickie Pagliai, Youth Services Coordinator, Suwannee River Regional Library
Sandra Pierce, Head of Children's Department, Northwest Regional Library System
Laurel Solomon, Programming Librarian, Hernando County Library System

This group chose the theme, advised on materials and administration, and contributed in large part to this manual. These dedicated librarians are responsible for the direction the program takes each year. Participatory planning is one of the outstanding components of Florida's program.

In addition to the members of the Summer Library Program Planning Committee, other librarians have contributed time, energy, and effort in assisting with the preparation of this year's manual. They are:

Cindy Birden, Children's Librarian, West Florida Regional Library
Meryll Cohen, Children's Librarian, Broward County Division of Libraries
Karen Jensen, Children's Librarian, Monroe County Public Library System
Mary Ann Sumner,Children's Librarian, Florida Division of Blind Services, Bureau of Braille and Talking Book Services
Hank Taylor, Children's Librarian, Leon County Public Library.

In addition to these individuals, countless other librarians assisted in gathering materials and sharing in the development of ideas.

This year we are extremely fortunate to have Jan Irving, author, consultant, and youth program specialist, as the presenter at the regional staff training workshops for the Summer Library Program. We hope that you will be able to join us for one of the six workshops that are being staged during the month of February 1993. We thank Jan for her input and advice on this manual and accommodating a statewide tour.

The Florida Library Association and its management company, Crow Segal, administers the Library Services and Construction Act grant that funds this Program. Special thanks go to Marjorie Stealey, Executive Secretary of FLA, and all the office staff for their patience and assistance on the project.

State Library staff assist in numerous ways on this project. The consultant and support staff in the Bureau of Library Development provide input and help without which the success of this task would not be possible. Staff from the Audio Visual Section of the State Library worked to develop appropriate film listings for inclusion in this manual. Without fail, everyone pitched in to guarantee success.

The energy and enthusiasm that each of Florida's youth librarians brings to this venture--from the smallest to the largest library, in whatever setting from rural to urban--makes for the incredible variety and success we call the Florida Summer Library Program.

The State Library of Florida thanks each of you for your continued efforts to provide the best public library service to the youth of our state.

Carole D. Fiore
Library Program Specialist

INTRODUCTION

Welcome to our *Silver Summer Scrapbook*, the twenty-fifth anniversary celebration of Florida's Summer Library Program.

This manual is a compilation, update, and rejuvenation of ten of the previous themes from Florida's Summer Library Program. While we have included many books (over 600) and numerous program ideas, this is by no means a complete assemblage of all the ideas, books, and other materials that can be used with these themes. Nor is this manual a complete compilation of all of the themes. Librarians are not to feel limited by what is included, or not included, in this manual. If you have materials, programs, books, and ideas to share on other themes, by all means, go ahead and use them. This manual is designed as a jumping off place to assist you in designing the program best suited to your client group.

The following is a list of all past themes that have been utilized in Florida's Summer Library Program:

1968	Tournament Tactics
1969	Summer Safari
1970	Regatta Rigging
1971	Magic Maze
1972	Take a Giant Step
1973	Mysterious Readers and Company
1974	Follow the Leader
1975	Razzle Dazzle Reading Circus
1976	Happy Birthday to US
1977	Book Trek into New Worlds
1978	Dig In at Your Local Library
1979	Super Summer '79
1980	ESP — Energetic Summer Program
1981	Summer Library Express
1982	Book Trek
1983	Summer Yummers
1984	Book Quest: In Search of the Dragon's Treasure
1985	Footloose in Florida
1986	Read Around the World
1987	Celebrate Your Library
1988	Hare Houdini
1989	Great American Parade
1990	Summer Bookaneers: Sign On with Captain Book
1991	Summer Safari: Book Your Adventure with Safari Sam
1992	Into Books . . . And out of This World!

Libraries are encouraged to recycle successful programs from any of all of the previous themes, whether that theme has been included in this compilation or not.

Due to the retrospective nature of this theme, libraries are encouraged to provide some intergenerational programs. While the statewide Florida Summer Library Program has been in operation for twenty-five years, many individual libraries in Florida and throughout the nation have had similar programs for even longer. Invite people of all ages from your community to tell about their experiences in "vacation reading club," "summer reading club," "vacation library program," or whatever program in which they participated.

Numerous program ideas and bibliographic suggestions for intergenerational programs can be found in *Together is Better . . . Let's Read* published by the American Library Association National Reading Program. This program guide also includes clip art and general guidelines for intergenerational and family programming.

If your have never done a Summer Library Program before, please consult *How to Do a Summer Library Program If You've Never Done One Before: Procedural Handbook for New Children's Librarians in Florida* (State Library of Florida, 1988). This brief manual offers basic suggestions on how to organize your summer program.

AGE AND ABILITY LEVELS - The Summer Library Program is designed primarily for school age children (six thorough twelve years of age). Its purpose is to encourage library use for leisure and continued learning during the weeks that school is not in session. The Program tends to be recreational rather than educational in nature. This is more a matter of emphasis rather than a true difference in content. The Summer Library Program should allow children the freedom and time to follow personal interests and inclinations that may or may not be found in the school curriculum.

Although we realize that toddlers and preschoolers also have library needs, the primary thrust of the Summer Library Program is not for that age group. This does not mean, of course, that storytimes must be eliminated, only that suggestions for programs, bibliographies, and materials supplied through the Florida Summer Library Program will be aimed at a higher age level.

All children, regardless of ability or disability, are encouraged to participate in the Summer Library Program at their local public library. Libraries need to offer adaptations, such as sign language interpreters, assistive listening devices, or visual adaptations to be in compliance with the Americans with Disabilities Act. Local libraries are encouraged to request deposit collections through the Bureau of Braille and Talking Book Services for children with limited vision or physical disabilities that prevent them from using traditional print materials. For detailed information on working with children with disabilities, see the 1992 Summer Library Program Manual.

MATERIALS AND INCENTIVES - Art for this year's full color poster and bookmark have been designed by children's book illustrator and St. Augustine resident Sharon McGinly-Nally. Our mascot character this year is "Star Shine." On the poster, she and her cat are looking at the *Silver Summer Scrapbook* which has motifs from several previous themes pouring out. (The cat is unnamed. Why not have your readers decide on a name for Star Shine's cat?) This art has been adapted for our logo sheets, a coloring sheet, and the reproducible reading log.

Posters - Space is provided for you to include additional information. If you need more space than provided, mount the poster on a larger sheet of poster board or foam core.

Bookmarks - These are your first form of publicity. Use them freely during your school and community visits.

Reproducible Reading Log - Two sheets in the repro pack have been designed to be run back to back to create a two-sided reading log. There is a cover sheet with the program logo and a space for the young reader to place his/her name on the front. The inside sheet is lined to allow your readers to keep track of the books they read. Having the reading log in the repro pack allows each library to customize the inside to meet their individual needs. Number the lines if you desire. Add categories if you wish. Or have your readers keep track of how many pages or minutes they read as well as the titles. The reading log can also be adapted into a "Read To Me" log so that younger children can also participate.

Repro Pack - Other materials in the repro pack include a certificate, a coloring sheet, and a logo sheet. Use this logo sheet to design program fliers for your series of programs. Add the mascot to your press releases to gain attention.

Rubber Stamp - Evaluation of materials provided last year showed that there still are many libraries that use a rubber stamp. We will again provide one. This year, the rubber stamp will be of Star Shine's face (see title page of this manual). Use this to validate reading logs, to hand stamp children after attending programs, or in any creative manner you and your patrons wish. Silver embossing ink, available in many stationery and office supply stores, will make the stamp even more effective.

Incentives - This year, libraries will again be receiving reading incentives. The Florida Summer Library Program does **not** give prizes to children in competition with each other to see who can read the most books. It is not a competitive program in which one child is the winner and all others are losers. Rather, in as many ways as possible, local libraries need to devise methods to make every child feel a sense of achievement and pride in accomplishment. This is where we walk the thin line between incentives and competition. Rewards for completing individual contracts, rewards and recognition for number of pages read or number of minutes read, for coming to specific programs, or for team work should be handled in such a way that there are no losers. Exactly how this is done varies with the children you serve and requires judgement on the part of the librarian.

Evaluation Form - Please read the evaluation form, included on pages xix to xxii of this manual, now so you will know what figures and records you need to keep. We have kept the same basic form from last year. Program attendance figures are important because it is a concrete measure of the impact of the Summer Library Program. Your comments on the theme and materials are used in planning future programs.

Administrative support for this Library Services and Construction Act Program is again being provided by the Florida Library Association. Libraries who ordered program materials will be receiving them no later than April 1, 1993. If your local branch library has not received their materials by that date, check with your local Summer Library Program coordinator (usually the children's coordinator). If your local Summer Library Program coordinator needs to check on the status of your materials order, have them check with Mr. Phil Pyster, Florida Library Association, (407) 647-8839, FAX (407) 629-2502.

PUBLICITY AND SCHOOL VISITS - To ensure a successful program, advance publicity must not be neglected. Be sure to involve all library staff and keep them informed of all Summer Library Program activities.

School visits do make a difference in the number of children that are informed and attracted to your Summer Library Programs. We have included a script for a two person puppet show that can be used to promote your programs. Do remember, though, advance planning of your school visit is a must. Contact the Director of Media Services, Media Specialist, Principal, or whoever is responsible for arranging such in-school visits early to determine how to proceed. Stay in touch with these individuals and follow up to make sure all proceeds as planned.

Some of your audiences may be more responsive to a rap rather than a puppet show. We again have included one.

Include your City or County Commission in your public relations campaign. Ask for a special resolution in honor of your library's participation in this twenty-fifth anniversary celebration.

HOW TO USE THIS MANUAL - The body of this manual consists of ten sections. Each of these ten sections provides more than enough material to create several individual programs. Use one section per week, or even one section per month, and turn the Summer Library Program into a year long celebration of the twenty-fifth anniversary of the Summer Library Program.

Over twenty per cent of schools statewide have implimented a year-round school calendar. Depending on the academic calendar of the schools in your community, you may want to do several short series of programs to correspond to the multi-track calendars that many schools are now using.

Whenever possible, the art which was used during the original presentation of the themes has been used. This has been supplemented with clip art. All of this material as well as the logo sheets from this year can be used for all noncommercial project purposes.

The opening paragraphs of each section *(in italics)* are worded in such a way that local libraries can adapt them as a press release for programs on that theme. The second segment of each chapter presents basic concepts for the theme. Decorating ideas, general information, costume and program suggestions are also included when appropriate.

To add diveristy to your programs, each theme chapter also includes most of the following sections:

STORIES - Share these as read-alouds, board and box stories, clothes-line stories, mask stories, and creative dramatics! Interest level is sometimes indicated, but most are for primary grade children to enjoy during storytime or for take-home reading.

BOOKTALKS - Introduce these to your readers with a traditional booktalk -- or just have them out on display! Most, but not all, are for middle grade readers and above.

POETRY - Enhance your programs with a poem or two. Suggestions for presentation are given.

INFORMATIONAL BOOKS - Spark your readers quest for information. Highlight appropriate titles from your nonfiction collection! Include them in your programs and add them to your displays.

SONGS AND MUSIC - Rhythms, sounds, and music add to the experience.

GAMES AND ACTIVITIES - Put some fun in your programs!

ARTS AND CRAFTS - Use some of these ideas for display and to set the stage as well as provide hands on experiences for creative minds!

COMMUNITY RESOURCES - Many communities have people who are wonderful resources for programs and ideas. Although we do not always supply specific names and address (Florida is a large state and we could not possibly know all of your local contacts), we have included suggestions for the types of resource people you may be looking for.

FILMS AND VIDEOS - Films and videos listed are available through the Audio Visual Section of the State Library of Florida. Please refer to the latest Statewide Film Service Catalog for annotations and complete information on these selected films. Other titles may also be available.

STAR SHINE TIPS - All sections have at least one idea created by individual members of the Summer Library Program Planning Committee.

REPRO SHEET - All sections include a pencil and paper activity sheet to be reproduced and distributed to your audiences.

COMBINED BIBLIOGRAPHY/INDEX - This extensive bibliography provides complete bibliographic and order information, including ISBN numbers, when available. This is **not** a suggested buying list. Not every title is appropriate for every collection. Libraries should make purchasing decisions based on their collection development policies.

We have tried to limit the number of out-of-print items whenever possible. However, we realize that all libraries will have access to them through their own collections or through the Florida Library Information Network (FLIN) interlibrary loan system.

When a book is available in an alternate format through the Regional Library (Florida Division of Blind Services, Bureau of Braille and Talking Book Services), it is noted "Braille/ Talking Book" at the end of the bibliographic entry. Libraries wishing to arrange for deposit collections of these materials for their special patrons should contact Mary Ann Sumner, (904) 254-3824, or local subregional talking book library, when available.

We hope that this manual provides you with a place to begin planning your programs.

Enjoy the twenty-fifty anniversary celebration of the Florida Summer Library Program!

PUPPET SHOW
MOLLY GOLLY AND STAR SHINE
A puppet play for two people

This puppet play will be good for school visits, for the kickoff, or during your first week of programs.

SCENE I

Black backdrop with stars on as Star Shine music ("Twinkle, Twinkle . . . " or any "star" music) plays in background. Star Shine comes forward.

SS = Star Shine MG = Molly Golly

SS Hi, boys and girls! My name is Star Shine and I'm here to invite you to a special party - a party that will last all summer long! It's the Summer Library Program's 25th anniversary - we are twenty five years old this summer - and, boy do we have a great celebration planned!!

MG *(Offstage)* Pssst! Pssst! Introduce me!

SS *(Looks offstage and then to the audience)* Oh, yes, and to help me tell you all about it, I'd like to present that world famous entertainer, the talented and remarkable, Miss Molly Golly!

MG *(Offstage)* Beautiful, you forgot beautiful.

SS Oh - that talented, remarkable and beautiful Miss Molly Golly!! Let's give her a big hand boys and girls *(cheer and encourage audience to clap)*

ENTER MOLLY WITH CLOWN HAT AND CLOWN NOSE

SS Ah, Molly . . . Why are you dressed like that?

MG It's the circus part.

SS Circus part?

MG You know, the Razzle Dazzle Circus.

SS Oh, yes, boys and girls, one of this summer's special celebration programs is the Razzle Dazzle Circus.

MG And I will now attempt the death defying acrobatic trick of tumbling through a hoop and juggling 7 raw eggs with one hand. Eddie, get the hoop and the eggs ready. Eddie is my own private stagehand. His help is very important to my act *(hand puts up hoop and egg carton)*. My music, Eddie. *(play circus music)*

SS I'm not too sure about this but . . . Take it away, Molly!! *(exits)*

MOLLY ATTEMPTS TO TUMBLE. KNOCKS OVER HOOP AND KNOCKS DOWN EGGS. ALL FALLS OFFSTAGE - CRASHING SOUND IS HEARD AND MUSIC IS ABRUPTLY STOPPED.

SS Let's hear it for Miss Molly Golly!

MG CLIMBS BACK UP, HAT AND NOSE ASKEW AND EGG SHELL ON HEAD.

MG I seem to have had a bit of trouble with my timing. I guess I'll have to practice a little more. *(sinks back down)*

SS Well, we won't have to practice. Our circus will have lots of Razzle Dazzle. *(Tell about programs you will have)* We'll be right back with more, folks. *(curtain)*

SCENE II

MG *(enters with bone)*

SS Where did you get that?

MG This authentic fossilized dinosaur bone is in honor of our "Dig In" program. Dig In is where we explore the fascinating world of the past; a past when dinosaurs roamed and mummies walked.

SS *(looks at bone)* I'm sorry but that looks like a chicken bone to me.

MG You doubt! Why, anyone can plainly see that this bone is a hundred million years old.

SS Well, it still looks just like an old chicken bone.

MG Well, it's not. *(picks it up)* Is it, boys and girls? Isn't this a dinosaur bone? See? Everyone knows that this is the fossilized leg bone *(waves it around)* of the most frightening dinosaur of all time - the Tyrannosaurs Rex!! *(throws bone backstage)*

Eddie YEOW!!!

MG Whoops! Sorry, Eddie. Ah, excuse me, but I have to check on that dinosaur bone, and Eddie. *(exits fast)*

SS Yes, well - Dig In will be an exciting part of our summer too. We're planning *(tell about your Dig In programs)* and I hope you'll join us.

SCENE III

SS Miss Molly Golly promised us a special presentation for this part of the show. How many of you like trains? Trains are great and our Summer Library Express will take you on a wonderful train trip this summer.

MG *(with flag for train)* All right, Eddie. Bring her on. Slowly. Slowly! *(enter just front part of train on stage)*

SS Why Molly, isn't that a locomotive?

MG Yes it is.

SS Well, what's it doing on stage?

MG I've brought this special Summer Library Express train for a special demonstration. Eddie, start the engines.

SS Are you sure this is safe?

MG Of course. Do you think I'd do something I wasn't sure of?

SS Well, ah . . . no . . . of course not - but I think I'll just wait off stage here while you do this demonstration *(exits fast)*

MG Hmmmmmp! Now, where was I? Oh, yes! O.K., Eddie. Start the engines. *(starts waving flag - train music starts and so does train and Molly backs across stage)* OK, Eddie, slow her up now! Eddie? Eddie? Whoa!! *(starts to run with train behind her, runs back with train in pursuit)* Eddie, stop the train! STOP THE TRAIN!!!! *(goes back and forth again and then we hear a crash) (Molly returns with broken flag and sags on stage)*

SS Well, ah . . . Wasn't that just a wonderful demonstration boys and girls? Yes, trains really can be lots of fun *(Molly lifts head towards Star Shine and collapses again)* We're going to have lots of fun with them this summer, too. *(Describe programs).* And now, we'll be right back in a minute with some more exciting previews. *(helps Molly off stage)*

SCENE IV

SS AND MG (WITH BAND-AID ON HEAD) ENTER WITH BOWL AND SPOON

SS And now for a special cooking demonstration, Miss Molly Golly will bake a cake in honor of Summer Yummers. Summer Yummers is a summer of delicious and delectable edible creations. And now, Miss Molly Golly!!

MG Thank you. Thank you. I have this recipe from my great grandmother for "Cake Surprise" *(holds up torn paper)*

SS Miss Molly... part of that recipe seems to be missing.

MG Oh yes, I think it caught fire last time Great Grandmother made it. But not to worry, I remember the recipe completely. Move that bowl a bit closer to me, thank you. Now a little flour. One egg. Eddie, one egg please! *(puts whole egg in bowl)* Yes, very good. Now some pepper and some sugar and milk *(Eddie, some milk please) (hand pours in milk).* Yes, some pepper, raisins, walnuts and pepper. Stir completely and add pepper.

SS Are you sure you should be adding pepper to a cake?

MG That's the surprise part - it's delicious. Trust me. Oh, Eddie, let's take this batter to the oven *(hand takes bowl and Molly and Eddie exit)*

SS Sounds like a real interesting recipe. I can't wait to try some when it's done, but we have a few interesting recipes this summer ourselves and just to name a few *(name your programs).*

MG *(Returns with some cake)* All right, "Cake Surprise" is all done! I brought you the first piece. Try it!

SS Ah, after you - the chef should have the honor of the first bite.

MG Thank you. I'd be delighted to *(eats some)* Hmmmmm? It seems to be . . . HHHHHH?!?!! *(starts gagging and gasping, spitting and coughing)* WATER!!! Eddie, help!! WATER!!! *(hand brings glass of water)* Ahhhhh! - Must have been too many walnuts. *(takes cake and exits)*

SS Well, boys and girls, it seems that our time is just about up and yet we've only told you about half of our summer plans. We're going to have a wonderful summer celebration. Join us for 25 years worth of summer fun!

MG *(With magic hat and wand)* Where are you going? Is it all over already?

SS Yes, I'm afraid we've run out of time.

MG But I was just about to do my special magic trick.

SS Magic trick?

MG Yes, for the Harry Whodini program. I saw a star in half. *(pulls out saw from hat)*

SS What!?! Ah, well. Goodbye again, boys and girls! I hope I'll be seeing you this summer. Bye, bye!! *(pushes Molly off)*

MG Bye! *(bows and exits)*

Production Notes

This is really a simple show to perform. There are only two puppets, no scene changes, but a lot of props and mood music. Star Shine is a large star shaped puppet which can be as simple or as complicated as you want it to be. Star Shine can be two star shapes sewn or hot glued together, with the tips stuffed and a slit in the back with the bottom part of a black sock sewn in. This will enable you to put your hand inside the puppet body and manipulate the puppet. Decorate the face however you wish. Molly Golly can be any silly looking puppet you have. Eddie is just your hand.

The backdrop through the whole show is black with silver stars on it.

Props:

Hoop
Clown hat
Clown nose
Egg carton
Fake egg
Chicken bone
Train
Flag
Bowl
Spoon
Fake egg
Milk carton
Small bags for ingredients
Pepper shaker
Recipe sheet
Slice of cake
Glass of water
Top hat
Saw

Music:

Twinkle, Twinkle Little Star
Circus Music
Train Music

The props can be as complex or simple as you want. The train can be two cardboard cutouts of a train with a stick glued in between so that the train can be turned to either side by the stick.

THE '93 RAP

Razzle Dazzle Reading Circus,
Big top books three-ringed McGurkus.
Juggler, clown, wild animal sound,
Dig In to that carnival ground.

Excavate Energetic Summertime Past,
Earthbound resource iron ore cast,
Locomotive, boxcar, hopper, caboose,
Casey Jones, engineer, bookity express,

Summer Yummers riding railroad track,
Picnic party with a gourmet snack.
Book Quest journey wear a magic feather
Fellowship search seeking dragon treasure.

Magic feets, foolish feets, fee fie foe feets,

Footloose in Florida, surfing on the turf beat.
Ghana sand, Green sand, travel to Japan sand,
Read Around the World it's a wonderland,
Where Haré Whodini pulled books from a hat,
Enchanted kingdom magic is it fiction of fact?

Ask old Brer Rabbit 'cause he don't lie
On a firecracker marching band Fourth of July,
Silver Year Scrapbook full of sunshine,
Kids reading books all through the summertime.

Hank Taylor
September 20, 1992

Silver Summer Scrapbook

Evaluation for the 1993 Florida Summer Library Program

Celebrating Our 25th Year!

Please read this evaluation form immediately to acquaint yourself with these questions. We would like each participating library outlet to complete one form.

Please return all completed evaluation forms by September 1, 1993 to:
Carole D. Fiore, Library Program Specialist
State Library of Florida
R. A. Gray Building
Tallahassee, FL 32399-0250

LIBRARY/SYSTEM/COUNTY _____

BRANCH _____

ADDRESS _____

NAME OF PERSON IN CHARGE OF SLP AT THIS LOCATION _____

TITLE _____

I. STATISTICS

A. Total attendance at **all** Summer Library Programs for children during the summer of 1993 (approximately June 7 through August 21). **Do not** include school visits in May or June used to promote the Program. _____

B. How does this compare with last year's program attendance?

___ Better Attendance ___ Approximately the same
___ Lower Attendance ___ Did not participate last year

To what do you attribute the change? _____
_____
_____

II. MOTIVATION

The goal of the Summer Library Program is to encourage children in Florida to read and use library resources during the summer to meet their learning and recreational needs. Do you feel the Summer Library Program succeeded in motivating children to think positively about the library and its resources? **YES** ___ **NO** ___

Comments: _____
_____
_____

III. MATERIALS

Please use the following rating scale to help us determine the effectiveness/usefulness of the promotional materials that are provided state wide.

0 = did not use 1 = inferior 2 = below average 3 = average 4 = above average 5 = excellent

MATERIALS	0	1	2	3	4	5
Posters						
Bookmarks						
Repro Pack						
Reading Log						
Certificate						
Logo Sheet						
Coloring Sheet						
Rubber Stamp						
Pencils						
Other: _____						

Comments about materials: _____

_____

_____

Are there any materials that you would delete for future programs? _____

_____

Are there any materials that you would like added for future programs? _____

_____

Are there any materials that you would be willing to purchase at cost for use during the Summer Library Program if the State Library were to pay the design charges? *Answering yes to this question does not commit your library to do so. This is for information gathering purposes ONLY!*

Item _____ Quantity _____

Approximate dollar amount your library would be able to spend on these items. _____

IV. MASCOT CHARACTER

Was having a mascot helpful? YES ___ SOMEWHAT ___ NOT AT ALL ___

Comments: _____

_____

_____

V. MANUAL

Please use the following rating scale to help us determine the effectiveness/usefulness of the Summer Library Program Manual.

0 = did not use 1 = inferior 2 = below average 3 = average 4 = above average 5 = excellent

MATERIALS	0	1	2	3	4	5
Combined Bibliography/Index						
Programming Suggestions						
Stories						
Booktalks						
Poetry						
Informational Books						
Songs and Music - Books						
Songs and Music - Records, Cassettes, and CD's						
Arts and Crafts						
Community Resources						
State Library Film List						
Repro/Game Sheets						
Star Shine Tips						
Clip Art						
Puppet Show Script						
Rap						
Publicity Ideas						
Other: _____						

Any comments about the manual, its arrangement or content, that you would like to make: _____

_____

_____

_____

_____

_____

_____

NOTE: IF YOU HAVE SAMPLES OF PROGRAM ANNOUNCEMENTS, FLIERS, PHOTOGRAPHS, ETC., FROM YOUR PROGRAMS THAT YOU WOULD LIKE TO SHARE, PLEASE INCLUDE THEM WITH THIS REPORT. THANK YOU!

VI. FUTURE

A. Would you like the State Library to plan a Summer Library Program for 1995?

YES ____ NO ____

If, "NO," why? _____

_____

B. Who would you recommend to be on the SLP Planning Committee?

_____

C. Do you have a suggestion for a theme for the 1996 SLP? _____

_____

VII. ADDITIONAL COMMENTS AND/OR SUGGESTIONS

The Statewide Summer Library Program belongs to all of us. We'll listen to what you say. Many of the changes over the years have come from your comments and suggestions. Please help us improve the Program by writing additional comments and/or suggestions below. Use additional paper if necessary.

Silver Summer Scrapbook

Celebrating Our 25th Year!

1975
RAZZLE DAZZLE
READING CIRCUS

1975
RAZZLE DAZZLE READING CIRCUS

Ladies and Gentlemen! Children of All Ages!

The State Library of Florida and your Local Public Library are proud to bring you the RAZZLE DAZZLE READING CIRCUS! -- a fun-filled program of reading and excitement.

See the animals jump to life off the pages of the book. Become a clown as we hold our own circus. Use your imagination as you become the daredevil trapeze artist flying high over the heads of the audience.

Join the excitement as we bring the circus to life!

Popcorn. Cotton candy. Clowns. Animals. Balloons. Bright colors and happy faces. These are some of the images that come to mind when you hear the word "circus." Capitalize on the various aspects of the circus to decorate your library and promote your reading circus.

The old-fashioned circus arrives in town via a circus train. Design your program room to be either the circus train or the circus tent. Prepare a ticket for the program and, as children enter, use a hand-held punch to cancel their ticket.

You may want to make several circus hoops. Start with either a hula hoop or a barrel hoop. Cover the hoop with tissue paper or newspaper that is painted a bright color. Break through the center of the paper as if a lion or tumbler had jumped through it. Have children walk through the torn paper hoop as they go into the programs, or put it at the entrance to your department.

Circus animals as well as performers come from all over the world. Expose the children in your community to various languages and cultures in this section. Many of the animals previously appearing in circus acts are endangered; highlight this fact and include information on endangered animals in your programs.

Some of the circus acts depend on physical prowess. Using acrobats, gymnasts, and aerialists as models, plan a program on physical fitness. Invite a local gym to give a demonstration.

Food is a big part of the circus experience. Pop some popcorn, boil your own peanuts, or just serve some animal crackers to help set the mood.

Circus music creates and enlarges the mood. Play marches and calliope music to establish the festive mood.

Let your imagination and your memories of the circus lead you and your young readers to experience the Razzle Dazzle Reading Circus.

STORIES

Blos, Joan M.
Lottie's Circus.
Lottie imagines that she and her cat are stars of a wonderful circus. This would work well as a box story or a flannel board presentation.

Ehlert, Lois.
Circus.
Bright, bold, cut-paper collage illustrations bring the circus to life. Share the book with your listeners and follow it up with a craft activity where children create their own circus pictures using precut shapes.

Fitzgerald, Frank.
Inside the Circus.
Max and his grandfather see many of the aspects of putting a circus together.

Flack, Marjorie.
Wait for William.
William has one problem after another while on the way to the circus. Will William ever get there? Readers will be surprised how he arrives at the circus!

Freeman, Don.
Bearymore.
Bearymore dreams up a new circus act while he is hibernating.

Goennel, Heidi.

The Circus.

Here come the elephants, tigers, acrobats, and jugglers. Even your youngest listeners will enjoy the excitement of the circus in this book.

Hill, Eric.

Spot Goes to the Circus.

Lift the flap as Spot enjoys his visit to the circus. Share this in Spanish as well. *(Spot Va al Circo).*

Hillert, Margaret.

Circus Fun.

Bring this story about a little boy's first visit to the circus to life as a box story.

Hillert, Margaret.

It's Circus Time, Dear Dragon.

This story about a boy going to the circus with his dragon would work well as a flannel board story.

O'Kelley, Matti.

Circus.

The illustrations are a highlight. Share this book with a group or put out for display.

Ostheeren, Ingrid.

Jonathan Mouse at the Circus.

The texture of the flannel board will enhance this story of a mischievous mouse who visits the circus.

Peppe, Rodney.

Circus Numbers: A Counting Book.

Bring the excitement of the circus to learning how to count. Adapt this one as a clothesline story.

Petersham, Maud and Miska Petersham.

The Circus Baby.

This old story still is enjoyed by today's children. Listen for the giggles as the elephant baby "wears" the circus tent.

Rey, Margaret.

Curious George Goes to the Circus.

Curious George becomes the star attraction at the circus after he inadvertently gets in the way while the circus is setting

up. Use the book and share the cartoon-style illustrations with your audience.

Seuss, Dr.
If I Ran the Circus.
Let the children try their hand at some creative writing. What would they do if they ran the circus? Have them illustrate their work. Display their creations individually, or bind them into a book.

Spier, Peter.
Peter Spier's Circus.
Put this out for everyone to leisurely pour over the detailed illustrations.

Wahl, Jan.
The Toy Circus.
Let the group act out their own imaginary circus after reading this "dreamy" book.

Westman, Barbara.
Dancing Dogs: Charlotte and Emilio at the Circus.
Make or purchase some masks and allow your listeners to act out this story of stage-struck dogs that star in a traveling circus.

Wisemen, Bernard.
Morris and Boris at the Circus.
Beginning readers will enjoy the circus adventures of these two good friends.

BOOKTALKS

Adler, David A.
Cam Jansen and the Mystery of the Circus Clown.
DuBois, William Penn.
Bear Circus.
Farley, Walter.
Little Black Goes to the Circus.
Harris, Steven M.
This Is My Trunk.
Otis, James.
Toby Tyler.
Packard, Edward.
The Circus.
Walton, Rick and Ann Walton.
Clowning Around! Jokes about the Circus.

POETRY

Hooper, Patricia.

A Bundle of Beasts.

"A Shrewdness of Apes," page 20. The reactions of animals to humans is described. You might want to present this as a flannel board with the animals dressed up.

McCord, David.

One at a Time.

"Circus," page 20. The characters in the circus are described in this poem.

"How to Draw a Monkey," page 393. Makes a great tell-and-draw story.

Prelutsky, Jack.

Circus!

Arnold Lobel's joyous illustrations add to the fun of Prelutsky's text.

INFORMATIONAL BOOKS

Blumberg, Rhoda.

Jumbo.

Duden, Jane.

Animal Handlers and Trainers.

Glendinning, Richard and Sally Glendinning.

The Ringling Brothers: Circus Family.

Harmer, Mabel.

The Circus.

Krementz, Jill.

A Very Young Circus Flyer.

Ringling Brothers, Barnum and Bailey Combined Shows, Inc. Staff.

Animals of the Circus.

Circus Days Cookbook.

Schmidt, Diane.

I Am a Jesse White Tumbler.

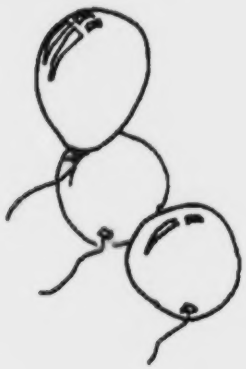
Weil, Lisl.

Let's Go To the Circus.

Wiley, Jack.

Basic Circus Skills.

SONGS AND MUSIC
Books



Krapf, Norbet, editor.
Circus Songs.

Messano, Bob.
Songs and Activities for Best Best Friends.
"A Barrel Full of Monkeys," page 57. Monkeys creep away from the zoo and enjoy many adventures.
"The Elephants Like to Jump," page 67. Add this activity song to a program featuring elephants. Have the children do the things the elephant does.

Peterson, Carolyn Sue.
Story Programs Activities for Older Children.
"Sweetly Sings the Donkey," page 95. Split your story-time group into two or three and sing this traditional song in rounds.

SONGS AND MUSIC
Records, Cassettes, and CD's

Berenstain, Stan.
C Is for Clown.
The circus balancing act is described using only words that begin with the letter "C." Use with the book of the same title.

Berry, Leon.
Merry-Go-Round and Circus Calliope Music.
"In the Good Old Summertime," side 1. Use this or other calliope music to introduce your program.

Eakins, Paul.
Big Top Circus Calliope.
"The Eagle and the Lion," side 2, "Parade of the Wooden Soldiers," side 1. This traditional circus music can be used either as background music during story time or as an introduction to your program.

Kanawa, Kiri Te.
Come to the Fair.
"I Have a Bonnet Trimmed in Blue," side 2. More music to brighten your program.

GAMES AND ACTIVITIES

Messano, Bob.

Songs and Activities for Best Best Friends.

"Feed the Elephant," page 66. Draw an elephant face on a large piece of cardboard. Cut round holes where the mouth should be. Give each child five whole peanuts to toss at the target from behind a line on the floor. Praise all their efforts!

Robinson, Jeri.

Activities for Anyone, Anytime, Anywhere.

"Shadow Pictures," page 56. Practice making shadows with your hands that look like circus animals.

Walton, Rick and Ann Walton.

Clowning Around!: Jokes About the Circus.

"Which circus performers can see in the dark? The Acro-bats." Use this and other jokes found in this volume to spur the children into a joke and riddle contest. Everyone is a winner!

ARTS AND CRAFTS

Bonica, Diane.

Hand-Shaped Art.

Directions and patters for "Bow Tie Guy" can be found on page 40.

Irvine, Joan.

How to Make Super Pop-Ups.

Step-by-step instructions to make a turning circle into a juggler are included in "Make a Juggler," pages 66 thorough 68. Lots of other craft and display ideas are included.

McCoy, Elin.

Secret Spaces, Imaginary Places.

This book provides instructions for constructing a variety of play spaces using free and inexpensive materials. Page 71 has directions for making "Balloon and Papier-Mache Puppets" which can be fashioned into clowns. Page 70 provides directions for both a "Quick Stick Puppet" and a "Sock Puppet." Let the children use these directions and their imaginations to create a variety of puppets for your circus.

Robinson, Jeri.

Activities for Anyone, Anytime, Anywhere.

"Shadow Puppets," page 56. Suggests that animal-shaped cookie cutters be used as patterns for shadow puppets.

Kidstuff. Volume 1, number 2 (December 1981).

The entire issue is devoted to the circus theme. Books, fingerplays, crafts, and other ideas for programs for young children are included.

COMMUNITY RESOURCES

Check the yellow pages in your local phone book under the heading "Clowns." You may be able to find a graduate of the Ringling Clown College or the Florida State University Flying High Circus who could do a program for your library.

Do you have a local affiliate of the Ancient Arabic Order of The Nobles of the Mystic Shrine of North America (Shriners) in your area? Some chapters have either a funny cart group, a motorcycle group, or a clown troupe that may donate a program to your library. Or contact the Shrine Headquarters at P. O. Box 31356, Tampa, FL 33631-3356.

Area zoos and wild life conservation parks may be able to bring live animals to your library.

Carnivals and amusement parks may be able to assist you in developing a mini carnival for your library. Or work with the amusement park operators to set up a special day at the park in recognition of the children who participate in the Summer Library Program. Check your insurance coverage before you attempt this program.

FILMS AND VIDEOS

The Circus Baby

1548	F	COL	5 min	PE

Circus Comes to Town

991	F	COL	15 min	E

A Circus Story

917	F	COL	23 min	G
5187	V			

Circus Town

1549	F	COL	53 min	G

Clay Circus

1555	F	COL	12 min	G

The Elephant's Child
1174 F COL 12 min E

Flyaway Dove
1248 F COL 18 min E

Hamilton in the Music Festival
1762 F COL 10 min E

Hamilton, the Musical Elephant
1763 F COL 10 min E

The Hundred Entertainments
1837 F COL 28 min G

The Juggling Lesson
1959 F COL 30 min EIJHA

Leo on Vacation
2025 F COL 11 min E

STAR SHINE TIPS

1) Using several colors of crepe paper, cut streamers about 4 or 5 feet long. Let children select 2 or 3 streamers.

2) Thread plastic tapestry needle with 1 yard of yarn. Tie knot about 12 inches from end.

3) Put all streamers together and secure with needle and yarn, leaving a 12 inch tail of yarn. Gather crepe paper along the long edge using a running stitch (about ½ inch long). Secure at other end leaving another 12 inch tail of yarn at that end.

4) Fluff the crepe paper apart to make a ruffled clown collar.

5) Using a bow, tie around the child's neck.

POP-UP CLOWN

Materials:

6¼" cone spool from thread or string
old sock
cotton balls
12" long x ¼" wooden dowel, or strong soda straws joined together with tape to make them 12" long
fabric and felt scraps
yarn
white glue
rubber band
needle, thread, scissors

Directions:

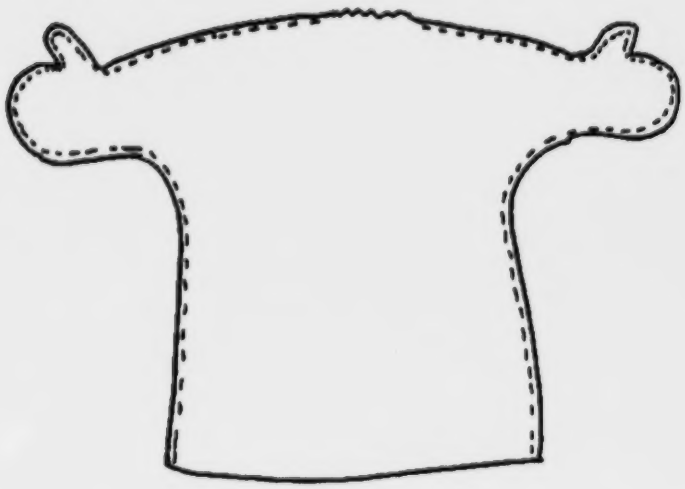
Cut off the toe of a sock. Stuff it with cotton balls so that it makes a 1½" ball. Attach it to one end of the dowel or straw with the rubber band. Glue the loose edges to the dowel. Using scrap pieces of felt, cut out and paste features on the sock head. Sew or glue on yarn for hair. Cut out two pieces of fabric for the suit. Leaving a small opening at the top for the neck, sew or glue them together. Slide the suit up to the head and glue in place. Insert the stick through the cone so that the end comes out of the narrow opening. Glue the bottom edge of the suit to the wide end of the cone. To lower the clown into the cone, fold his arms in and pull the stick down. When the stick is pushed up, the clown will jump out of his cone.

Enlarge clown body pattern (right) to 7" x 5"

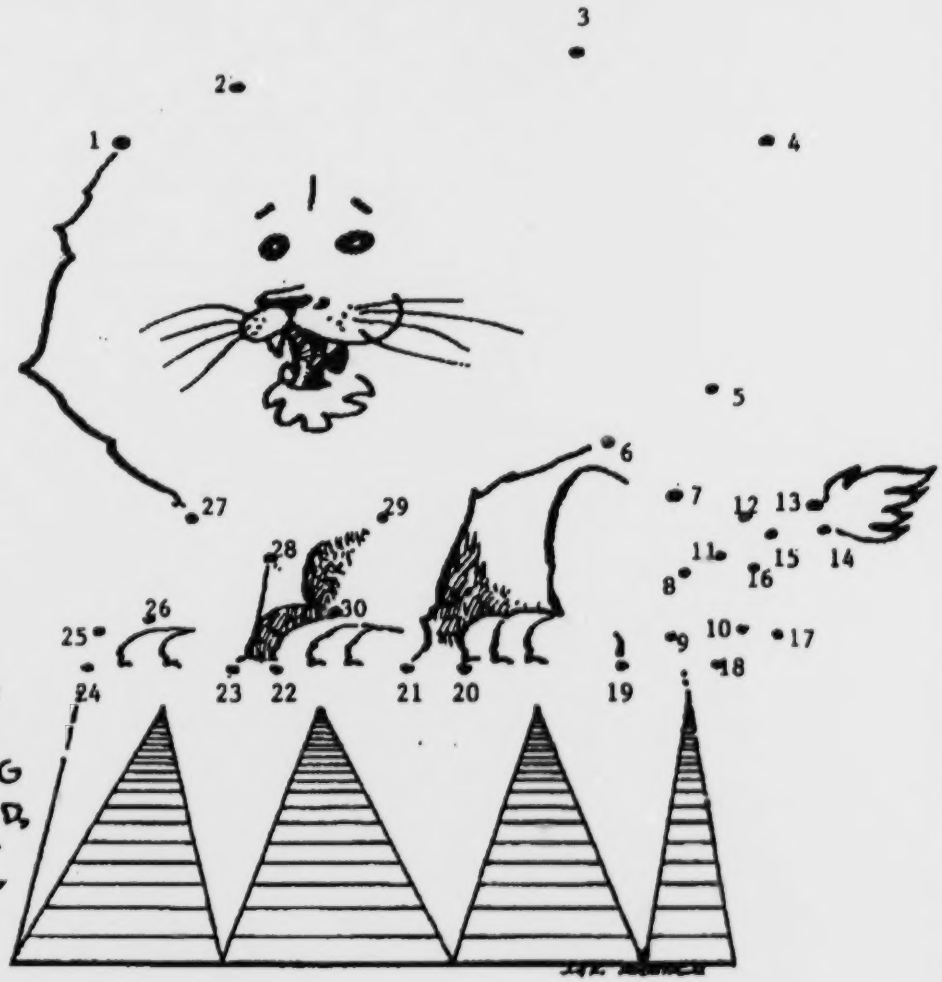
Stitch along dotted line

Keep bottom open

Glue bottom edge around the wide end of the cone



LEO'S SUPPOSED TO BE ON NEXT, BUT HE'S GOT THE RING MASTER PERPLEXED, BECAUSE HE'S NOT ALL THERE YET. CONNECT THE DOTS AND THE SHOW WILL GO ON.



NOTES

Dig In!
at your library
BETTINA JOHNSON

1978
DIG IN! AT YOUR LIBRARY

Have you ever dreamed of finding a dinosaur bone? Or digging up a treasure chest filled with jewels, silver and gold? All the treasures of the world are awaiting you at your Local Public Library.

All you need to unearth these fabulous riches is "DIG IN!" Grab your pick and shovel as well as your library card as we explore the earth beneath our feet.

You can discover the animals that burrow under the soil -- and then you can till that soil to bring forth riches from the garden. Explore the ancient world in caves and other excavations. Find out how modern excavators move mountains of earth.

"DIG IN" to all the treasures that await you at your Local Public Library.

This program originally offered ideas on archaeology, Egyptology, prospecting, earth sciences, and crafts. The mascot for the original program was a groundhog named "Digger." In addition to including the original puppet skit and patterns that were featured in the 1978 manual, we have attempted to highlight, update, and enlarge on some of the ideas from the original manual. Use your imagination and your collections to expand on these suggestions.

This section is divided into two subsections: *Dig In! -- The Garden* and *Dig In! -- The Past.* This does not mean that these are the only theme areas that you can work into programs and displays. Additional material for this section can be found in recent Summer Library Program Manuals. The "Dinosaur Safari" section (pages 37-44) of the 1991 SLP Manual, *Summer Safari: Book Your Adventure with Safari Sam*, offers good ideas about dinosaurs. "A Booty of Buried Treasure" (pages 54-60) of the 1990 SLP Manual, *Summer Bookaneers: Sign on with Captain Book*, has many suggestions for digging for treasure. Look at these and add them to your resources. Use your collection, your imagination, and the interests of your readers as you *DIG IN! AT YOUR LIBRARY!*

DIG IN Skit

This is an easy puppet skit that can be done by one person with or without a stage. Ad lib freely, using your own favorite jokes and stories, and try to get the children to interact with the puppets. This may provide a good lead-in to using creative dramatics with children. This skit could also be done with just one puppet by having Digger talk with the librarian/ storyteller instead of to "Bear." Adapt the dialogue to fit.

Patterns for Digger and Bear follow the skit.

DIGGER: Hi there, gang! How's everybody doing today? My name's Digger, and this is my pal, Bear.

BEAR: Hello folks! *(To Digger)* They call you Digger, huh? Guess you really must do a lot of digging, huh?

DIGGER: Do I ever! And this summer, I am really going to *dig in* here at the library. Now's my chance to really dig in to my favorite books, cassettes, videos, computer programs, magazines, and even more!

BEAR: How about that? Me too. I like to read, too. And my favorite kind of books are joke books -- and riddles, too! Say, do you know what a 500 pound canary says?

DIGGER: What? "Here kitty, kitty?"

BEAR: No. He says, *(in a deep, deep voice)* **"C H E E P !"**

DIGGER: Oh! That's so old. You must have been hibernating!

BEAR: Oh, well. What kind of books do you like? I like books about animals -- especially those animals that live in caves or in burrows underground!

DIGGER: Me, I like those old stories, like. . .well, like *Puss in Boots*, or *Jack the Giant Killer*, or

BEAR: -- or *The Three Bears?!*

DIGGER: Well, sort of. More like *The Three Billy Goats Gruff*. That's my most favorite story of all!

BEAR: Yeah! I know that one. You know the part where the troll and the third Billy Goat Gruff get up on the bridge? That's good! That's some fight!

DIGGER: Hey, I bet we could act out that story! Do you want to? You be the troll, and I'll be the Billy Goat.

BEAR: No, I'd rather be the biggest Billy Goat Gruff.

DIGGER: Oh, all right. Come on, this table *(or bookcase, chair, or whatever)* can be the bridge. I'll get down here and you start across.

BEAR (AS GOAT): Trip, tromp. Trip, tromp.

DIGGER (AS TROLL): Who's that tromping on my bridge?

BEAR (AS GOAT): It's me, the biggest Billy Goat Gruff.

DIGGER (AS TROLL): I'm going to come and eat you up. Your brothers said you'd be a good, big meal for me.

BEAR (AS GOAT): You just try it!

(Digger come up on bridge.)

I've got two sharp horns that will poke your eyes out your ears! And besides, I've got four sharp hooves that will crush you to bits, body and bones!

(They tussle, grunt, and carry on for a while, then digger goes back under the bridge.)

DIGGER (AS TROLL): Okay, okay, you win! I'll never bother you again.

BEAR: That was fun! Let's go look for more stories to act out.

DIGGER: Let's look in the 398's. They're in the corner, right behind the big desk out there. Let's both check out some books, then we can act out some more stories.

BEAR: Okay, let's go. You lead the way. Maybe we can find a book about underground caves and tunnels and things like that, too!

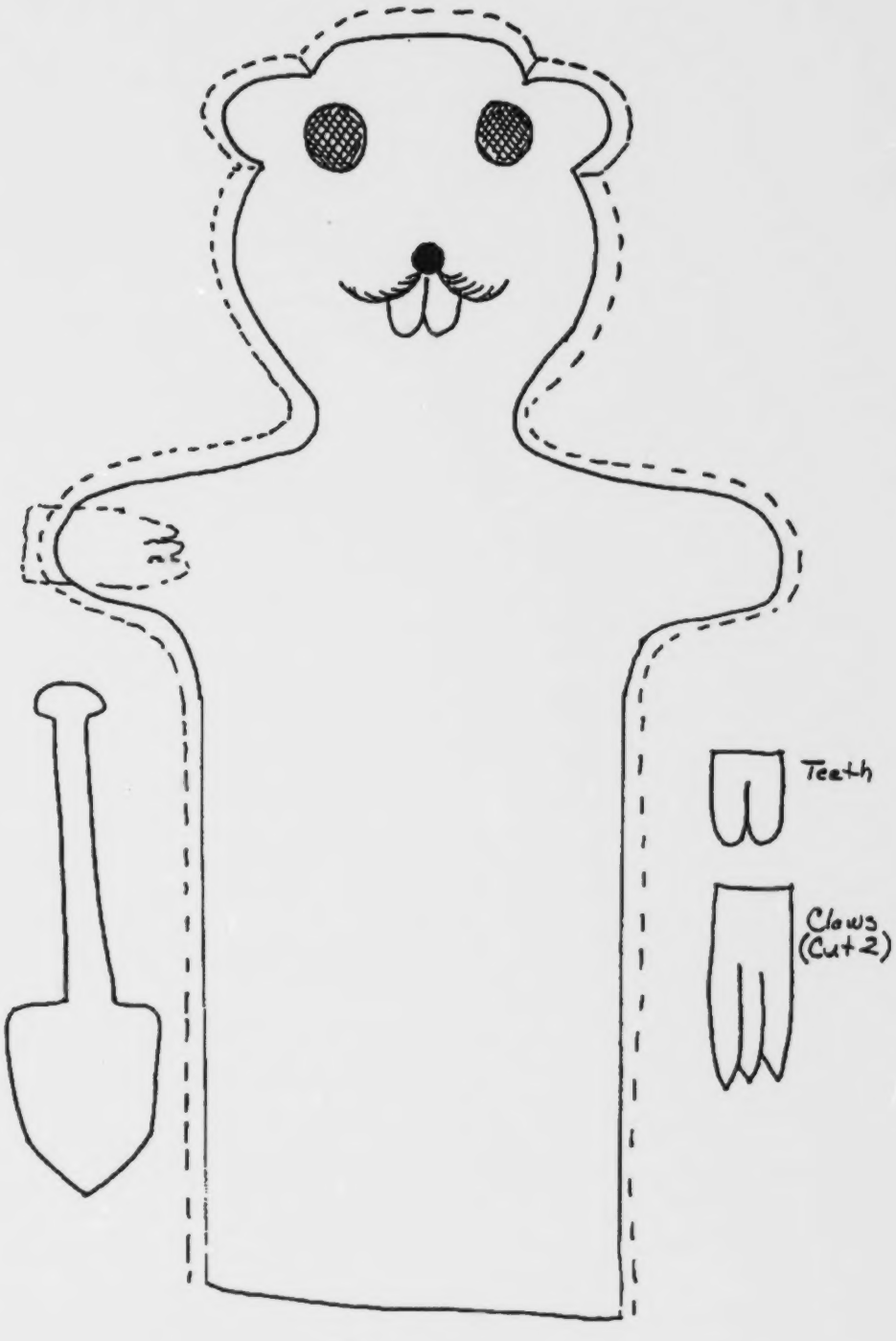
(Both Digger and Bear exit.)

Patterns for Puppet Skit

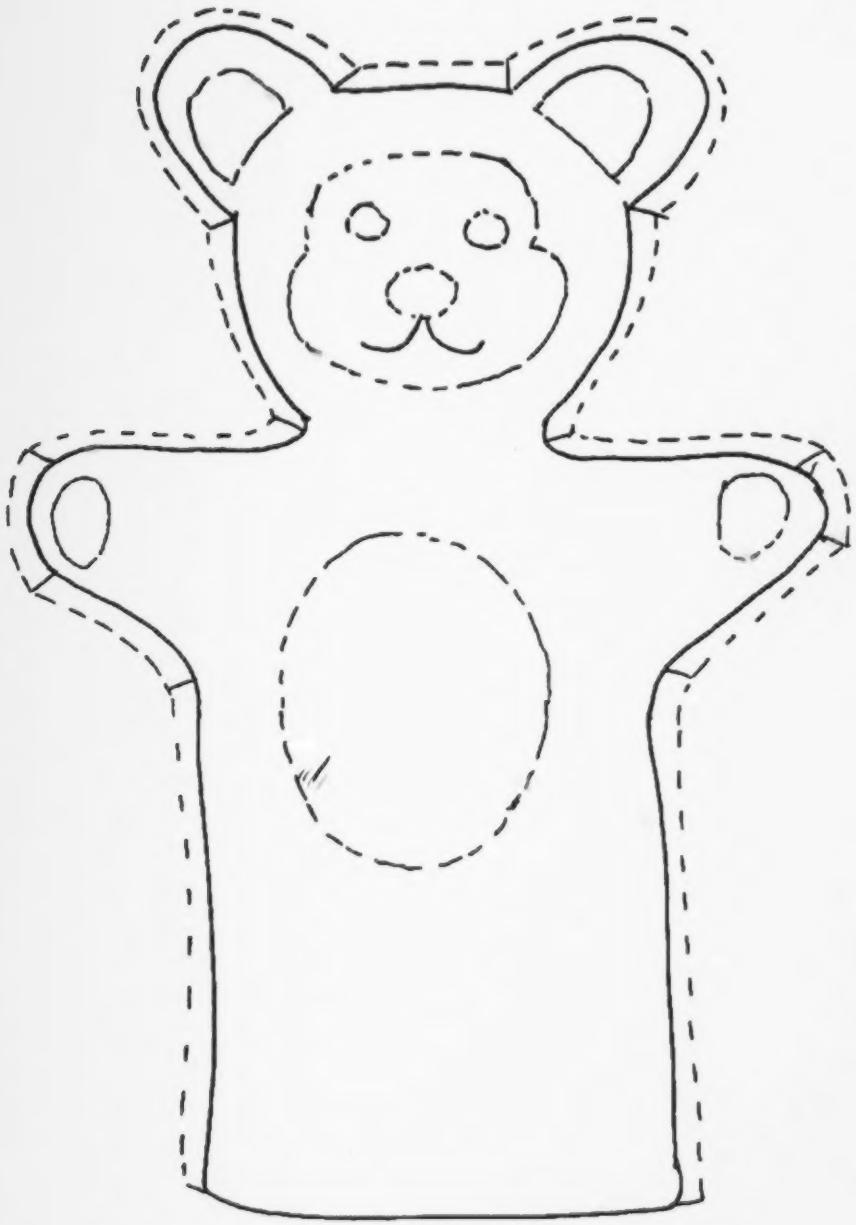
Enlarge patterns so that they are approximately 8 inches wide by 15 inches high. Cut two (a front and back) for each pattern. Felt or fake fur fabric would work well for both Digger and Bear. Place features only on front. Approximately ¼ inch seam allowance has been given.

Cut teeth, claws, and shovel for Digger from foam egg carton. Cover shovel with aluminum foil for effect. Sew or glue buttons on for eyes. Insert claws for digger before sewing seam. Glue teeth into place. Use embroidery yarn to sew mouth and nose for Digger -- or use permanent marker. Glue lighter color felt as features (ears, paw pads, face, tummy) onto body of Bear. Enhance with dark yarn embroidery or marker.

Pattern for Digger



Pattern for Bear



DIG IN! – THE GARDEN

Gardening and farming go hand in hand. Till the soil and work the land to bring forth the treasures of the earth. Put potted plants around the library. Hold a flower show. Let a sweet potato vine climb around the circulation desk.

STORIES

Carlstrom, Nancy White.

Moose in the Garden.

A garden planted by the edge of the woods is visited by a moose. Though mother and father are saddened by the destruction the moose causes, the little boy is not upset. Find out why, then have the kids talk about the vegetables they like and dislike.

Cleary, Beverly.

The Real Hole.

Four-year old Jimmy decides to dig the biggest hole in the world. Several people have suggestions as to how the hole should be used. Before reading the end, you may want to ask your young listeners to tell you in words and pictures what they would do with the hole.

Ehlert, Lois.

Growing Vegetable Soup.

Bright, colorful cut paper illustrations accompany a simple text which traces the planting of vegetables at the beginning to soup pot. Make and serve some homemade vegetable soup. Also available as a Big Book.

Ehlert, Lois.

Planting a Rainbow.

A mother and child plant a flower garden using bulbs, seeds, and seedlings. Simple text is accompanied and enhanced by Ehlert's large, colorful pictures. Invite someone from the local garden club or garden center to demonstrate how to plant a rainbow.

Hunter, C. W.

The Green Gourd: A North Carolina Folktale.

"Never pull a green gourd afore it's ripe, or it'll witch you for sure." A humorous retelling of an American folktale features a troublesome gourd that's tougher than a panther and meaner than a fox. But is it smarter than a boy?

Krauss, Ruth.

The Carrot Seed.

Available as both a book and book/cassette combination. This old favorite will surely entice young gardeners. Plant your own carrot seeds, or even just some carrot tops.

Milhouse, Katherine and Alice Dalgiesh.

The Turnip: An Old Russian Folktale.

Through the use of Slavic names, this folktale retains much of the flavor of the original. Try this as a creative dramatics presentation with the children playing all the parts -- including the turnip!

Moeri, Louise.

The Unicorn and the Plow.

A fable of a poor farmer whose field cannot be plowed by his faithful oxen. One night a unicorn appears and does the job leaving a rich, fertile field and an abundance of crops.

Myers, Christopher and Lynne B. Myers.

McCrephy's Field.

Help your young readers see the connection between the field and barn that are being reclaimed by nature and today's concern with the environment.

Thomas, Elizabeth.

Green Beans.

"Gramma is very strict--even the plants in her garden are obedient! Except for the green beans, that is. Grandma tries every cure and encouragement she can think of, but her green beans just won't grow." Plant some bean seeds in paper cups and let the children watch them grow.

BOOKTALKS

Bjokr, Christina.

Linnea's Almanac.

Hayes, Sheila.

Speaking of Snapdragons.

Paulsen, Gary.

The Winter Room.

Ryder, Joanne.

Dancers in the Garden.

Rylant, Cynthia.

This Year's Garden.

Van Allsburg. Chris.
The Garden of Abdul Gasazi.

POETRY

Prelutsky, Jack.
Read Aloud Rhymes for the Very Young.
"Little Seeds" and "A Spike of Green," both page 14. Use these poems as you plant seeds with your children.

Prelutsky, Jack.
Ride a Purple Pelican.
"Poor Potatoes," page 16. Make up motions for this short, simple poem and use it as a finger play with your youngest listeners.

Silverstein, Shel.
A Light in the Attic.
"The Garden," page 61. A "jewel" of a poem.

Steele, Mary Q.
Anna's Garden Songs.
This collection of 14 poems is about the vegetables and plants that grown in Anna's garden. Common and unusual plants such as peas, carrots, and fennel are included.

INFORMATIONAL BOOKS

Ancona, George.
The American Family Farm.
Bial, Raymond.
Corn Belt Harvest.
Epstein, Sam and Beryl Epstein.
You Call that a Farm?
Florian, Douglas.
Vegetable Garden.
Gibbons, Gail.
Farming.
King, Elizabeth.
The Pumpkin Patch.
Krementz, Jill.
A Very Young Gardener.
Kuhn, Dwight.
More than Just a Vegetable Garden.

Waters, Marjorie.
The Victory Garden Kids' Book.
Wilkes, Angela.
My First Garden Book.

SONGS AND MUSIC
Books

Glazer, Tom.
The Mother Goose Songbook.
"The Mulberry Bush," page 45. "Peter, Peter, Pumpkin Eater," page 60-61. "Oats, Peas, Beans," page 46-47.
These and other nursery rhymes can be used to add some music to your programs. Use piano, autoharp, or guitar to accompany these familiar tunes.

SONGS AND MUSIC
Records, Cassettes, and CD's

Bloom, Claire.
The Tale of Peter Rabbit and Other Stories by Beatrix Potter.
"The Tale of Peter Rabbit," side 1. This classic story about Peter's venture into Mr. McGregor's garden is read by Claire Bloom. Her English accent adds to the charm of the telling.

Langton, Basil.
A Child's Garden of Verses.
"The Gardener," side 2. This classic poem by Robert Louis Stevenson will give young listeners a sense of the gardener at work.

Raffi.
The Corner Grocery Store.
"The Corner Grocery Store," side 2. Have children pantomime the actions of a trip to a grocery store.
"Pick a Bale O' Cotton," side 2. Repetition adds to the enjoyment of this work song. Let some children use rhythm instruments to play the music as other children pantomime the actions.

Raffi.
Everything Grows.
"Everything Grows," side 2. The title track tells about things that grow -- babies, animals, sisters and brothers, grass, food, fish, and more.

GAMES AND ACTIVITIES

Bjokr, Christina.
Linnea's Windowsill Garden.
"The Plum Game," pages 36-67. A different type of activity for primary and intermediate age children. Use grapes or peanuts in the shell for younger children.

Roberts, Lynda.
Mitt Magic: Fingerplays for Finger Puppets.
"Purple Violets," page 19, 79. Use the rhyme on page 19 along with the pattern on page 79. Children can participate in this counting poem.

ARTS AND CRAFTS

Totline. May/June 1991.
"Out in the Garden," page 21. The carrots for this story can be made before and used as props -- or have the children make their own after you tell it as a flannel board story.

COMMUNITY RESOURCES

Check with your local county extension agent. Many will have resources to share or will even be able to present a program for you.

Local garden clubs and many commercial garden centers are willing to assist with programs or at least provide appropriate decorations for gardening programs.

Your local chapter of Future Farmers of America will prove to be a wonderful resource.

STAR SHINE TIPS

Using brown craft paper or butcher paper as the background, let the children work as a group to create their own garden. Use cloth, wallpaper, tissue paper as well as yarn, crayons, and paint to add texture.

Individual vegetable prints make interesting monoprints. Slice carrots, apples, and potatoes and dip in tempera paint. Older children may be able to carve the potato into interesting shapes.

DIG IN! - THE PAST

Archaeology, paleontology, Egyptology, history -- both ancient and recent. These and related topics will fascinate both older and younger readers as they Dig In! to the Past. While there are fewer picture books on this topic, the information that can be found in other materials can be woven together for a different type of presentation.

STORIES

Carrick, Carol.
Big Old Bones.
A gentle spoof of early paleontologists. Have a plastic dinosaur skeleton for the kids to put together after listening to this humorous tale. After, use the skeleton for display.

Irving, Jan amd Robin Currie.
Raising the Roof.
"Mummy Hunt," page 65. A variation on *We're Going on a Bear Hunt.* Appropriate motions are suggested.

Lattimore, Deborah Nourse.
The Winged Cat: A Tale of Ancient Egypt.
Hieroglyphics and art in the style found in ancient Egyptian tombs add authenticity to this mystical tale. Have the children write messages using the hieroglyphics from the book.

McNulty, Faith.
How To Dig a Hole to the Other Side of the World.
Geology and imagination combine as a child digs, drills, and journeys to the center of the earth.

BOOKTALKS

Alphin, Elaine Marie.
The Ghost Cadet.
Brenford, Dana.
Danger in the Endless Cave (A Green Street Mystery).
Cole, Sheila.
The Dragon in the Cliff: A Novel Based on the Life of Mary Anning.
Denzel, Justin.
Boy of the Painted Cave.
Dexter, Cathherine.
The Gilded Cat.
McMullen, Kate.
Under the Mummy's Spell.
Paulsen, Gary.
Canyons.

Peck, Richard.
Blossom Culp and the Sleep of Death.
Service, Paula.
The Reluctant God.
Steiner, Barbara.
Ghost Cave.

POETRY

Hopkins, Lee Bennett.
Dinosaurs.
"The Museum Door," page 12. Explore a museum in this brief poem. Use artifacts and reproductions of the items mentioned.

Prelutsky, Jack.
Read-Aloud Rhymes for the Very Young.
"Under the Ground," page 73. Set the stage for your underground explorations with this poem.

INFORMATIONAL BOOKS

Aliki.
Mummies Made in Egypt.
My Visit to the Dinosaurs.
Anderson, Joan.
From Map to Museum: Uncovering Mysteries of the Past.
Ballard, Robert.
The Lost Wreck of the Isis.
Bourgeois, Paulette.
The Amazing Dirt Book.
Cole, Joanna.
Magic School Bus inside the Earth.
Deem, James M.
How To Hunt Buried Treasure.
Giblin, James.
The Riddle of the Rosetta Stone: Key To Ancient Egypt.
Humphrey, Kathryn Long.
Pompeii: Nightmare at Midday.
Lauber, Patricia.
Tales Mummies Tell.
Steel, Anne.
Egyptian Pyramids.
Thomsen, Steven.
The Great Pyramid of Cheops.

GAMES AND ACTIVITIES

Aliki.

Aliki's Dinosaur Dig: A Book and Card Game.

A deck of 52 dinosaur cards featuring 13 different dinosaur skeletons accompany a paperback copy of Aliki's *My Visit to the Dinosaurs.* Includes instructions for playing three card games.

Irving, Jan.

Glad Rags. Try the "Mummy Wrap" game on page 118 in the "Long Ago and Far Away" section. Make sure you have lots of trash cans for clean up!

ARTS AND CRAFTS

Striker, Susan.

The Newspaper Anti-Coloring Book.

Children are encouraged to draw artifacts the archaeologist has discovered and to draw a map of the archaeological site, both on page 6. This small volume also includes lots of other interesting ideas that can be adapted for other parts of your summer and year round programs.

COMMUNITY RESOURCES

Has anyone in your area traveled to Egypt to see the pyramids? Or has anyone been to Dinosaur National Monument in Colorado? Many travelers are willing to share their slides and adventures with your audiences.

Rock and mineral shops are excellent sources of ideas for programs. Shop owners or collectors are sometimes willing to lend samples for a display, or present a program on how to get started in rock and mineral collecting. If you don't know an individual collector, look for a rock and mineral club. Also, check with local high school and community college earth science teachers.

FILMS AND VIDEOS

About Farmers

1353	F	COL	11 min	PE

The Amazing Bone

241	F	COL	11 min	PE
6531	V			

Danny and the Dinosaur

4907	F	COL	9 min	PEI
6539	V			

Dinosaur Who Wondered Who He Was
1611 F COL 13 min PE
7100 V

Dinosaurs: Puzzles from the Past
5570 V COL 20 min EIJ

King Solomon's Mines
6038 V COL 50 min EI

The Mole and the Bulldozer
3254 V COL 7 min PE

The Mole as Gardener
2168 F COL 9 min PE

STAR SHINE TIPS

The Metropolitan Museum of Art has several items in their catalog that fit perfectly into this section. If you can afford these items, they would add a fascinating aspect to your programs, displays, and activities. Descriptions, prices, and catalog numbers are from the "Presents for Children" catalog.

Order the following items through The Metropolitan Museum of Art, Special Service Office, Middle Village, NY 11381-0001, or call 1-800-468-7386.

Egyptian Painting Jigsaw Puzzle. *This intricately detailed scene, typical of Egyptian art with its figures in profile and intriguing hieroglyphs, is from Thebes, Dynasty 21 or 22 (c. 1070-909 B.C.). Everyone in the family can work together to assemble the 500 pieces into the finished puzzle. 14" x 18". For ages 8 and over. (M4614C) $12.95*

Fun with Hieroglyphs *by Catharine Roehrig. Here is everything a child needs to learn about and to use hieroglyphs, the pictorial language of the ancient Egyptians. This innovative, unique kit includes a set of 24 rubber stamps, representing the sounds in the hieroglyphic alphabet, an ink pad, and a comprehensive 66-page book written by a curator of Egyptian art at The Metropolitan Museum of Art. The book explains what hieroglyphs are and how they were used. Case with magnetic closure, 7¼" x 11¼"; book 5-7/8" x 5-3/8".*
Special Museum Price (D1130C) $18.95

DIG IN! GAME

Roll Dice to Move.

Start Digging Here						
1.						
2. Yummy! Find peanuts Take 1 extra turn	***3. Plant a Garden***	***4. Shovel is tangled in stubborn roots. Go back one space.***		***8.***	***9. Have tea with rabbit. Lose one turn.***	***10.***
		5.	***6. Hurray! Found a map to buried treasure.***	***7. Easy digging through rabbit burrows. Move ahead 1 space.***		***11. Find a fossilized sea shell. Move ahead 2 spaces.***
						12. Find a button from the Civil War. Move ahead 1 space.
			16. Find a dinosaur bone. Move ahead 2 spaces.	***15.***	***14. Find a gold doubloon. Take one extra turn.***	***13.***

22.	*21. Find another dinosaur bone. Move ahead 2 spaces.*		*17. Find another dinosaur bone. Move ahead 2 spaces.*
23.	*20.*	*19. Stop for water. Lose one turn.*	*18.*
24. Shovel hits stone. Go back one space			
25.		*31.*	*32. Pry lid open. Go ahead one space.*
26. Find a time capsule buried in 1950. Go ahead one space.		*30. Dig around treasure chest. Go ahead one space.*	
27.	*28.Shovel hits lid of treasure chest.*	*29.*	

33.	*34.*	

E*S*P*

Energetic Summer Program

1980
E. S. P.
Energetic Summer Program

Summertime is the time for outdoor excitement. Playgrounds sing with the sounds of children of all ages playing. Jump ropes hit the ground in a rhythmic dance as children chant and jump in time. Get into the reading rhythm this summer with our ENERGETIC SUMMER PROGRAM sponsored by the State Library of Florida and your Local Public Library.

Gather your camping gear together and head for either the mountains or the countryside and camp out under the stars. Don't forget to pack some books and audiotapes of ghost stories to tell and listen to around the campfire.

Baseball, the great American pastime, is on everyone's mind. Make a home run when you check out the latest books, recordings, and videos from your local library.

Water splashes as oars and paddles break the water or when we pull a whopping fish out of the stream. Dive into a book and reel in all the fun of the great outdoors.

Score a goal as you read some books on football or soccer.

Join the excitement! Exercise your mind. Read!

Summertime is the time to get outdoors. Bring the outside in and entice those energetic youngsters in your community to join your Energetic Summer Program.

Decorate the children's area and program room with all types of sports equipment. Display books with the equipment and get those kids who are usually out on the playground and at the park to exercise their mind. ALA, Upstart, Wonderstorms, and other library supply houses have posters and other display material that will energize your program.

Contact your local parks and recreations departments. Many of them will be willing to work with you to provide programs at your library. You may also want to arrange some outreach programs at the parks and recreation centers to get a new audience for your E.S.P.

The books in this section are only a sampling of the many books that are available on various summer activities. Use your collection and explore other sports and activities -- fishing, boating, hiking, archery, basketball, football, swimming, and so on.

Not all the sports and activities need to be aerobic in nature. Why not look at some mind games -- such as chess, checkers, word games. Have a contest to see who can create the longest palindrome. Look at Jon Agee's *Go Hang a Salami! I'm a Lasagna Hog!* for samples and ideas of this backwards word game.

If you are daring (and can get permission to stay in the library overnight), you may even want to have a "camp-in" at the library. Don't forget to recruit sufficient parental chaperons and have permission slips signed by parents or guardians of all participants.

Use your imagination and the interests of the children in your area to customize your program. Check your catalog for other subject headings such as bicycles, motorcycles, games, indoor recreations, horses and horseback riding, soap box derby, soccer, swimming and diving, SCUBA diving, ballooning, and even more.

Don't just think about it. As a sport shoe company says, "Just do it!"

STORIES

Brown, M. K.
Let's Go Swimming with Mr. Sillypants.
The youngest will enjoy this silly story.

Brown, Marc.
D. W. Flips.
Using masking tape on the floor, erect your own balance beam, and let your young listeners try their hand at some basic balance moves.

Cummings, Pat.
Petey Moroni's Camp Runamok Diary.
Have your young campers keep a diary of what they do at your Camp Library.

Friend, David.
Baseball, Football, Daddy and Me.
Let your listeners act out the different sports as you read this aloud.

Giff, Patricia Riley.
Ronald Morgan Goes to Bat.
Another for your transitional readers.

Henkes, Kevin.
Bailey Goes Camping.
Set the scene by building your own camp site.

Isenberg, Barbara and Marjorie Jaffe.
Albert the Running Bear's Exercise Book.
Warm up your programs with some of Albert's exercises. Have an Albert the Running Bear doll on display with all of the books on jogging and fitness.

Kessler, Leonard.
Old Turtle's Baseball Stories.
Wise Old Turtle teaches the other animals about baseball. Team this with a baseball clinic presented by the coach of a local little league team.

Levy, Elizabeth.
Something Queer at the Ball Park.
Readers who have enjoyed Levy's other books in the *Something Queer. . .* series will also enjoy this humorous mystery. Stop at various places in the story and see if your young detectives can solve the mystery.

Marzollo, Jean.
Soccer Sam.
Another easy reader for your sports fans.

McKissack, Patricia.
A Million Fish. . .More or Less.
How many fish did you catch? See the whopper that Hugh Thomas catches in the Bayou Clapateaux.

Parish, Peggy.
Amelia Bedelia Goes Camping.
This easy reader will tickle the funny bone of any listener. Become Amelia Bedelia yourself and act out some of these comical situations.

Polacco, Patricia.
Casey at the Bat.
Thayer's classic poem is placed in a new setting with Polacco's illustrations. Share the book and then it act out.

Rabe, Berniece.

The Balancing Girl.

Set up a balancing course in your program area and let the children balance books, blocks, and other things on their head -- just like Margaret does.

Roche, P. K.

Webster and Arnold Go Camping.

What would camp be without scary stories around the campfire.

Schwartz, Amy.

Camper of the Week.

See what happens to Rosie and her friends at Camp Wicky-Wack. Humorous illustrations by the author add to the fun.

Stadler, John.

Hooray for Snail!

Young listeners will root for snail as he tries to make his way around the bases.

Teague, Mark.

The Field Beyond the Outfield.

"Ludlow Grebe is convinced there are monsters in his closet. His parents are convinced their son is just daydreaming. They decide to sign him us to play baseball to 'give him something real to think about.'" Humorous illustrations add to the absurd situation.

Williams, Vera.

Three Days on a River in a Red Canoe.

This "Reading Rainbow" selection lets readers experience a camping trip.

BOOKTALKS

Adler, David.

Cam Jansen and the Mystery of the Babe Ruth Baseball.

Avi.

S. O. R. Losers.

Baczewski, Paul C.

Just for Kicks.

Bunting, Eve.

Summer Wheels.

Byars, Betsy.
The Night Swimmers.
Christopher, Matt.
Many titles. Check your collections.
Cohen, Barbara.
Thank You, Jackie Robinson.
Conford, Ellen.
Hail, Hail Camp Timberwood.
Crutcher, Chris.
The Crazy Horse Electric Game.
Gay, Kathlyn.
They Don't Wash Their Socks! Sports Superstitions.
Hughes, Dean.
Making the Team.
Hurwitz, Johanna.
Baseball Fever.
Kline, Suzy.
Herbie Jones and the Monster Ball.
Lord, Betty Bao.
In the Year of the Boar and Jackie Robinson.
Miles, Betty.
Sink or Swim.
The Random House Book of Sports Stories.
Slote, Alfred.
The Trading Game.
Spinelli, Jerry.
Maniac Magee.
Tunis, John.
Rookie of the Year.
Van Leeuwen, Jean.
The Great Summer Camp Catastrophe.

POETRY

Adoff, Arnold.
Sports Pages.
This "Reading Rainbow" selection has poems on football, basketball, baseball, relay races, gymnastics and more.

Moss, Jeffrey.
The Butterfly Jar.
"Lemonade Pitcher," page 64. This rousing cheer has fun with the homonym "pitcher." Use this poem as a starting point for making a list of words that sound the same but have different meanings. Serve some lemonade to all that catch on!

Prelutsky, Jack.

Something BIG Has Been Here.

"I'm Much Too Tired To Play Tonight," page 115. Use this humorous poem when all your energy has been expended.

"My Brother Is a Quarterback," page 118. Have two groups of children act the poem out.

Thayer, Ernest L.

Casey at the Bat.

There are numerous illustrated versions of this classic baseball poem. Marvelous for readers theater.

INFORMATIONAL BOOKS

Allen, Bob.

Mountain Biking (All Action). And others in the *All Action* Series.

Arnold, Caroline.

The Olympic Summer Games.

Arnow, Jan.

Louisville Slugger: The Making of a Baseball Bat.

Benagh, Jim.

Basketball: Startling Stories Behind the Records.

Benson, Michael.

Dream Teams: The Best Teams of All Time.

Ford, Jerry.

The Grand Slam Collection: Have Fun Collecting Baseball Cards.

Hammond, Tim.

Sports.

Jay, Michael.

Swimming and Scuba Diving.

Kuklin, Susan.

Going to My Gymnastics Class.

McManus, Patrick F.

Kid Camping from AAAAIII! to Zip.

Pulley, Maxine.

Acrobatics.

Rodenas, Paula.

The Random House Book of Horses and Horsemanship.

Sportsource Staff.

The Sports Insider's Address Book: Direct Access to 1,001 Sports Stars.

Sullivan, George.

All about Baseball.

Stine, Megan.
Wheels! The Kids' Bike Book.
United States Gymnastics Federation Staff.
Make the Team: Gymnastics for Girls.

SONGS AND MUSIC Books

Krull, Kathleen.
Gonna Sing My Head Off! American Folk Songs for Children.
"Take Me Out to the Ballgame," page 110.
"Turkey in the Straw," page 124. Add a little fun to your life; try square dancing.

Langstaff, Nancy and John Langstaff.
Sally Go Round the Moon and other Revels, Songs, and Singing Games for Young Children.
Little known and familiar songs and singing games will add some energy to your programs.

Norworth, Jack.
Take Me Out to the Ballgame.
The lyrics from this traditional baseball song are enhanced by illustrations showing Game 5 of the 1947 World Series. Excellent historical notes at the back strengthen the book.

STAR SHINE TIPS

Sing the following to the tune of "Take Me Out To the Ballgame."

Take me back to the library.
Let me check out some books --

Poetry, fiction, and fairy tales,
History, mystery, all kind of thrills.

So it's turn, turn, turn all the pages.
We won't put them down till they're done.
So it's read, read, read all the books
At the Li-Brar-Y!

Now, have the group write additional lyrics for this tune.

GAMES AND ACTIVITIES

Caney, Steven.
Steven Caney's Playbook.
Directions for games and toys for many age-levels are included. Try "Bolo," page 178-180, for a homemade version of knockers. Or for a quieter game, have your children construct the "Tangram Puzzle" as shown on pages 198-200.

Gryski, Camilla.
Cat's Cradle, Owl's Eyes: A Book of String Games.
Super String Games.
These and other books by this librarian show how to play numerous variations of cat's cradle and other string games. The only thing you need for this are two pair of hands and a piece of string about a yard long.

Highlights.
Every issue of the periodical is packed with games and activities for children to do on their own.

Kalbfleisch, Susan.
Jump! The New Jump Rope Book.
Clear directions for many different special jump rope steps. With the cooperation of your local recreation department, have a jump rope demonstration.

Katz, Adrienne.

What to Do with the Kids on a Rainy Day: Or in a Car, or on a Train, or When They're Sick...

Lots of things to do with kids on a rainy day. Why not have lots of these suggestions prepared as activity center projects for kids to do independently and quietly when they come to your library.

Kline, Suzy.

Herbie Jones Reader's Theater: Funny Scenes to Read Aloud.

Includes 5 readings from *Herbie Jones and the Monster Ball.*

Lankford, Mary D.

Hopscotch Around the World.

Hopscotch and other forms of this hopping game have been played around the world for ages. Team a folk tale from a foreign land with the hopscotch game from that country to get a more complete look at the culture.

Teitelbaum, Michael.

Play Book! You're the Manager: You Call the Shots -- Baseball.

This and other books in this series allow readers to become "active" participants as they coach the team.

Vecchione, Glen.

World's Best Street and Yard Games.

Kids will love these games. If you have space, you may want to try one of them -- towards the end of your program!

ARTS AND CRAFTS

Renfro, Nancy.
Bags Are Big.
"Blowy Bag Kites," pages 16-17. Have the children make their own kites using brown-paper grocery bags and then go outside and fly them.

COMMUNITY RESOURCES

Some bicycle shops and police departments will help you set up a bicycle rodeo to help teach children proper bicycle riding techniques.

Contact your local parks and recreation departments. They may be able to provide sports experts to do some programs at your library.

Florida is the home of many of the farm teams for major league baseball. If you want a "real" baseball player, you may want to contact:

Florida State League/Farm Teams
Mr. Chuck Murphy, President
P. O. Box 349
Daytona Beach, FL 32115

Pop Warner Football League and Little League Baseball in your area may have coaches, players, and cheerleaders to present programs and garner excitement for these sports.

If you want to get your feet wet and try to introduce your young patrons to boating, you may want to contact the local U.S. Coast Guard Flotilla in your area. Many of them have a program called "Boats and Kids" which introduces budding seafarers to boating safety.

FILMS AND VIDEOS

Baseball Card Collector
7050 V COL 35 min EIJH

Baseballs, Bats and Gloves - How Do They Make Baseballs
2973 F COL 12 min PE

Bateando Para Ninos
7060 V COL 30 min EIJH

Do you Believe in Miracles
1136 F COL 24 min G

Fielding For Kids
7057 V COL 30 min EIJH

The Flashettes
1690 F COL 20 min EIJHA

The Horse that Played Centerfield
1812 F COL 48 min EIJ

How to Play Football
451 F COL 8 min PE

Niambi, Sweet Melody
2244 F COL 12 min G

Pitching For Kids
7055 V COL 30 min EIJ

Recibienda Para Ninos
7061 V COL 30 min EIJH

Six Flags Magic Mountain: the Ultimate Adventure
6022 V COL 30 min EIJH

Skateboard Riding Tactics
3528 F COL 15 min EIJH
5148 V

Sky Capers
3532 F COL 15 min EIJH

Tumbles, Mumbles and Bumbles
2714 F COL 13 min G

Wet and Wild
3706 F COL 15 min G

Book and Baseball Trivia

1) Before the kids arrive for the program, prepare a stack of cards with questions and answers -- trivia about sports, books, etc. Label the cards as to difficulty. Easy questions are singles. Questions of average difficulty are doubles. Difficult ones are triples. Brain busters are home runs!

2) Set the program area up like a baseball field. Have the diamond with the bases marked. Block off two dugouts for the teams. Don't forget the stands for the fans!

3) When the program starts, randomly divide the group into two teams and a group of fans.

4) Before you begin, determine how many innings you will play. This should be flexible depending on the number of people on each team. Every player should "come to bat" at least one time.

5) Shuffle the question cards. One team "pitches" a question to the other team. If the player at bat is correct, the player advances the appropriate number of bases according to the predetermined difficulty of the question. If the player is incorrect, it is ruled an out. Don't reveal the answer. Rather, put the card back in the pack for someone else to try later.

6) Use regular baseball rules of 3 outs to an inning to keep the game moving.

Play Ball!

ENERGETIC SUMMER PROGRAM
WORD SCRAMBLE

Unscramble the letters to find sports related words.

1. N D S I M O D A L A B B E L A _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _
2. A S B U C _ _ _ _ _
3. R E C S C O _ _ _ _ _ _
4. E K H A S C T A C S M R _ _ _ _ _ _ _ _ ' _ _ _ _
5. Y E C K O H _ _ _ _ _ _
6. B T A O L F O L _ _ _ _ _ _ _ _
7. L O G A _ _ _ _
8. T N T P U E P _ _ _ _ _ _ _
9. S E R E X C I E _ _ _ _ _ _ _ _
10. S I D H G O F N I R _ _ _ _ _ _ _ _ _ _ _

ANSWERS: 1:BASEBALL DIAMOND 2:SCUBA 3:SOCCER 4:CATCHER'S MASK 5:HOCKEY 6:FOOTBALL 7:GOAL 8:PUP TENT 9:EXERCISE 10:FISHING ROD

NOTES

Engineer's Manual

Summer Library Express

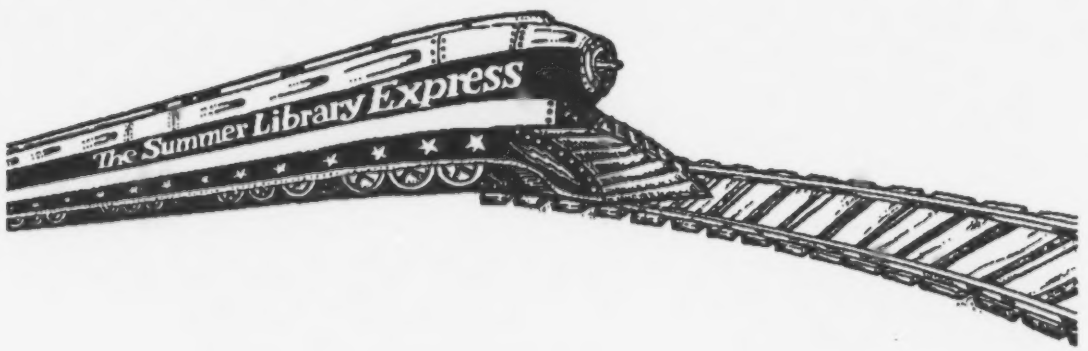
1981
SUMMER LIBRARY EXPRESS

Don't miss the most exciting trip of the year on the Summer Library Express. This exciting adventure, brought to you by the State Library of Florida and your Local Public Library, will take you to places near and far on many forms to transportation.

Grab your walking shoes, or climb aboard! We'll travel above the ground in airplanes, spaceships, and hot air balloons. On land we'll go by truck, train, car, motorcycle, and bicycle. When all else fails, we'll even walk. Water won't stop us as we make our way in boats, canoes, ocean liners and even submarine.

Join us as we go places through books, recordings, and videos. Our trip will be punctuated with excursions to Poetry Park, Story Time Station, and Craft's Whistle Stop. There may even be a side trip to Paddington Station.

Clear the tracks. The engine has a full head of steam and it's time we got under way. So, make tracks for the library on the Summer Library Express!



Bicycles, boats, hot-air balloons, cars and buses, trains and planes and more. Think of all the ways we get from place to place and build your programs around these ideas.

To decorate your library, make railroad tracks on the floor out of masking or mystic tape. Have the tracks lead from the library entrance to the children's area or the program room. Turn your service desk into a train engine. Let the circulation desk be the ticket window. Hang replicas of hot air balloons, blimps, and airplane models from the ceiling. Display posters showing not only the destination of your excursions, but how you intend to get there.

Library staff can easily become conductors on your Summer Library Express. A red bandanna tied at the neck, a pinstripe railroad cap and some overalls will turn anyone into a railroad engineer. Or become a sailor and wear white bell-bottoms, a white middy top, and a white sailor's hat. Pin on your pilot's wings and head for the wild blue yonder. Put on

your space suit for that trip to the moon you are planning. Or just put on your walking shoes and backpack and hike down the road.

There are several excellent books and periodicals that can help you establish the mood for your program. Consult these to get additional ideas for displays, finger plays, stories, and more.

Irving, Jan and Robin Currie.
Full Speed Ahead.
Stories and activities for children on transportation. A marvelous resource containing lots of original ideas for this theme.

Kidstuff.
Volume 5, Number 7, 1989. "Traffic Jam"
Volume 6, Number 4, 1991. "Giddyap! Giddyap! Whoa! Whoa!"
Each issue of this periodical contains complete programs for children, toddler through eight years of age. Included are activities, stories, finger plays, crafts, flannel board stories, and master pieces for the flannel board stories.

Sitarz, Paula Gaj.
Picture Book Story Hours.
Contains complete program ideas on specific themes including finger plays to stories. Look for the chapter "Things That Go" for this section. Other ideas that are presented can be adapted for many programs.

STORIES

Allen, Pamela.
Who Sank the Boat?
Who caused the boat to sink when five animal friends decide to go for a boat ride? Great for audience participation. Use poster board props for the boat and paper plate animal faces.

Aylesworth, Jim.
Country Crossing.
This book re-creates the sights and sounds at a country railroad crossing one summer night. Divide the audience into groups and have them provide the appropriate sound effects as the story progresses.

Blake, Quentin.
Mrs. Armitage on Wheels.
To make her ride more comfortable, Mrs. Armitage continually adds items to her bicycle until one day it explodes

and she must get a new set of wheels. Effective as a clothesline story or on a magnet board.

Burningham, John.

Hey! Get Off Our Train.

At bedtime, a young boy takes a trip on his toy train and rescues several endangered animals. Younger children can participate by playing the part and making the sounds of each animal.

Caines, Jeanette.

Just Us Women.

A young girl and her favorite aunt share the excitement of planning a very special car trip for just the two of them. After sharing the story, invite the children to write and illustrate a book of their own describing a trip they have taken or would like to take.

Calhoun, Mary.

Hot-Air Henry.

A sassy Siamese cat stows away in the basket of a hot-air balloon and ends up taking a fur-raising flight across the mountains.

Carlson, Nancy.

Arnie and the New Kid.

Phillip, who uses a wheel chair, is bullied by Arnie until one day an accident helps Arnie become more sensitive to the feelings of others. Using creative dramatics, this book can show how some of us use alternative methods of mobility.

Crews, Donald.

Shortcut.

Experience the danger and excitement when a freight train approaches a group of children taking a shortcut by waking along a railroad track.

Dodds, Dayle Ann.

Wheel Away.

A runaway wheel takes a bouncy, bumpy, amusing journey through town. Read aloud with small groups and have the audience join in on the chorus and sound effects.

Gramatky, Hardie.

Little Toot.

A saucy little tug-boat is so pleased with himself that he won't do any real work. One day he finds himself in a storm and becomes a hero. Share Gramatky's other books with your children as well.

Hayes, Sarah.

The Grumpalump.

All the animals try to get a reaction out of the mysterious, lumpy grumpalump. Nothing happens until the gnu blows into it and gets an inflated surprise. Use with Calhoun's *Hot Air Henry.*

Maestro, Betsy and Maestro, Giulio.

Ferryboat.

A family crosses a river on a ferryboat and observes how the ferry operates. Let your young readers enjoy the colorful double-page illustrations up close.

Paterson, A. B.

Mulga Bill's Bicycle.

Mulga Bill turns away his good old horse and gets a bicycle -- much to his regret. This poem in picture-book format can be presented on a flannel board.

Pflomm, Phyllis Noe.

Chalk in Hand: The Draw and Tell Book.

This collection of simple draw and tell stories includes several which highlight modes of transportation. Try "A Guessing Game" which starts on page 12 or "Jason's House" beginning on page 14.

Pinkwater, Daniel.

Aunt Lulu.

Tired of working as a librarian in Alaska, Aunt Lulu takes her sled and her fourteen Huskies and moves to New Jersey. Try this as a flannel board.

Piper, Watty.

The Little Engine That Could.

When the other engines refuse, the little blue engine tries to pull a stranded train full of dolls, toys, and good food over the mountains. Team this with Silverstein's "Little Blue Engine" from *Where the Sidewalk Ends* for a slightly older group of children.

Pomerantz, Charlotte.

How Many Trucks Can a Tow Truck Tow?

A story in rhyme about a tow truck rescuing other vehicles and tow trucks. Repetitive phrases make this rhyme ideal for audience participation. Use large poster board cutouts of the "red lights turning, blue lights winking, headlights burning," etc.

Scarry, Richard.

Richard Scarry's Cars and Trucks and Things That Go.

The pig family takes a drive to the beach and encounters every conceivable kind of transportation on their journey. An oldie but goodie.

Shaw, Nancy.

Sheep in a Jeep.

When five sheep pile into one little jeep, there is trouble as the poor wooly travelers push, shove, and attempt to drive their way from one calamity to another. This story told in rhyme can be adapted for creative dramatics and audience participation.

Sis, Peter.

Waving.

As Mary and her mother walk down the street, they wave and are waved at by consecutively increasing numbers of people who use different modes of transportation. Would work well as a flip chart story.

Spier, Peter.

Tin Lizzie.

Chronicles the experiences of a Model T Ford with a series of owners from 1909 to present day. Let your listeners enjoy the details of Spier's watercolors.

Van Woerkom, Dorothy O.

Donkey Ysabel.

Donkey Ysabel is upset when she is replaced by a car but soon proves to her farmer owner that she is still superior to an automobile. Works nicely as an audience participation story. Let the leader tell the story as Donkey Ysabel, while the children play the parts of the other animals.

BOOKTALKS

Anderson, Joan.
Joshua's Westward Journal.
Cleary, Beverly.
The Mouse and the Motorcycle.
Fleming, Ian.
Chitty Chitty Bang Bang.
Manes, Stephen.
Chicken Trek.
Mark, Jan.
Thunder and Lightnings.
Warner, Gertrude.
Caboose Mystery. And other books in the *Boxcar Children* series.

POETRY

Bauer, Caroline Feller.
This Way To Books.
"Trains," page 219, and "Trucks," page 219. These short poems would work well as flannel board or board stories. The leader can attach trucks or trains on an appliqued or painted landscape background as the poem is recited or read.

McCord, David.
One At a Time: His Collected Poems for the Very Young.
"Song of the Train" can be used as a choral reading. As someone reads the poem, have the children move their arms like the wheels on a train.

Prelutsky, Jack.
Ride a Purple Pelican.
"Early One Morning on Featherbed Lane," page 40. An adventure on horseback. After reading the poem once, have the audience participate with sound effects and movements.
"Naughty Little Brown Mouse," page 30. Use this poem about a rocket shop that carries a stowaway mouse as a quick filler when you blast off.
"Pennington Poe," page 28. Another quick filler is this short lilting rhyme. Woe is Pennington Poe -- his truck won't go.

Prelutsky, Jack.
Something BIG Has Been Here.
"We're Fearless Flying Hotdogs," pages 152-153. The Blue Angles aren't the only ones to fly in formation. Check out these Flying Hotdogs!

Ring a Ring O' Roses.

This collection put together by the staff of the Flint Public Library contains a variety of finger plays and stretchers dealing with various methods of transportation.

Silverstein, Shel.

Where the Sidewalk Ends.

"The Little Blue Engine," page 158. A silly version of *The Little Engine That Could.*

INFORMATIONAL BOOKS

Ballantine, Richard and Richard Grant.

Richards' Ultimate Bicycle Book.

Charlie Brown's Third Super Book of Questions and Answers About All Kinds of Boats, Planes, Cars and Trains and Other Things that Move.

Cruikshank, Gordon.

Cars and How They Work.

Eyewitness Visual Dictionary of Cars.

Ford, Barbara.

The Automobile.

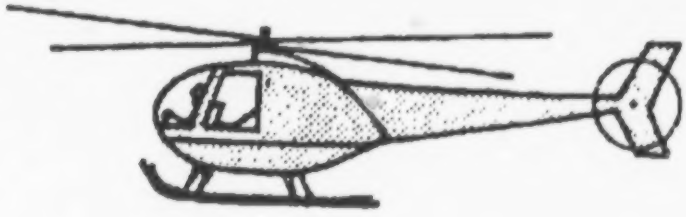
Graham, Ian.

How It Works: Submarines.

Transportation.

Gunning, Thomas.

Dream Cars.



Jaspersohn, William.

Motorcycle: The Making of a Harley-Davidson Sportster.

Jefferis, David.

Giants of the Road.

Magee, Doug and Doug Newman.

Let's Fly from A to Z.

Mott, Evelyn Clarke.

Steam Train Ride.

Naden C. J.
High Gear: From Motorcycles to Superwheels.
Parsons, Alexandra.
Boats. (What's Inside Series).
Provensen, Alice and Martin Provensen.
The Glorious Flight: Across the Channel with Louis Bleriot.
Rogers, Fred.
Going on an Airplane.
Sobel, Donald.
Encyclopedia Brown's Book of Wacky Cars.
White, David.
The Great Book of Helicopters.
Yespen, Roger.
Train Talk: An Illustrated Guide to Lights, Hand Signals, Whistles and Other Languages of Railroading.

SONGS AND MUSIC
Books

Blood-Patterson, Peter and Pete Seeger.
Rise Up Singing: The Group Singing Songbook.
Contains folk songs and acoustic music for songs that can be sung traditionally or presented more dramatically. Lots of appropriate songs in the "Travelin'" section.

Krull, Kathleen.
Gonna Sing My Head Off! American Folk Songs for Children.
Traditional folk songs, such as "Casey Jones," pages 11-13, "The Erie Canal," pages 30-31, "Freight Train," pages 36-37, and "I've Been Working on the Railroad," pages 59-61, will enhance your programs.

Nelson, Esther L.
Fun-to-Sing Songbook.
"Down By the Bay," page 70. A silly "echo" song that many kids already know and love to sing. Put the words on a flip chart or poster board -- or make up verses of your own.

Raffi.
The Raffi Singable Songbook.
"Bumping Up and Down," page 17. A cute song about riding in a red wagon. When the wheel falls off and the axle breaks, that's when the fun begins. Allow the children to pantomime the actions as they fix the wagon.

SONGS AND MUSIC
Records, Cassettes, and CD's

Children's Creative Play Songs.

"The People on the Bus," side 1. This great rendition of this popular children's song has sounds and suggested motions for many things and people that you'll find on the bus.

Fink, Cathy.

Grandma Slid Down the Mountain.

"New River Train," Side 1. A great introduction to transportation and an excellent counting song. The music even sounds like a train.

McCutcheon, John.

Mail Myself to You.

"New Car," side 2. Kids refuse to ride in dad's car because it's so broken down. Dad dreams what it would be like to have a new car. Let the kids pantomime the actions in the song.

Penner, Fred.

Special Delivery.

"Car, Car Song (Riding in my Car)," side 1. Have the whole group help with the sound effects as they take a ride in the car and hear and see many things.

Raffi.

Raffi: One Light, One Sun.

"Riding in an Airplane," side 1. An easy-going song about all the different things you see below while riding in an airplane. After listening to the song, let the group work on a group drawing of what they would see from an airplane.

Roth, Kevin.

Oscar Bingo and Buddies.

"Row, Row, Row Your Boat," side 2. Sing this traditional song as a three- or four-part round with your older groups.

Scelsa, Greg.

We All Live Together, Volume 1.

"Rock-a-Motion Choo Choo," side 2. Rock across the land in a rock-a-motion train. This would be marvelous background music to welcome the kids to your programs or as background music as they are working on crafts.

Scelsa, Greg and Steve Millang.

We All Live Together, Volume 2.

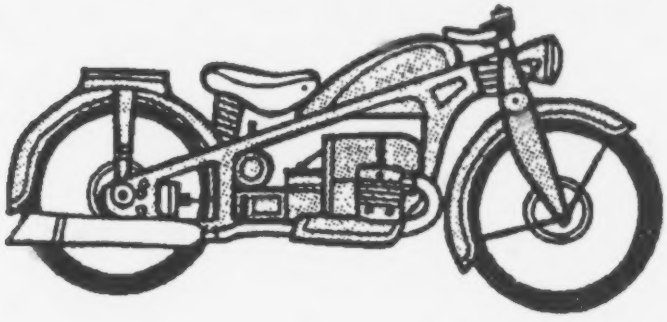
"She'll Be Coming 'Round the Mountain," side 1. Use this or any other version of this popular song. Have the audience act out the actions as they sing this old favorite.

GAMES AND ACTIVITIES

Gregson, Bob.

The Incredible Indoor Games Book.

This book contains a large variety of activities that are group projects, theater games, brain teasers, action games, and rhythm games. Includes complete instructions on everything you may need and exactly how to play the games. One of the games that you may want to try is "Traffic Patterns."



ARTS AND CRAFTS

Boetler, Alison.

The Children's Party Handbook.

Contains ideas for decorations, costumes, recipes, centerpieces, ready-to-go activities, and games. Specific sections that relate to our travel theme are "space station stopover" and "western round-up."

Bonica, Diane.

Hand-Shaped Art.

This book offers suggestions, along with appropriate reproducible patterns, for several projects related to the Summer Library Express. Look at "Freedom Train," pages 6-7, "Summer Sailing," pages 42-43, and "Sail on, Columbus," pages 74-75, for bulletin board ideas and activity suggestions.

Dondiego, Barbara L.

Year-Round Crafts for Kids.

Step-by-step instructions on how to make a variety of crafts. The crafts that tie into the transportation theme include:

salt-boy rocket, cylinder truck, shapes locomotive, the Mayflower, and a canoe.

Gregson, Bob.

The Incredible Indoor Game Book.

"Copters," page 112. Not all paper airplanes fly horizontally; some fly vertically. Instructions for simple vertical flyers using only paper, pencils, rulers, and scissors.

"Wild Blue Yonder," page 110. Kids can create a variety of paper airplanes. Have a paper plane "fly off" to judge duration aloft, distance flown, maneuverability, most inventive design, silly flying tricks, and more. Create silly categories so that everyone can win!

Lane, Jane and John Lane.

How To Make Play Places and Secret Hidey Holes.

Step-by-step instructions on how to turn large cardboard boxes into various items such as a tugboat, submarine, toy train, covered wagon, rocket, etc. These items make great display items for the children's area or program room.

Piscitelli, Janice A.

Wings N' Things.

"Gliders," page 17. Provides instructions for a glider that is simply suspended from the ceiling for decoration, but does not fly. Precut the body and wings of the glider for your younger audiences and then allow them to decorate the pieces and slip the wings into the fuselage.

Spizman, Robyn Freedman.

Bulletin Boards Plus.

Another book that provides patterns for bulletin boards and other display ideas.

Walter, F. Virginia.

Great Newspaper Crafts.

"Rocket Ship and Launching Area," page 58. Simple crafts using newspaper and a few other easily accessible materials.

Waterfall, Jarie Lee.

Nursery Crafts.

Please don't let the title give you the impression that the crafts are just for the very young. Contains several crafts for this theme, including "Airplane Pilot," pages 1-2; "Covered

Wagon," pages 15-16; "Skywriter," pages 113-114; and "The Wheels on the Truck Go Round and Round," page 131-132.

COMMUNITY RESOURCES

Search within your area to see if anyone owns an Amish buggy, a hay wagon, or similar. Or contact antique, classic, and vintage car clubs. Invite them to bring their cars, wagons, etc., to the library to talk about its history, how it was used, and how and when it was made.

Invite a local retired railroad engineer to tell the audience exciting adventures about trains and railroading. Or, contact a model railroad club. They may be able to set up a small display and provide a program about this fascinating hobby.

Invite people who race stocksprint cars, motorcross cars, motorcycles, dirt bikes, etc., at local tracks or speedways to be guests at a program. Have them bring their vehicle, if possible, and wear their racing attire, and demonstrate safety techniques and equipment.

Check the yellow pages in your area phone book under the heading "Balloons, Manned." Local balloonists may be willing to tether their balloon in front of the library and tell about this form of aerial transport.

FILMS AND VIDEOS

About Rivers

1356	F	COL	10 min	PE

America's Railroads: How the Iron Horse Shaped our Nation

4595	F	COL	22 min	IJHA
4734	V			

Casey Jones

1511	F	COL	11 min	E

Death of a Gandy Dancer

1108	F	COL	26 min	E

Discovering Bridges

4995	F	COL	7 min	EI

Little Train, Little Train
3144 F COL 10 min PE

The Mississippi: Old Man River and the 20th Century
4710 F COL 25 min IJHA
4726 V

The Mississippi: Steamboat A-Comin'
4703 F COL 21 min IJHA
4725 V

Model Railroading Unlimited
3252 F COJ 19 min G

Railroad: A Wild and Impractical Scheme
4704 F COL 14 min IJHA

Railroad: One Nation Indivisible
4705 F COL 14 min IJHA

Railroad: Transcontinental
4706 F COL 16 min IJHA
4729 V

Railroad with a Heart of Gold
2400 F COL 15 min G

Steam Trains
2982 F COL 11 min E

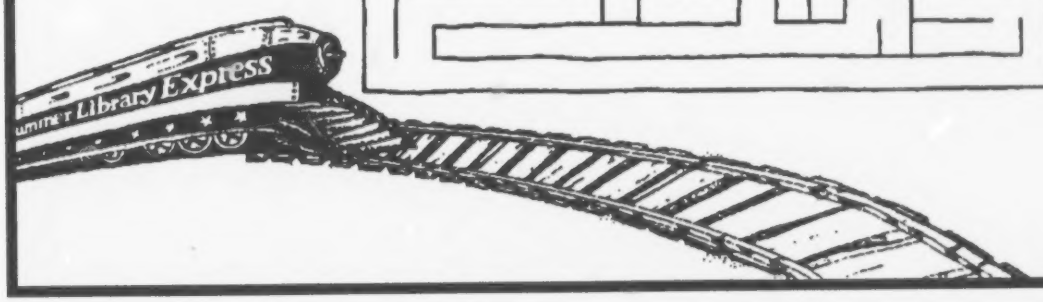
Trains, Planes, Boats, and Cars
6581 V COL 23 min EI

Traveling Together
4996 F COL 7 min EIJ

Maze

Starting at the top right corner of the page, find your way to the Summer Library Express located at the bottom left corner. But be careful—there are some dead ends along the way!

Start



SUMMER YUMMERS

AT YOUR LIBRARY

1983
SUMMER YUMMERS

Summer should be a delicious season for kids of all ages -- and what better place than the library to find a feast of books with side orders of storytelling, crafts, films, and special guest speakers.

Put on your chef's hat and apron and join the State Library of Florida and your Local Public Library as we serve up a mouth-watering way to liven up your summer. Become a galloping gourmet as we cook up delightful delicacies this summer. Choose your appetizer from our tasteful selection of beginning readers. For your main course, select some filling fiction from our savory collections, or fill your plate with indescribably delicious informational books. Sample our creative craft programs. Fill up on our film and video programs. Garnish your plate with a song or a poem. Top off your meal with a delicious dessert or some of the other tasty surprises we have in store for you this summer.

Whatever recipe you follow, we know that SUMMER YUMMERS is a foolproof dish that will please all appetites. Join us at your Local Public Library this summer.

BON APPETIT!

"Some books are to be tasted, others to be swallowed, and some few to be chewed and digested."

Frances Bacon

Summer Yummers is a mouth-watering way to liven up your summer program. With careful planning, you, the clever cook, can turn your summer program into a rich mixture that will afford children an opportunity for multi-sensory learning experiences, as well as provide special moments to savor.

Observe the reactions of children in your audiences as you describe the biscuits the old woman makes in "Sody Sallyraytus" from *The Grandfather Tales*. Smack your lips in imaginary pleasure with other tales. Watch even the youngest rub their tummies in vicarious glee as you chronicle the menu of Eric Carle's *The Very Hungry Caterpillar*. Food has an immediate appeal and call for attention among children of all ages.

Children's literature is filled with food themes and images; there are many fine stories and materials. Many have been omitted from this section due to lack of space. We invite you to sample our bibliographies and program suggestions and then check your own cupboards for additional menu items.

Fill your children's area and program room with cooking utensils. Check with local supermarkets regarding the availability of posters, mobiles, and other food-related displays that they may be willing to donate to your library. Local gourmet shops and restaurants may be able to provide demonstrations of some of their specialties.

Collect and trade recipes. Have a cook off and "publish" a cookbook featuring recipes of all the entries. Coordinate a program with your *Read Around the World* section and have an ethnic food festival.

Set your table and serve up a feast. Have a poetry picnic and serve lots of food-related poems. Or feature the blue plate special and make paper-plate crafts.

Library supply houses have promotional materials that can complement your programs. Check page 29 of the Spring 1992, Wonderstorms catalog. They have "Garfield Ravenous Reader" mobiles, achievement badges, banners, and bulletin board decorations.

U. S. Toy Company, Inc. (1-800-255-6124) has many inexpensive items such as food-shaped erasers and hamburger yo-yos that can be used as incentives.

Some libraries question the validity of using food in the library or are restricted by library policy from doing so. Many of the suggested activities have food titles without using any foodstuffs, or utilize food packaging such as egg or milk cartons in your crafts and for your props for your stories. Songs, poems, films, creative dramatics -- all of these experiences can be tied in with food without bringing food into the library.

Whatever recipe you follow, we know that Summer Yummers offers a varied menu that will please all appetites.

The following suggestions provide some basic information regarding programming with food. Use these to help you create your culinary library. Several have excellent

program ideas and bibliographies. Others may help you convince your library director or library board to make an exception to the food prohibition policies that your library may have.

Bauer, Caroline Feller.
Handbook for Storytellers.
Chapter 24 combines books and food according to the author's well-stated rationale. Study pages 342-351 for good ideas and recipes for treats like "Book Cookies."

Bauer, Caroline Feller.
Hurray for Books.
Suggestions for magic tricks, stories, chants, and games with patterns for props when appropriate.

Irving, Jan and Robin Currie.
Mudlucsious: Stories and Activities Featuring Food for Preschool Children.
Don't let the subtitle fool you. Many of these activates can be adapted for school-age children. A fantastic resource for this section.

Katz, Wendy R.
"Some Uses of Food in Children's Literature." *Children's Literature in Education.* Vol. 11, No. 4. (Winter, 1980, pages 192-199.)

Stangle, Jean.
"No-Cook Cookery: Forty-Five Delicious Learning Activites Based on a Topic All Kids Love -- Food!" *Instructor.* Vol. 92, No. 3. (October, 1982.)

STORIES

Brenner, Barbara.
Beef Stew.
When his friends decline to come over for a beef stew dinner, Micky feels bad until a surprise visitor shows up.

Brown, Marcia.
Stone Soup.
Enjoy this classic tale or variants as a creative dramatics. Let the children put the vegetables in the pot as you cook up this creation.

Butler, Dorothy.
Higgledy Piggledy Hobbledy Hoy.
On the way to a picnic, a little girl and a little boy make up rhymes about each other.

Carle, Eric.

Pancakes, Pancakes!

This reprint of a 1970 classic shows Jack making pancakes from scratch.

Demarest, Chris.

No Peas for Nellie.

Nellie hates peas and thinks of other things she could eat while she finishes her vegetables. Would work well as a box story.

DePaola, Tomi.

Strega Nona.

Big Anthony can't resist trying out Strega Nona's magic pasta pot while she is away for the day.

DiSalvo-Ryan, Dyanne.

Uncle Willie and the Soup Kitchen.

A boy spends the day in the soup kitchen where he is involved in serving food for the hungry.

Dragonwagon, Crescent.

This Is the Bread I Baked for Ned.

A cumulative tale in which Glenda prepares a delicious meal for Ned. Try this as a flannel board story.

Ehlert, Lois.

Eating the Alphabet: Fruits and Vegetables A to Z.

An alphabetical tour of the world of fruits and vegetables.

Ehlert, Lois.

Feathers for Lunch.

A house cat fails to catch any of the birds in the backyard and has to eat feathers for lunch.

Evans, Katie.

Hunky Dory Ate It.

Hunky Dory, a ravenous dog, tries to eat everything in sight and winds up in the vet's office, eating a not-so-appetizing cure.

Galdone, Paul.

The Gingerbread Boy.

Use this or other versions of this classic tale as a told story, as a flannel board presentation, or as a box story.

Gerstein, Mordicai.

Anytime Mapleson and the Hungry Bears.

Anytime Mapleson invites a family of hungry bears home for some pancakes and maple syrup.

Gullikson, Sandy.

Trouble for Breakfast.

Mrs. Rabbit's children and friends attempt to make bee a get-well breakfast with near-disastrous results.

Hennessy, B. G.

Jake Baked the Cake.

To prepare for a wedding, Sally Price buys the rice, Mr. Fine paints a sign, and Jake bakes the wedding cake.

Howe, James.

Hot Fudge.

Harold's willpower is tested when he is left alone with a pan of fudge. A good introduction for younger readers to the cast of characters in Howe's *Bunnicula.*

Hutchins, Pat.

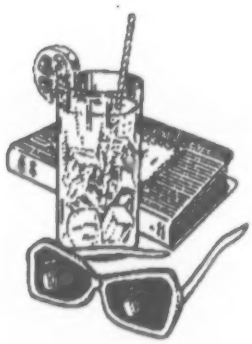
Don't Forget the Bacon.

A little boy is sent to the grocery store by his mother for eggs, pears, cake, and bacon, but the mission becomes complicated as the boy progresses on his journey. Enjoy the large, colorful pictures.

Joly-Berbesson, Fanny.

Marceau Bonappetit.

Marceau, a young mouse, discovers new ways of eating when he visits friends.



MacDonald, Margaret Read.

The Skit Book.

Your older kids may want to put on some of these skits for others. Have them try: "The Candy Contest," "The Candy Store," "The Super-Duper Rainbow-Flavored Bubble Gum," or "Stone Soup."

MacDonald, Margaret Read.

Twenty Tellable Tales.

"Udala Tree," starting on page 115. This interactive story to tell with school-age children relates to sharing food with others.

Patz, Nancy.

No Thumpin' No Bumpin' No Rumpus Tonight.

Benjamin and Elephant secretly prepare a very special breakfast for Benjamin's mother's birthday.

Robart, Rose.

The Cake That Mack Ate.

A surprising cumulative tale about the making of a cake by a farmer's wife.

Sendak, Maurice.

Chicken Soup with Rice.

Help your youngest listeners learn the months. This would work well as a flip chart (calendar) story.

Seuss, Dr.

Green Eggs and Ham.

This beginning reader has captivated children for years. Serve it up to your audience.

Stangle, Jean.

Is Your Storytale Dragging?

A collection of stories just ripe for the telling. Try "Mrs. Rabbit's Mixed-up Garden," starting on page 20, and "The Giant Fruit Salad," starting on page 55 as creative dramatics presentations.

Stock, Catherine.

Alexander's Midnight Snack: A Little Elephant's ABC.

A little elephant's midnight snack grows into an alphabetical feast. Make a poster board collection of elephant's snacks and have members of the audience add them to a clothesline as you read the book.

Willard, Nancy.

High Rise Glorious Skittle Skat Roarious Sky Pie Angel Food Cake.

A girl is surprised by three angels who have dropped in for a taste of her special angel food cake.

Wynot, Jillian.

The Mother's Day Sandwich.

Ivy and Hackett's plan to give their mother a Mother's Day breakfast in bed almost turns to disaster until Mother finds a way to save the day.

BOOKTALKS

Birdseye, Tom.
I'm Going To Be Famous.
Cutler, Jane.
Family Dinner.
Dahl, Roald.
Charlie and the Chocolate Factory.
James and the Giant Peach.
Herman, Charlotte.
Max Malone and the Great Cereal Rip-Off.
Hiser, Constance.
No Bean Sprouts, Please.
Kline, Suzy.
Orp and the Chop Suey Burgers.
Monsell, Mary Elise.
Mr. Pin: The Chocolate Files.
Naylor, Phyllis R.
Beetles Lightly Toasted.
Pinkwater, Daniel.
The Frankelbagel Monster.
Ruby, Lois.
Pig-Out Inn.

POETRY

Goldstein, Bobbye S.
What's on the Menu? Food Poems.
Enjoy the tasty world of food through these poems.

Hoban, Russell.
Egg Thoughts and Other Frances Songs.
Everyone's favorite badger offers some definite opinions on eggs and cookies in these endearing verses.

Humpty Dumpty. Vol. 38, No. 358. (March/April 1990).
"Song of Spaghetti," pages 4-9. A poem for true pasta lovers.

Jack and Jill. Vol. 52, No. 4. (July/August 1990).
"Fish Soup," page 3. A fishy situation develops when there is a shark in your soup.

Kuskin, Karla.
Dogs and Dragons, Trees and Dreams.
Add some spice to your programs with "Write about a Radish," "Catherine," "The Meal" and more.

McCord, David.

One at a Time: His Collected Poems for the Young.

Using the subject index, look under "food" to find a feast including: "Bananas and Cream," "Food and Drink," "From the Kitchen: Ten Poems."

Pomerantz, Charlotte.

The Tamarindo Puppy and other Poems.

You'll want to splash a sprinkling of Spanish into your summer plans if you're planning a fiesta. Use "The Tea Party" and "My Mami Takes Me to the Bakery" to flavor your fun.

Prelutsky, Jack.

The Sheriff of Rottenshot: Poems.

Four weird and wonderful poems about eccentric epicures: "The Spaghetti Nut," "Twickham Tweer," "Sadie Snatt," and "The Ghostly Grocer of Grumble Grove." Young audiences will devour these adventures with gusto.

Prelutsky, Jack.

Something BIG Has Been Here.

"Grasshopper Gumbo," page 52. Grab a spoon and ladle up some buggy bouillabaisse.

"My Mother Made a Meat Loaf," page 66. Have you ever had mystery meat? Serve this one up!

"The Turkey Shot out of the Oven," page 18. Action and equipment flies as far as the laugher does.

"We're Fearless Flying Hotdogs," page 152. Everyone is sure to enjoy this high flying frankfurter adventure.

Silverstein, Shel.

Where the Sidewalk Ends.

Add some of these to your Summer Yummers programs for a crowd-pleasing recipe: "Spaghetti," "Eighteen Flavors," "Peanut-Butter Sandwich," "With His Mouth Full of Food" and even more.

INFORMATIONAL BOOKS

Blaine, Diane.

The Boxcar Children Cookbook.

Domke, Lonnie.

Kids Cook Too! Creative Cookery for Children and Teens.

Easy Menu Ethnic Cookbook Series.

These books which provide an introduction to the cooking of many countries and ethnic groups could be the basis for an international, multi-cultural festival. Some of the ethnic groups that are included in this expanding series are: Chinese, English, Greek, Indian, Japanese, Lebanese, Mexican, Spanish, and Vietnamese.

Ferguson, David L.
Cookbook for Kids: The Kids Can Cook, Too, Cookbook.

Food and Drink Series.

Describes foods and beverages of various countries in relation to their history, geography and culture. Some of the countries, geographic areas and ethnic groups covered in individual titles include: Australia, Caribbean, Chinese, French, Greek, Jewish, Middle Eastern, Russian, and Southeast Asia.

Kid's Recipes for Success.

Ontario Science Center.
Foodworks! Over 100 Science Activities and Fascinating Facts That Explore the Magic of Food.

SONGS AND MUSIC
Books

Nelson, Esther L.
The Fun-To-Sing Songbook.
"Bile Them Cabbage Down," pages 80-81.
"Mrs. Murphy's Chocolate," pages 82-83.
Two of many amusing songs that can add a different flavor to your presentations.

Nelson, Esther L.
The World's Best Funny Songs.
"On Top of My Pizza," page 99. First spaghetti, now pizza. A gooey, giggly tune.
"The Quartermasters Corps," page 43. March along to this silly song.

Sharon, Lois and Bram.
Sharon, Lois and Bram's Mother Goose Songs, Finger Rhymes, Tickling Verses, Games and More.
"Sweet Potatoes," page 74. Just enough for a filling tune.

SONGS AND MUSIC
Records, Cassettes, and CD's

Aldrich, George.
Kid Stuff.
"Bread," side 2. You "knead" this song!
"Ice Cream," side 2. A cool song for a hot day.
"My Favorite Soup," side 1. A warm tune to fill your insides with music. Team this with *Stone Soup.*

Avni, Fran.
Artichokes and Brussel Sprouts.
"Artichokes and Brussel Sprouts," side 1. A vitamin-packed tune.

Edwards, Jonathan.
Little Hands.
"Flies in the Buttermilk," side 2. This is a "gross" tale that the older kids will drink up.

Folktellers: Barbara Freeman and Connie Regan.
Tales to Grow On.
"Apples and Bananas," side 1. A, E, I, O, U never tasted so good.
"Sody Sallyraytus," side 1. A marvelous rendition of Richard Chase's story found in his book *Grandfather Tales.*

Muldaur, Maria.
On the Sunny Side.
"Cooking Breakfast for the Ones I Love," side A. Try this snappy song to wake up any food program.
"The Story Book Ball," side A. A lively nursery rhyme song to get your toes to tapping at a picnic.

Murray, Ann.
There's a Hippo in My Tub.
"Animal Crackers," side 1, and "Teddy Bears' Picnic," side 2, will add dimension to your programs.

Penn, Larry.
Grandma's Patchwork Quilt.
"I'm a Little Cookie," side 1. Cookies, gumdrops, and tootsie rolls are set to music on this variety cassette.

Rosenshontz.
It's the Truth.
"Bananas," side 1. Don't slip up on this charming tune.

Sharon, Lois and Bram.
Elephant Show Record.
"Jelly, Jelly in My Belly," side 1. A stick to your ribs song.

Sharon, Lois and Bram.
In the Schoolyard.
"The Duchess at Tea," side 1. Serve this up with cookies and cake.

Sharon, Lois and Bram.
Smorgasbord.
"Peanut Butter," side 1. Have your audience construct the traditional "PBJ" (peanut butter and jelly) sandwich with this lively tune.

Simms, Laura.
Stories: Old as the World, Fresh as the Rain.
"A Single Grain of Rice," side 1. A retelling of a Buddhist story from India reveals how stories are like grains of rice; to tell one is like planting a seed.

GAMES AND ACTIVITIES

Lamvourne, Mike.
Down the Hatch: Find Out About Your Food.
"The Eating Game," page 24. In this board-style game, two to six players pretend to be a healthy chunk of food and try to be the first to exit the body.

ARTS AND CRAFTS

Carlson, Laurie M.
Kids Create!
"Incredible Edibles," page 48. Make salt dough and shape into foods such as cherry pie, an apple, or even a plate of pasta.

Pack-O-Fun.
"Candy Bow Mobile," Vol. 40, No. 1. (January/ February 1991). This is a good craft for your older audiences. Make a colorful mobile using candy wrappers and string.

"Cookie Carousel," Vol. 38, No. 2. (Spring 1990). Build an animal cracker carousel for a merry-go-round of tasty treats.

"Mr. Rabbit's Candy House," Vol. 37, No. 2. (Spring 1989). Looking to build a house from food? Try building a jelly bean house. Team this with a telling of *Hansel and Gretel.*

Warren, Jean.

"Cut and Tell" Scissor Stories for Fall.

"The Apple Tree," pages 14-19. Practice this before you cut and tell this story. Use this as you introduce books about Johnny Appleseed.

COMMUNITY RESOURCES

Contact the local recreation departments. Many have cooking and/or food arts and crafts classes. Work out a cooperative agreement that will benefit both the library and the recreation department.

Vocational schools, area high schools, and some adult education or community centers have cooking classes. See if someone can give a demonstration in food garnishing.

If you are interested in planning a multicultural celebration, check the ethnic clubs in your area. They may be willing to share some of their heritage with your audiences.

FILMS AND VIDEOS

Blueberries for Sal
1485 F COL 9 min P

Bubble Gum and Honey, Maple Syrup
2975 F COL 12 min PE

Chicken Soup with Rice
4286 F COL 5 min PE

Doughnuts
1622 F COL 26 min E

Dragon Stew
1625 F COL 13 min PE

Fat Albert: Junk Food

370	F	COL	15 min	PE
5210	V			

Frog Goes To Dinner

399	F	COL	12 min	PE

The Gingerbread Man

1316	F	COL	10 min	PE

In the Night Kitchen

457	F	COL	6 min	P
6554	V			

The Little Red Hen

6525	V	COL	8 min	PE

Nate the Great Goes Undercover

2224	F	COL	10 min	E

Old Dry Frye

565	F	COL	29 min	IJ
4386	V			

Oranges

2979	F	COL	16 min	PE

Paddington Bakes a Cake

1988-1	F	COL	16 min	PE

Pancakes with Surprises

2305	F	COL	9 min	PE

Picnic

6517	V	COL	10 min	PE
6922	F			

Stone Soup

2566	F	COL	15 min	E

Strega Nonna

2611	F	COL	9 min	PE

What's Cooking

2809	F	COL	12 min	E

Macaroni Art Pictures

These pictures are inexpensive and easy to create. Buy several shapes of pastas -- penne pasta, bow ties, wheels, elbows, even alphabets and more. Using white glue that has been thinned with some water and a paint brush, have the children in your group glue the pasta into designs on tag board or Bristol board. When the glue is dry, you can spray the creations with silver spray paint. Or let the kids use magic markers to color their creations.

Macaroni Jewelry

1) Give each child two 24" pieces of yarn or string. Tie the two strings together at one end. Dip the two loose end into nail polish and let dry. These stiff ends become the "needles" to be able to thread the macaroni.

2) Using elbows, tubes, wheels, and other narrow, hollow pastas, allow the kids to construct a necklace. Thread two matching pieces of pasta on each strand. Thread both strands through one tube or wheel. Continue alternating separate strands and using strands together until you get to within 3" of the end.

3) Tie together to form necklace.

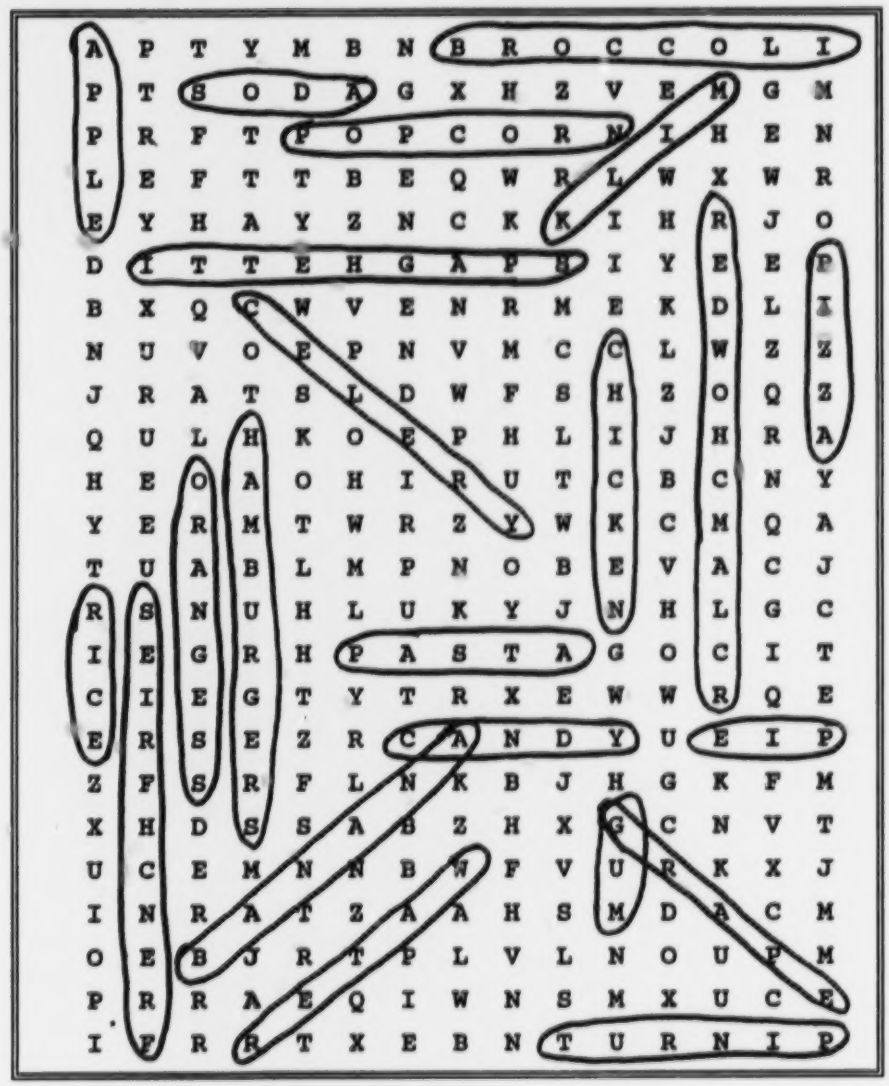
SUMMER YUMMERS
WORD SEARCH

A	P	T	Y	M	B	N	B	R	O	C	C	O	L	I
P	T	S	O	D	A	G	X	H	Z	V	E	M	G	M
P	R	F	T	P	O	P	C	O	R	N	I	H	E	N
L	E	F	T	T	B	E	Q	W	R	L	W	X	W	R
E	Y	H	A	Y	Z	N	C	K	K	I	H	R	J	O
D	I	T	T	E	H	G	A	P	S	I	Y	E	E	P
B	X	Q	C	W	V	E	N	R	M	E	K	D	L	I
N	U	V	O	E	P	N	V	M	C	C	L	W	Z	Z
J	R	A	T	S	L	D	W	F	S	H	Z	O	Q	Z
Q	U	L	H	K	O	E	P	H	L	I	J	H	R	A
H	E	O	A	O	H	I	R	U	T	C	B	C	N	Y
Y	E	R	M	T	W	R	Z	Y	W	K	C	M	Q	A
T	U	A	B	L	M	P	N	O	B	E	V	A	C	J
R	S	N	U	H	L	U	K	Y	J	N	H	L	G	C
I	E	G	R	H	P	A	S	T	A	G	O	C	I	T
C	I	E	G	T	Y	T	R	X	E	W	W	R	Q	E
E	R	S	E	Z	R	C	A	N	D	Y	U	E	I	P
Z	F	S	R	F	L	N	K	B	J	H	G	K	F	M
X	H	D	S	S	A	B	Z	H	X	G	C	N	V	T
U	C	E	M	N	N	B	W	F	V	U	R	K	X	J
I	N	R	A	T	Z	A	A	H	S	M	D	A	C	M
O	E	B	J	R	T	P	L	V	L	N	O	U	P	M
P	R	R	A	E	Q	I	W	N	S	M	X	U	C	E
I	F	R	R	T	X	E	B	N	T	U	R	N	I	P

Look for these words in any direction -- either top to bottom or bottom to top, right to left or left to right, or diagonally.

APPLE
BANANA
BROCCOLI
CANDY
CELERY
CHICKEN
CLAM CHOWDER
FRENCH FRIES
GRAPE
GUM
HAMBURGERS
MILK
ORANGES
PASTA
PIE
PIZZA
POPCORN
RICE
SODA
SPAGHETTI
TURNIP
WATER

WORD SEARCH SOLUTION


A P T Y M B N B R O C C O L I
P T S O D A G X H Z V E M G M
P R F T P O P C O R N I H E N
L E F T T B E Q W R L W X W R
E Y H A Y Z N C K K I H R J O
D I T T E H G A P S I Y E E P
B X Q C W V E N R M E K D L I
N U V O E P N V M C C L W Z Z
J R A T S L D W F S H Z O Q Z
Q U L H K O E P H L I J H R A
H E O A O H I R U T C B C N Y
Y E R M T W R Z Y W K C M Q A
T U A B L M P N O B E V A C J
R S N U H L U K Y J N H L G C
I E G R H P A S T A G O C I T
C I E G T Y T R X E W W R Q E
E R S E Z R C A N D Y U E I P
Z F S R F L N K B J H G K F M
X H D S S A B Z H X G C N V T
U C E M N N B W F V U R K X J
I N R A T Z A A H S M D A C M
O E B J R T P L V L N O U P M
P R R A E Q I W N S M X U C E
I F R R T X E B N T U R N I P

BOOK QUEST

The Search for the Dragon's Treasure

BEST COPY AVAILABLE

1984
BOOK QUEST:
THE SEARCH FOR THE DRAGON'S TREASURE

Searching for some treasure this summer? Join the State Library of Florida and your Local Public Library as they lead you on the BOOK QUEST: THE SEARCH FOR THE DRAGON'S TREASURE.

The treasures that you and the dragon will find are the riches of your Local Public Library. The hoard includes books, videos, audiocassettes, and more. The riches the dragon will share with all include a wide array of programs -- crafts to festivals to story times to movies and more!

Don't be "dragin'" this summer. Join the quest and find some excitement at your Local Public Library.

Damsels in distress. Fire-breathing dragons and other mythical animals. King Arthur and the Knights of the Round Table. Castles filled with royalty bedecked in jewels and opulent clothes. These are some of the images that people envision upon hearing the phrase *Book Quest: The Search for the Dragon's Treasure.*

During the summer of 1984, children throughout Florida went on a quest in search of books and other materials related to this theme. In this revision, we have emphasized dragons, the mythological animals, knights, and their surroundings. The 1992 Summer Library Program Manual, *Into Books . . . And Out of This World* included a section titled ". . . Back to the Time of Kings and Queens." Don't forget to use this resource to round out your programs on royalty.

Decorations for this segment can be as varied as you want. Turn your program room into the cave where the dragon hides. Or let the children create "tapestries" and other wall

hangings and let your program room become the great hall of the castle. Children can also create their own banners which celebrate their heritage, similar to the banners that the knights displayed during the Middle Ages.

Turn your service desk into the office of the king and queen. Decorate your chair so it becomes the throne. Wear a crown and carry a scepter. Teach everyone the relationship between the library page of today and the page of the royal courts of yesterday.

To entice children to find your area, you may want to put dragon footprints leading from the front door or circulation desk to the children's area and program room.

To highlight the dragons in this section, hang several dragon kites from the ceiling.

Decorations for this unit may be purchased from many sources. U.S. Toy Company, Inc., has many inexpensive items that can be used for display or for incentives and rewards for program attendance. Request their catalog by calling 1-800-255-6124.

An excellent source for additional ideas not mentioned in this segment can be found in *Fanfares: Programs for Classrooms and Libraries* by Jan Irving. In addition to the Chinese Dragon on page 9, all of chapter 11, "Festival," pages 148-160, can be used. "Festival" includes background information about the Middle Ages as well as programming ideas, clip art, and more!

Kidstuff, Volume 4, Number 10, "Kings and Queens and Other Things," provides lots more programming suggestions for your youngest audiences.

STORIES

Asch, Frank.
Milk and Cookies.
Baby bear thinks the furnace is a dragon. In this beginning reader, he dreams that the dragon drinks all the milk and eats all the cookies. Share this and some cookies with your young listeners.

Carrick, Donald.
Harald and the Giant Knight.
Harald and his family scare away a mob of not-so-noble knights with a giant knight woven of reeds. Follow this with Carrick's sequel, *Harald and the Great Stag.*

Christelow, Eileen.
Henry and the Dragon.
Even though his parents can find no evidence, Henry is sure he sees the shadow of a dragon on his bedroom wall at

bedtime. Let your listeners create some shadow animals using their hands and a high-intensity light.

DePaola, Tomie.

The Knight and the Dragon.

Neither the knight or the dragon are very effective at fighting each other in this almost wordless book. They are rescued by the librarian who comes to their rescue via a "book mobile." Those who were around in 1984 may remember the shadow puppet show adaptation that was featured at the workshop that year.

Gerrard, Roy.

Sir Cedric.

A gentle but bold knight rides off on an adventure and rescues Matilda the Pure from Mean Ned. Follow this with *Sir Cedric Rides Again.*

Goodall, John S.

Creepy Castle.

This wordless book with half pages makes a good starting point for creative writing. Let young "writers" dictate their stories to teen volunteers.

Hazen, Barbara Shook.

The Knight Who Was Afraid of the Dark.

Sir Fred's fear of the dark keeps him from his love, Lady Wendylyn. Use this to help reassure your young listeners that even the boldest among us have fears.

Hodges, Margaret.

Saint George and the Dragon.

This retelling of a segment of Spencer's *The Faerie Queene* is beautifully illustrated by Trina Schart Hyman. Allow your young readers to enjoy the details in the illustrations in this Caldecott award winning book.

Jones, Maurice.

I'm Going on a Dragon Hunt.

Tell this with appropriate sound effects and have your audience join in the excitement of this quest.

Kimmel, Margaret Mary.

Magic in the Mist.

Thomas studies hard to be a wizard but with little success -- until the day of the dragon. Try this as a told story.

Leedy, Loreen.

The Dragon ABC Hunt.

Use this and other *Dragon* books by this central Florida author with your young listeners.

Lobel, Arnold.

Prince Bertram the Bad.

Prince Bertram is the meanest child in the kingdom until a witch turns him into a scaly dragon. Have a large dragon shape available and have your audiences add scales to complete him.

Mayer, Mercer.

Terrible Troll.

A boy daydreams about living a thousand years ago as a knight's squire and all the dragons and trolls with which he would have to contend.

Miller, Teresa.

Joining In: An Anthology of Audience Participation Stories and How to Tell Them.

"The Princess and the Ogre," adapted by Kaye Lindauer, starting on page 39. Try this with audience participation.

Peet, Bill.

How Droofus the Dragon Lost His Head.

Droofus is unhappy and bored until he finds work on a farm. Read this one aloud and allow your audience the time to enjoy Peet's humorous illustrations.

Peterson, Carolyn Sue.

Story Programs: A Source Book of Materials.

"The Frog Prince," starting on page 236. Use this version as a puppet play to introduce your audiences to this classic story. Then, use *The Frog Prince Continued* (Scieszka).

Pflomm, Phyllis Noe.

Chalk in Hand: The Draw and Tell Book.

"A Monster Tale," page 54. Children (and adults) are always impressed when you tell and draw these tales.

Scieszka, Jon.

The Frog Prince, Continued.

After the frog turns into a prince, he and the princess do not live happily ever after -- at first! Older listeners will enjoy the off-beat humor. Allow them to act out parts of the story.

Thayer, Jane.
The Popcorn Dragon.
Dexter, the baby dragon, is in trouble with his friends because of all the smoke he creates. He redeems himself by popping a field of corn. Serve up some popcorn for your audience. Have your listeners act out how it feels to be a kernel of corn being popped.

Warren, Jean.
Cut and Tell Scissor Stories for Winter.
"The Queen of Hearts," starting on page 70. Use the patterns and the script to tell this story.

Wright, Denise Anton.
One-Person Puppet Plays.
"Dragon Draws a Picture," starting on page 153.
"The Dragon Hunt," starting on page 161.

Zemach, Harve and Margot Zemach.
The Judge, An Untrue Tale.
Tell this by yourself or with a partner, or have your listeners help act out this cumulative tale.

BOOKTALKS

Baskin, Leonard and Hosie.
A Book of Dragons.
Bulla, Clyde Robert.
The Sword in the Tree.
Eager, Edward.
Knight's Castle.
Fradon, Dana.
Sir Dana: A Knight.
Gee, Robyn.
Living in Castle Times.
Greer, Gery.
Max and Me and the Time Machine.
Hoke, Helen.
Dragons, Dragons, Dragons.
Hunter, Molly.
The Knight of the Golden Plain.
Laurie, Alison.
Fabulous Beasts.
McCaffrey, Anne.
Dragonsong.

McHargue, Georgess.
The Beasts of Never: A History, Natural and Unnatural, of Monsters Mythical and Magical.
Nesbit, Edith.
The Last of the Dragons and Some Others.
Scieszka, Jon.
Knights of the Kitchen Table.
Stockton, Frank.
The Griffin and the Minor Cannon.
Wrede, Patricia C.
Dealing with Dragons.
Yep, Laurence.
Dragonwings.
Yolen, Jane.
The Dragon's Boy.

POETRY

Carroll, Lewis.
Jabberwocky.
This nonsense poem from *Through the Looking Glass* has all the flavor of a battle with a dragon. Use either a picture-book version or just read the poem aloud. Then have your groups act out this adventure after they make their own "vorpal" swords out of balloons (see Fife, *Dr. Dropo's Balloon. . .).*

Grahame, Kenneth.
The Reluctant Dragon.
A young boy resolves the problem between St. George and a dragon who refuses to fight.

Kuskin, Karla.
Dogs and Dragons, Trees and Dreams.
"The Gold-Tinted Dragon," is an excellent selection to start your dragon programs. This poem can also be found in *Read-Aloud Rhymes. . .* by Prelutsky.

Prelutsky, Jack.
Something BIG Has Been Here.
"Something BIG Has Been Here," page 7. Use the title poem to entice your audience into this enchanting poetry book.

Prelutsky, Jack.
Read-Aloud Rhymes for the Very Young.
"Dragon Smoke," page 74, by Lillian Moore.
"A Modern Dragon," page 35, by Rowena Bennett.
"My Dragon," page 35, by X. J. Kennedy.

Silverstein, Shel.
Light in the Attic.
"The Dragon of Grindly Grun," page 41.

INFORMATIONAL BOOKS

Cosman, Madeline P.
The Medieval Baker's Daughter: A Bilingual Adventure in Medieval Life with Costumes, Banners, Music, Food and a Mystery Play.
Lasker, Joe.
Merry Ever After.
A Tournament of Knights.
Macaulay, David.
Castle.
MacDonald, Fiona.
Medieval Castle: Inside Story.
Unstead, Robert John.
See Inside a Castle.

SONGS AND MUSIC
Books

Yolen, Jane.
Dragon Night and Other Lullabies.
End your programs with "Dragon Night."

GAMES AND ACTIVITIES

Brandreth, Gyles.
A Game a Day.
"Capture the Castle," page 8/5. This outside activity is best played with two teams of 5 or 6 people, but more can participate with adequate supervision.

Martin, Sidney and Dana McMillan.
Puppets and Costumes: Costumes, Puppets, and Masks for Dramatic Play for Ages 6 - 12.
Use these patterns to create a fairy princess costume (page 44) or a knight in shining armor (page 40). Use these ideas to create costumes for some dramatic presentations of the stories you share with your young listeners.

Playing: Much To Do with Nothing.

"Dragons Tail," page 57. This group activity is best done outside.

ARTS AND CRAFTS

Cummings, Richard.

Make Your Own Model Forts and Castles.

Adapt the directions here and have your teen volunteers build a castle for display in your library.

Fife, Bruce.

Dr. Dropo's Balloon Sculpturing for Beginners.

The pirate/knight sword on page 65 is easy enough for middle grade students to make.

Pack-O-Fun, Fall 1983.

"Smoke Breathing Dragon," page 14. Dry ice placed in a container in this dragon's mouth makes for an impressive display.

Rowlands, Jim.

One Hour Kites: 25 Kites to Make and Fly in an Hour.

Older kids will enjoy making these dragon kites or wind socks.

Wild, Anne.

Dragon Mobiles.

Use these mobiles to decorate the children's department and the program room.

COMMUNITY RESOURCES

The Society for Creative Anachronism is composed of people who want to recreate the feeling and atmosphere of medieval times. Members who live in your community may be willing to give a special program in costume for your children. Most larger cities have chapters. Check your phone book or the nearest college or university.

Kite makers or fliers and hobby shops that sell dragon kites may be willing to share their expertise with your groups or at least lend you some dragon kites to put on display in the library.

FILMS AND VIDEOS

Alphabet Dragon

240	F	COL	16 min	PE

Castle

933	F	COL	58 min	G

Cabbages and Kings
918 F COL 18 min E
3001 V

Draghetto
1155 F COL 12 min E

Dragon Over the Hill
1624 F COL 8 min PE
5144 V

Dragon Stew
1625 F COL 13 min PE

Dragon's Tears
1156 F COL 6 min E

The Hobbit
2957 F COL 78 min G

Jonathan and the Dragon
1953 F COL 6 min PE

The Last of the Red Hot Dragons
2010 F COL 27 min E

The Moonbeam Princess
2177 F COL 18 min PE

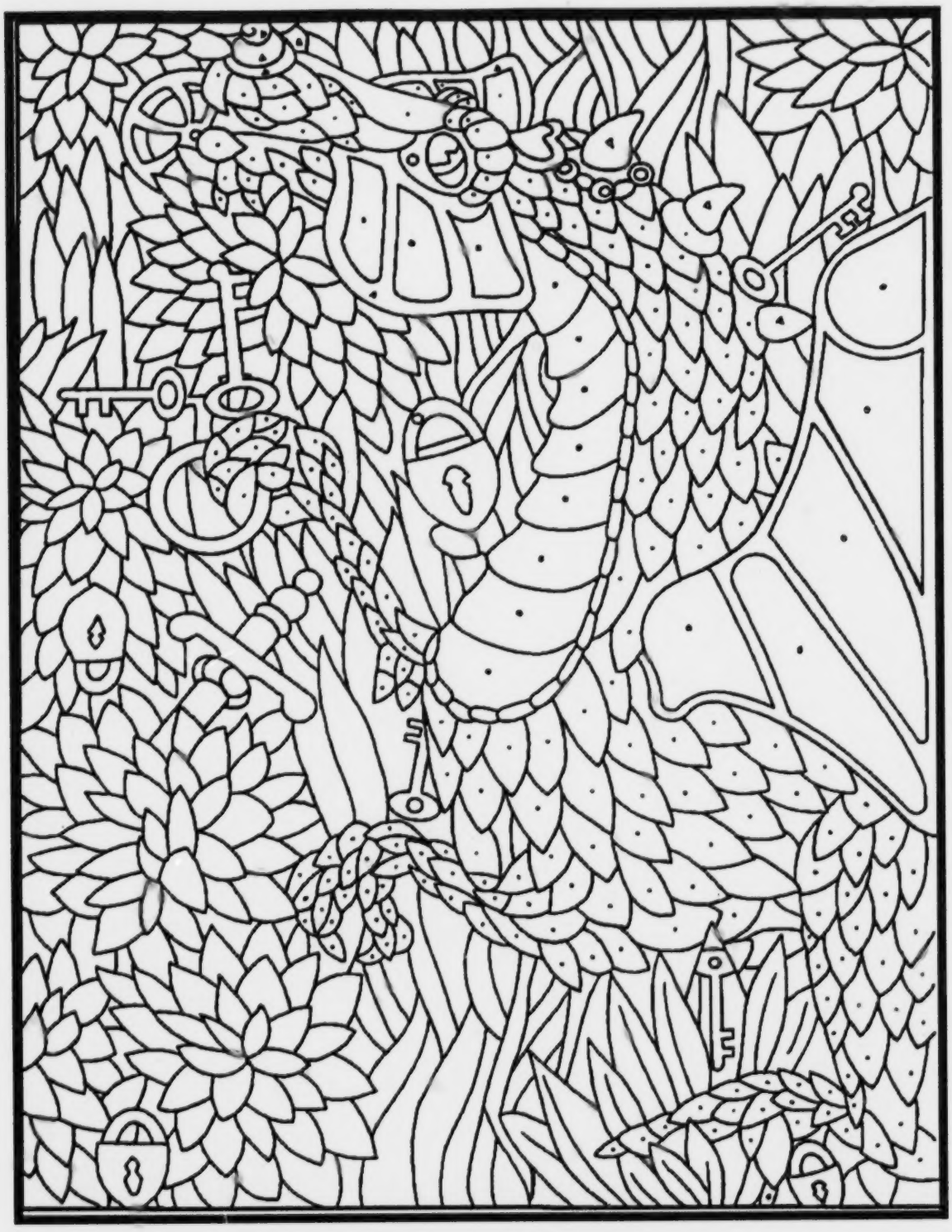
Puff the Magic Dragon
598 F COL 24 min EIJ

The Reluctant Dragon
2424 F COL 19 min E

STAR SHINE TIPS

Rather than tracking the number of books an individual reads, make this a group project. Design a castle and sketch the outline of it lightly on craft paper. Make the design adaptable so that additions can be "built on" as interest in the community grows. As each child reads a book, they can add a brick with their name and the name of the book read to the walls of the castle.

You can do a similar project with scales of a dragon.



Color all the areas with a dot (.) inside green.
Color all the areas with a circle (○) inside yellow.
Color all the areas with a triangle (▸) inside purple.
Watch your picture come alive!

FOOTLOOSE IN FLORIDA
1985 SUMMER LIBRARY PROGRAM

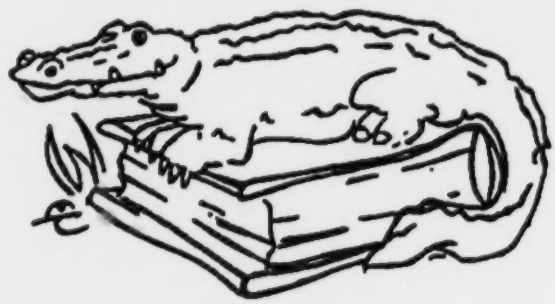
1985
FOOTLOOSE IN FLORIDA

Do you know that Florida has over 8,000 miles of coastline? Do you realize that no point in Florida is more than 80 miles from salt water? Do you know that there are approximately 30,000 lakes in Florida?

You can find out all sorts of things about Florida and the water that surrounds the Sunshine State this summer at your Local Public Library as we go FOOTLOOSE IN FLORIDA.

Take off your shoes and wade into the water as we find out about the sea life that abounds there and in books, recordings, and videos. Dive into the ocean and come up with jewels of the sea -- and sea songs and poetry. Join us as we explore the depths of the ocean floor and use the treasures of the sea to make new and exciting creations.

The State Library of Florida and your Local Public Library are happy to bring you FOOTLOOSE IN FLORIDA, a series of programs focusing on the natural beauty of Florida.



When "Footloose in Florida" was first presented in 1985, the emphases were on feet and tourist attractions. If you want to emphasize the "feet" aspect, you may want to put lots of footprints all around the library. Have a dirty sneaker contest -- but have lots of Lysol spray on hand to counteract the aromas.

"Footloose in Florida" can be an sunsational theme for you and your patrons. If you plan to emphasize the tourist side of this program, you may want to dress like a tourist on vacation with a camera around your neck. You may want to explore all the usual tourist attractions -- Disney World, Sea World and Marineland, Busch Gardens and Cypress Gardens, Silver Springs and Weeki Wachee Springs, Lowry Park Zoo, and Lion Country Safari. Don't forget the more unusual places -- like alligator farms and citrus groves. State Parks offer a look at the real Florida. Read about all these places in books about Florida. Visit these places through the free brochures that you can get at any visitor center or

chamber of commerce around the state, or through films and videos that you can borrow. Have patrons share slides and stories about their adventures traveling across this wondrous state.

If these are the areas you wish to emphasize, look at the original 1985 manual for lots of good ideas. Space does not permit us to cover everything in this anniversary edition.

With all the many aspects to choose from, we have decided to concentrate this revision and update of "Footloose in Florida" on the waters that surround this wonderful state. With over 8,000 miles of tidal coastline, all of us are affected by this natural boundary.

Decorate your library as if it were the beach with the ocean just beyond. Make a reading center by erecting a beach umbrella and putting a few beach chairs in its shade. Or decorate the children's area and program room in cool, watery blues and greens and turn these areas into an underwater world. Hang fish mobiles from the ceiling. Decorate the end panels of shelving with craft paper that has been cut and painted to resemble seaweed. Invite someone who scuba dives to present a program and talk about his/her underwater experiences.

The world of water is only one of the many facets you can explore with your audiences and readers as you go "Footloose in Florida." Take off your shoes and wade into the world of reading.

STORIES

Abolafia, Yossi.
A Fish For Mrs. Gardenia.
A slippery fish and the course of true love never runs true. Try this as a flannel board.

Barrett, John M.
Oscar the Selfish Octopus.
Read this one about Herman the Helper's evil twin to your listeners and let them enjoy the illustrations.

Cazet, Denys.
A Fish in His Pocket.
After accidentally killing a little fish, Russell finds a way to make amends and ease his sore heart. Make a pocket fish from *Wacky Wearables* (O.P.) or make paper sailboats similar to the ones Curious George makes out of newspapers.

Clements, Andrew.

Big Al.

Big Al is one ugly fish, but his scary look comes in handy when his friends are caught in a net. Even though the book is small, this could be adapted into an effective shadow puppet show.

Gomi, Taro.

Where's the Fish?

Nothing is quite what it seems in this visual puzzle book. Let your readers pour over the illustrations after you read it to them.

Heller, Ruth.

How to Hide an Octopus and Other Sea Creatures.

A beautifully laid out lift-the-flap book on the camouflage adaptations of sea animals. Read this to small groups and have your audience search for the creatures before you lift the flap.

Johnston, Tony.

Whale Song.

A young boy hears whale songs and imagines they are counting to ten. Play a recording of whale songs as background music as you read this aloud.

Kellogg, Steven.

Ralph's Secret Weapon.

That mysterious tadpole is back! Let your readers enjoy Kellogg's illustrations up close and personal.

Kraus, Robert.

Herman the Helper.

Eight arms make octopus Herman a very helpful creature. Try this as a flannel board.

Lionni, Leo.

Fish Is Fish.

Frog tells his friend fish about the world's wonders. Folkmanis has a puppet of a tadpole that converts to a frog. Use this to introduce the story. Or try this as a box story.

Lionni, Leo.

Swimmy.

Lionni's collage illustrations enhance this story which proves there is strength in numbers. Try this as a roller story.

Maddern, Eric.

Curious Clownfish.

Let your readers explore the adventures of a clownfish and the anemone he loves.

Newton, Jill.

Cat-Fish.

A fisherman's cat dreams of living in the sea with food (fish) all around him. Turn this into a turn-about box puppet show and help Winston explore the watery world.

Oldfield, Margaret Jean.

Lots More Tell and Draw Stories.

"Gail the Sailfish," starting on page 10. Gail comes alive with a few pencil strokes.

Oldson, Margaret J.

Tell and Draw Stories.

"The Big Fish," starting on page 9. Another easy tell and draw story that will entertain your audiences.

Peet, Bill.

Cyrus the Unsinkable Sea Serpent.

Cyrus is no sissy and he is out to prove it. Another to read aloud.

Stevenson, James.

Clams Can't Sing.

This easy reader can be adapted for creative dramatics. Let your audience create paper-plate clams and let them make some music.

Waber, Bernard.

I Was All Thumbs.

When you have eight thumbs, things get complicated.

Warren, Jean.

Cut and Tell Scissor Stories for Spring.

Discover the love story of two whales in "Wally and Wilma."

Warren, Jean.

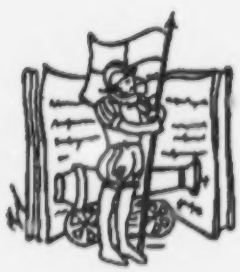
Cut and Tell Scissor Stories for Winter.

Palm trees and fishes in "The Wishing Fish" will delight young listeners.

Yorinks, Arthur.
Louis the Fish.
Louis the butcher finally realizes his life's dream when he changes into a fish.

BOOKTALKS

Benchley, Nathaniel.
Demo and the Dolphin.
Boston, Lucy M.
The Sea Egg.
Brandenberg, Franz.
Otto Is Different.
Brittain, Bill.
The Ghost from Beneath the Sea.
Carrick, Carol.
Octopus.
Eldridge, David.
Sea Monsters: Ancient Reptiles That Ruled the Sea.
Gelman, Rita.
Monsters of the Sea.
George, Jean.
Shark Beneath the Reef.
Giff, Patricia Reilly.
Fish Face.
Pearson, Gayle.
Fish Friday.
Strasser, Todd.
Beyond the Reef.
Terris, Susan.
Octopus Pie.
Thiele, Colin.
Shadow Shark.
Verne, Jules.
Twenty Thousand Leagues Under the Sea.



POETRY

Brown, Margaret.
The Fish with the Deep Sea Smile: Stories and Poems for Reading to Young Children.
The title poem in this collection of stories and poems has a bouncy rhythm and tells about the one that got away. Works well as a flannel board, or act this out with a bamboo pole fishing rod.

De la Mere, Walter.
Rhymes and Verses: Collected Poems for Young People.
"Mermaids" paints a vivid word picture of these lovely underwater creatures.

Hopkins, Lee Bennett.
The Sea Is Calling Me.
Choose any of the poems in this collection about the sea. Try some as choral reading, or introduce them with puppets.

Livingson, Myra Cohn.
Sea Songs.
Another collection that brings the beauty of the sea to all.

Prelutsky, Jack.
Something BIG Has Been Here.
"I Wish My Father Wouldn't Try to Fix Things Anymore," pages 102-103. Find out why this boy needs scuba gear in his house.
"My Fish Can Ride a Bicycle," page 146. Read this poem about an unusual fish and then let your audiences provide illustrations for it.

Untermeyer, Louis.
Rainbow in the Sky.
This classic collection contains several poems that can enhance your sea programs. Try "The Barnacle" by A. P. Herbert or "Dolphins" by Molly Michaels.

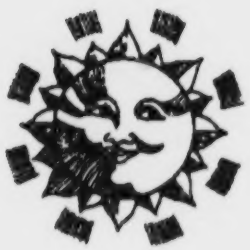
INFORMATIONAL BOOKS

Arnold, Caroline.
A Walk on the Great Barrier Reef.
Bellamy, David J.
The Rock Pool.
Berger, Gilda.
Sharks.
Blumberg, Rhoda.
Sharks.
Cole, Joanna,
The Magic School Bus on the Ocean Floor.
Cook, Jan Leslie.
The Mysterious Undersea World.
Coupe, Sheena.
Sharks.

Freedman, Russell.
Killer Fish.
Sharks.
Gibbons, Gail.
Sharks.
Holling, Holling Clancy.
Pagoo.
Johnson, Rebecca.
Diving into Darkness: A Submersible Explores the Sea.
Johnson, Sylvia.
Coral Reefs.
Miller, Christina G.
Coastal Rescue: Preserving Our Seashores.
Parker, Steve.
Seashore.
Silverstein, Alvin.
Life in a Tidal Pool.
Simon, Seymour.
How to Be an Ocean Scientist in Your Own Home.
Oceans.
Stolz, Mary.
Night of Ghosts and Hermits: Nocturnal Life on the Seashore.
Zim, Herbert Spencer.
Seashores: A Guide to Animals and Plants Along the Beaches.

SONGS AND MUSIC
Books

Glazer, Tom.
Do Your Ears Hang Low?
Let "Sarah the Whale" add some charm to your program.



Lipman, Doug.
Folksongs for Teachers and Parents.
And librarians! A great collection of songs and activities of all kinds to go with them. Use "Deep Blue Sea" and let the audience make up new verses for this old song that can be found in other sources. Also look for Doug's new book, *Won't You Sit Down: Participation Songs for Children*, which is due out in the Summer 1993.

Nelson, Esther L.
The Funny Song Book.
Shel Silverstein's poem is set to music. Let your audience sing this. Get ready for their horrible slurping noises at the end.

Raffi.

The 2nd Raffi Songbook.

This collection of 42 songs from Raffi's albums includes "Baby Beluga" and "Octopus's Garden." If you can't locate this out-of-print title, look for *Baby Beluga*, a song to read book.

SONGS AND MUSIC Records, Cassettes, and CD's

Saint-Saens.

Carnival of the Animals.

Use any version of this that you like. Play "The Aquarium" as your audience enters the program room to help establish the watery mood and use as background as your groups work on their craft projects.

GAMES AND ACTIVITIES

Lewis, Shari.

Shari Lewis Presents 101 Things for Kids To Do.

"Fishy Business," page 28, is a neat trick that will fascinate your viewers. Try this on a magnet board. Don't give the solution away too fast!

Wiswell, Phil.

Kids' Games: Traditional Indoor and Outdoor Activities for Children of All Ages.

Games like "Sardines," starting on page 8, and "Herring-Goldfish-Haddock," starting on page 71, will add some variety to your programs.

Star Shine Tips

Have a fish face contest. Have a contest to see who can do the best imitation of a fish. Serve goldfish crackers to everyone who participates.

ARTS AND CRAFTS

Caney, Steven.

Steven Caney's Kids America.

Adapt the directions for the yarn doll to create a yarn octopus. Divide the yarn into eight sections and braid each section to create the tentacles. To give each tentacle more body, impale eight pieces of florist wire into the styrofoam ball head before you begin and braid each tentacle around the wire. *Wire not recommended for young children.*

Devonshire, Hilary.

Collage.

Recycle scrap paper into a fish using the torn paper mosaic technique shown on page 14.

Michalski, Ute and Tilman Michalski.

Wind Crafts: Games and Crafts with Wind and Water for Children 5 Years and Up.

Create the "Flying Fish" shown on pages 18-19 in advance and place outside your library to announce your programs. Allow your older audiences time to create their own wind socks.

While the "Water Snake" on pages 42-43 may be a little large and messy for the library, you may be able to adapt the smaller "Bathtub Crocodile" on pages 10-11 for your groups.

Razzi, James.

Bag of Tricks! Fun Things to Make and Do with the Groceries.

Directions for making an angelfish from a wire coat hanger and aluminum foil or other colorful paper.

Schegger, T. M.

Make Your Own Mobiles.

This out-of-print title includes ideas and directions for lots of mobiles, including: walnut, transparent, paper, spiny paper, ring, folded, round and even flat fish. Lots of variations on a similar theme. Choose according to the abilities of your audiences and the materials that you have available.

COMMUNITY RESOURCES

Contact a local pet shop that specializes in salt water aquariums. If may be possible that they would set up an aquarium in the library for a limited (or even extended period of) time in exchange for allowing them to place their business cards next to the tank. Just think of the hours that people could spend watching these amazing sea creatures.

Is there a scuba diving club in your area? How about a shop that rents or sell scuba equipment? Locate someone who could come to the library and demonstrate how one dresses for a scuba dive. Some individuals may have photos or slides that have been taken with an underwater camera. If mounted, the photos could make an attractive display and the slides could be incorporated into a program on underwater life.

Check your local chamber of commerce as well as those in other areas for pamphlets, maps, and other freebees that you can use for display and add to your vertical file.

STAR SHINE TIPS

Tissue Box Aquarium

Supplies: *empty tissue boxes*
colored craft tissue
clear plastic sheets
tape or glue

Directions:

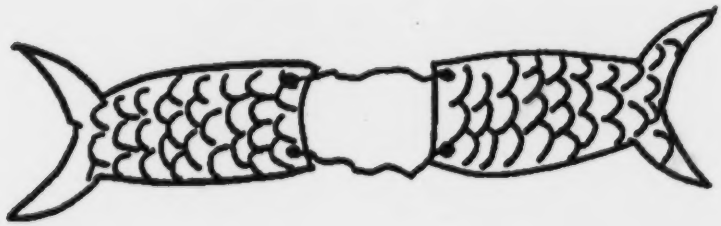
1) Cut the box in half horizontally.
2) Trim an inch or two off the top and/or bottom so that it is about one inch tall.
3) Color the inside of the bottom to make it look like the bottom of the ocean.
4) Draw fish about 1" in size. Cut out from tissue paper. Place fish in bottom of ocean.
5) Tape or glue plastic over the tissue hole in the top of the box.
6) Tape top and bottom together.
7) Rub the plastic until static builds up. The fish will rise up and swim.

Tuna Tails

Supplies: *craft or butcher paper*
tape, fast drying glue, or staples
crayons, markers
string

Directions:

1) For each child, cut out two kid-sized fish (mermaid) tails.
2) Let the kids decorate them.
3) Fasten sides together, leaving open at top and bottom.
4) Make string suspenders.



FILMS AND VIDEOS

Animals of a Living Reef
248 F COL 18 min G

The Crab that Played with the Sea
1072 F COL 12 min E

Crabs and Lobsters
2977 F COL 5 min PE

Deep Sea Trawlers
1602 F COL 18 min E

The Living Ocean
5567 V COL 25 min IHA

Monterey Bay Aquarium
6024 V COL 30 min G

North Sea Islanders
3312 F COL 19 min G

A Norwegian Fjord
3313 F COL 13 min EIJ

Penguin Summer in the Falklands
6063 V COL 45 min IJHA

Return of the Sea Elephants
3434 F COL 20 min G

Seashore - Atlantic Coast
3494 F COL 15 min G

See
3497 F COL 12 min G

Starfish
3555 F COL 10 min G

Steamboat
2593 F COL 11 min E

What in the World is a Manatee
6789 V COL 27 min EIJHA

FOOTLOOSE IN FLORIDA
CROSSWORD PUZZLE CLUES

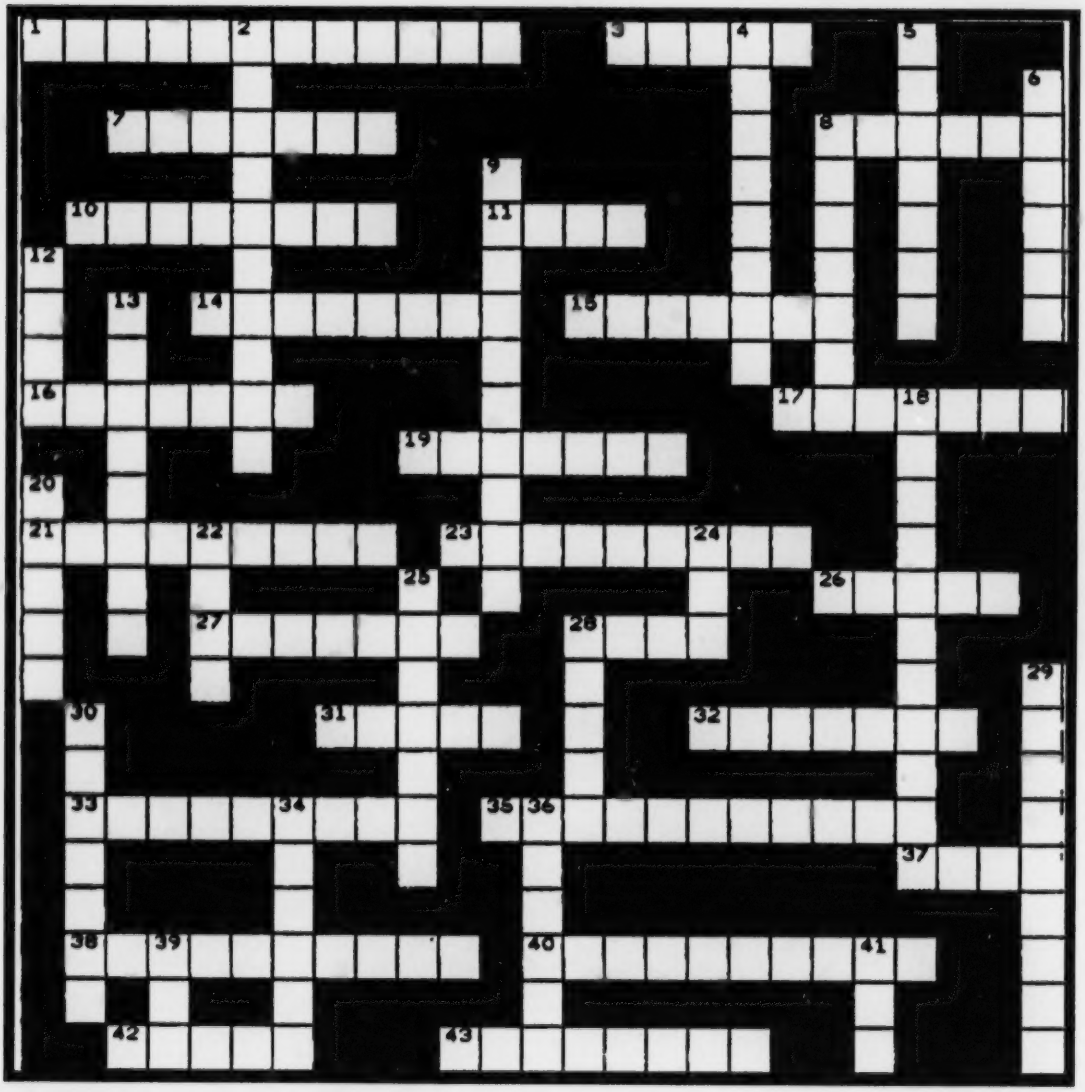
ACROSS:

1. Largest city in Florida that is named for a U.S. President.
3. The Forest Capital.
7. This county's name is a synonym for freedom.
8. A citrus fruit for which Florida is known.
10. An area that is know for cigars.
11. A body of water that is surrounded by land. Florida has over 3,000 of them.
14. This county is home to the Florida Sports Hall of Fame.
15. The "Worlds" are here.
16. A marine mammal.
17. Home of a speedway and a place where you can still drive a car on the beach.
19. Sandy lands.
21. This reptile lives in swamps and lakes.
23. Native Americans.
26. A city on Biscayne Bay.
27. A tree that lives for many years and often times is covered with Spanish moss.
28. Coral, Canaveral or Kennedy.
31. The last county to be officially organized.
32. Hemingway wrote here.
33. This part of Florida sounds like it should be in the kitchen.
35. The oldest city.
37. Florida is on the _____ coast of the United States.
38. Also known as "The River of Grass," this subtropical wilderness area is a national park.
40. A port city on St. Andrews Bay.
42. The black variety of these carnivores can be found in Florida's wilderness areas.
43. These plants form dense thickets along the tidal shores.

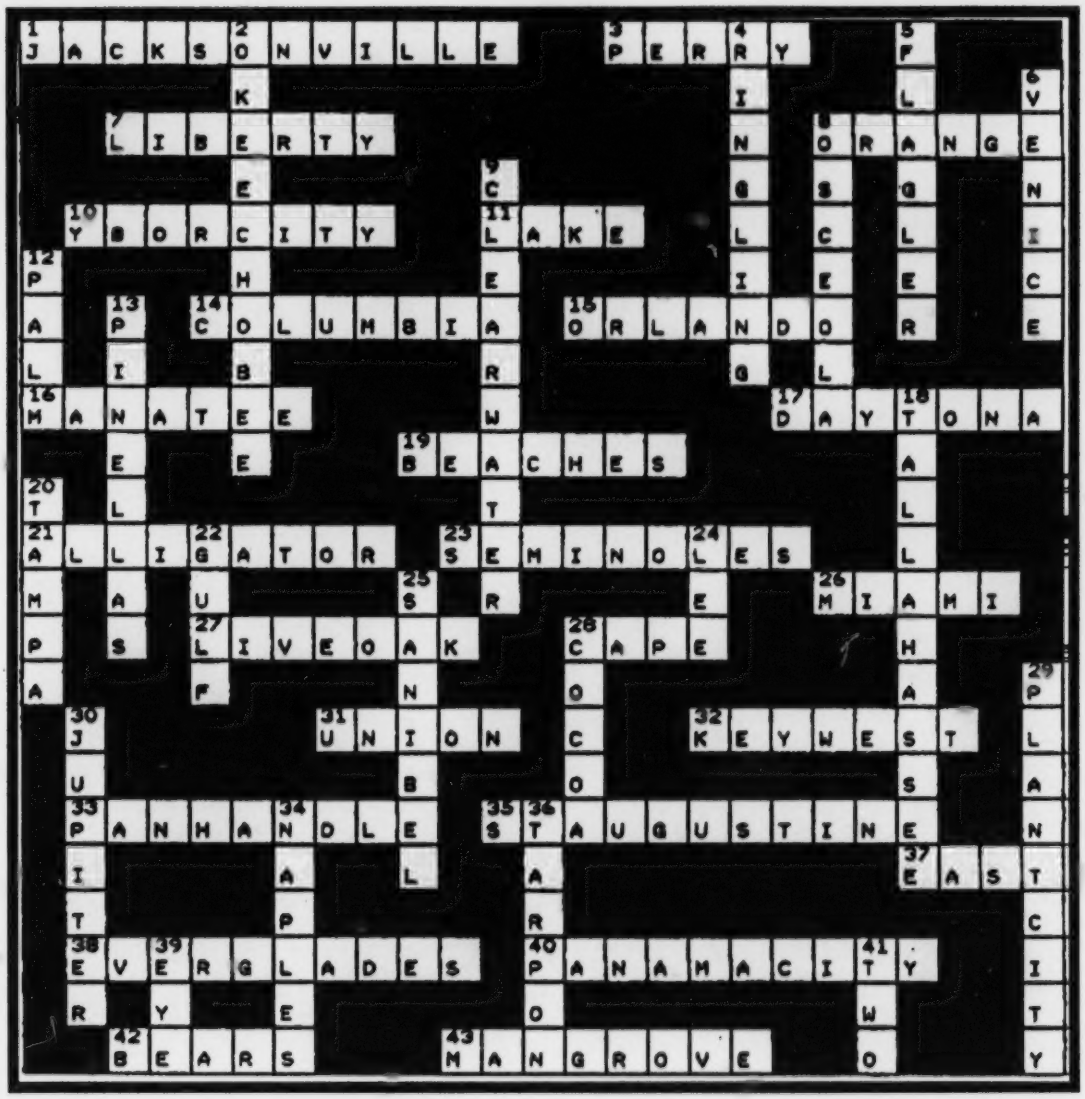
DOWN:

2. The largest lake in the state.
4. A circus family.
5. A county and a college are named for this railroad tycoon.
6. This city's Italian namesake has canals.
8. A famous Seminole chief.
9. Crystal H^2O.
12. This is the state tree.
13. The most densely populated county.
18. The state capital.
20. Home of the Buccaneers.
22. The _____ of Mexico.
24. This county's name means the sheltered side of an island.
25. This island is a great place to collect shells.
28. "Chocolate" Beach.
29. Home of the Strawberry Festival.
30. An out-of-this-world town that was once the starting point for the Celestial Railroad.
34. Another Florida city with an Italian name.
36. This city has the same name a large fish which is found in the Gulf.
39. This part of a hurricane is calm.
41. Florida has this many time zones.

FOOTLOOSE IN FLORIDA
CROSSWORD PUZZLE



FOOTLOOSE IN FLORIDA
CROSSWORD PUZZLE
SOLUTION



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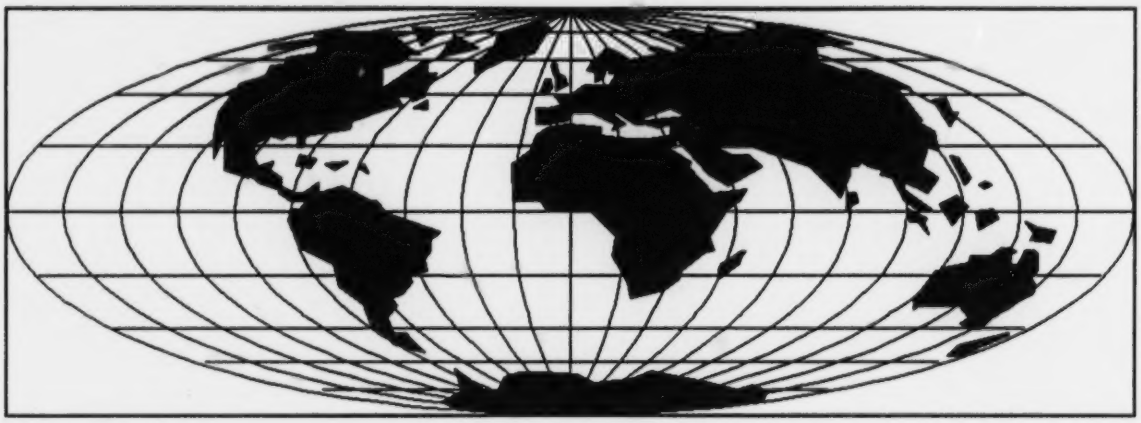


READ AROUND THE WORLD

1986
READ AROUND THE WORLD

Ladies and gentlemen. In preparation for take-off, the State Library of Florida and Your Local Library would like you to fasten your seat belts, put your tray table in a locked position, and return your seat to a full upright position.

Our flights this summer will take us to exotic lands all over the globe. Don't miss the thrilling adventures to far-off lands, or just around the corner. Explore the dry Sahara, climb the Himalayas, travel into the rain forest and meet some endangered animals. Or walk next door and meet your neighbors.

Our flights of fancy will include in-flight movies and samples of food from many cultures. Experience the crafts of these far-flung peoples. Listen to the tales they tell.

All this and more will be yours when you get your passport to adventure, your library card, at Your Local Public Library. The first flight will depart soon. Reserve your space now!

One of the most popular themes was *Read Around the World*, which made its first appearance in the Florida Summer Library Program during 1986. This program featured travel to distant lands and learning about people the world over.

This theme made a secondary appearance during 1991 in the *Summer Safari* manual. "Distant Safari," pages 45-52, provides suggestions for stories, booktalks, and games. A repeat presentation during 1992 in *Into Books . . . And Out of this World* in the "Exploring other Places" section, pages 31-38, has more suggestions.

This reincarnation of this travel and multicultural theme will not be an all inclusive bibliography or program listing. This time we have tried to place the emphasis on the world as a whole and not on individual countries. Several new books which show the universality of life have been included, even when they focus on a specific country. Libraries are encouraged to use folklore from around the world to supplement the suggestions provided in this chapter.

Decorations for this segment of your program can range from simple to complex. Mount a large map of the world on your bulletin board or wall. Mark your itinerary and let your readers know where you will be traveling during the programs.

Flags of the world make a colorful display. Have your teen volunteers make paper or cloth banners to hang from the ceiling. Check the yellow pages of your local phone book for "Flags & Banners" or "Maps and Globes - Dealers" and contact them. Someone may be willing to lend you some real flags for display in your library. Or, get some miniature flags on toothpicks at a party supply store. Have the children use these mini-flags to mark where their ancestors came from, or the countries to which your readers would like to travel.

Display travel posters to entice your readers to accompany you on your journeys. Travel posters can be obtained from travel agents, air line and cruise ship companies, and sometimes from the embassies of foreign countries.

Wonderstorms has several promotions that work with this theme. They have a geography awareness kit that includes a mobile, a poster, 250 bookmarks, and 50 stickers. Call 1-800-321-1147 to request their latest catalog.

Upstart has an entire reading program which features our program slogan, "Read Around the World." Materials available for purchase include balloons, posters, mobiles, games, bulletin board display materials, T-shirt and sweatshirts (in adult sizes only), bookmarks, and buttons. Call 1-800-448-4887 for ordering information.

Don't forget to incorporate some of the international food ideas that are found in the "Summer Yummers" section of this manual. Food is always an interesting way to learn about and experience another country's culture.

Several books contain suggestions for programs, crafts, activities, and more. Two that are basic to this section are *Windows to the World* and *More Windows to the World*, both by Nancy Everix.

Artifacts from many countries can be used to introduce books and stories from the countries they represent. Culture clubs and societies may be willing to present programs or lend you artifacts. A source for such artifacts from Africa, Peru, Guatemala, and representative of the Huichol Indians of Mexico is "Ethnic Arts and Facts," Susan Drexler, P. O. Box 20550, Oakland, CA 94620, or call (510) 465-0451. While these materials are on the expensive side, they are authentic artifacts made in villages around the world and provide a touch of realism to your programs. They are not toys and should be used with

adult supervision. Each kit includes a "Culture Kit Resource Packet" which contains: cultural/historical overview written by university scholars; political outline, blank outline, and topographical map; lesson plans/worksheet; extension activities and suggestions for further research; and a bibliography and suggested references.

Have an enjoyable expedition as you "Read Around the World!"

STORIES

Aardema, Verna.

Pedro and the Padre: A Tale from Jalisco, Mexico.
Traveling to Tondo: A Tale of the Nkkundo of Zaire.

This Florida resident and folklorist has many books which fit this theme. Both of these, two of her most recent works, include a glossary and guide to pronunciation of words that appear in the language of the locale where the stories take place. These stories are excellent choices for audience participation.

Asch, Frank and Vladimir Vagin.

Dear Brother.

Joey and Marvin stay up all night reading a collection of letters, written by their great-great-granduncles, that they found in the attic.

Ata, Te.

Baby Rattlesnake.

Willful baby rattlesnake throws tantrums to get his rattle before he is ready, but he misuses it and learns a lesson. Use a baby rattle to make the sound of the baby rattlesnake.

DePaola, Tomi.

Jamie O'Rourke and the Big Potato.

Will a leprechaun change Jamie's luck and help him find food for the winter, of has Jamie bitten off more than he can chew? Follow this story with a craft project where the audience makes potato prints.

Dodd, Lynley.

Hairy Maclary from Donaldson's Dairy.

Hairy Maclary is joined by his canine friends for a stroll through town. Would be effective as a clothes-line story.

Ehlert, Lois.

Moon Rope: Un Lazo a la Luna.

This bilingual adaptation of a Peruvian folktale in which Fox and Mole try to climb to the moon on a rope of woven

grass. The bold illustrations were inspired by ancient Peruvian textiles, jewelry, sculpture, and architectural detail. Let your audiences make their own cut-paper illustrations to accompany their own folktales.

Fox, Mem.
Koala Lou.
Even Koala children want the attention of their mothers.

Kennaway, Mwalimu and Ardienne Kennaway.
Awful Aardvark.
Aardvark's awful snoring keeps the other animals awake all night. The obvious solution is to keep aardvark from sleeping. But how? Try this as a flannel board.

Kroll, Virginia.
Masai and I.
Linda, an African-American girl who lives in the city, learns about East Africa and the Masai in School. She imagines what her life might be like if she were Masai. Double page illustrations done in oil and color pencil bridge both worlds.

Levine, Ellen.
I Hate English!
When her family moves to New York from Hong Kong, Mei Mei finds it difficult to adjust to school and learn the alien sounds of English.

McDonald, Margaret Read.
Look Back and See: Twenty Lively Tales for Gentle Tellers.
Includes 20 singing tales, audience participation stories, tales for quiet moments, and stories that allow for improvisation from many cultures.

Martin, Rafe.
Foolish Rabbit's Big Mistake.
Let your audiences use rhythm instruments for each of the animals.

Medlicott, Mary.
Tales for Telling from Around the World.
Fifteen stories to read aloud or tell that draw on the rich oral traditions of many cultures.

O'Callahan, Jay.

Tulips.

Famous for his pranks, Pierre has never dared to play a trick on his grandmamere, whose tulips grace one of the loveliest gardens in Paris. But, one day Pierre does dare.

Osborne, Mary Pope.

American Tall Tales.

Use these tall tales to spark the creative juices of your audiences.

Pellowski, Anne.

The Family Story-Telling Handbook: How to Use Stories, Anecdotes, Rhymes, Handkerchiefs, Paper and Other Objects to Enrich Your Family Traditions.

A rich collection of stories that can be told with the use of props. Try "The Five Clever Girls: A Nesting Doll Story" and follow it with a craft.

Pellowski, Anne.

The Story Vine: A Source Book of Unusual and Easy to Tell Stories from Around the World.

Picture-drawing stories, string stories, sand stories, stories with dolls, all from the four corners of the world. Directions for telling included.

Shannon, George.

More Stories to Solve: Fifteen Folktales from Around the World.

Stories to Solve.

Timeless stories from around the world that allow the reader or listener to become involved. Let your listeners try to figure out the solutions. If they can't, reveal the answers that Shannon provides.

Steig, William.

Dr. DeSoto Goes to Africa.

Dr. DeSoto, the world renowned dentist and his wife, Deborah, go to Africa to work on Mudambo the Elephant, who has an unbearable toothache. Before he can help the elephant, Dr. DeSoto is kidnapped by a vindictive rhesus monkey. Read this aloud and then let your audience pour over the illustrations.

Williams, Jennifer and Vera B. Williams.

Stringbean's Trip to the Shining Sea.

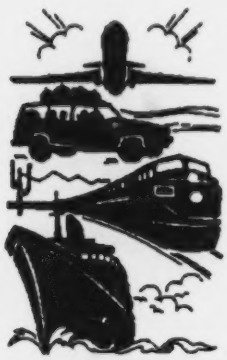
Cut the paperback version apart and read this aloud just

like you were reading the mail to a friend. Ask lots of people who come to the library to send picture postcards from their vacation and put your own travelogue together.

Xiong, Blia.
Nine-in-One. Grr! Grr!
When the great God Shao promises Tiger nine cubs each year, Bird comes up with a cleaver trick to prevent the land from being over run with tigers.

Young, Ed.
Lon Po Po: A Red Riding Hood Story from China.
Three sisters staying home alone are endangered by a hungry wolf who is disguised as their grandmother. Read this aloud and then allow your listeners to compare it with other versions of the tale. Awarded the Caldecott Medal.

BOOKTALKS



Alcock, Vivien.
Travelers by Night.
Beatty, Patricia.
Be Ever Hopeful, Hanalee.
Fritz, Jean.
Homesick.
Juster, Norton.
The Phantom Tollbooth.
Lowery, Lois.
Number the Stars.
Peck, Richard.
Those Summer Girls I Never Met.
Pople, Maureen.
The Other Side of the Family.
Roberts, Willo Davis.
What Could Go Wrong?
Snyder, Zilpha.
The Famous Stanley Kidnapping.

POETRY

Fatchen, Max.
The Country Mail Is Coming: Poems from Down Under.
"Summer Mail," page 8. Read this aloud and then talk about sending and receiving letters. Allow your audiences some time to write letters of their own.

Preltusky, Jack, selector.

The Random House Book of Poetry for Children.

"The Library" by Barbara A. Huff, pate 220. Use this poem to introduce the library as a place from which you can travel to anywhere.

"Sing a Song of People" by Lois Lenski, page 95. This poem talks about all the people one can see everyday in the city, but never really meet and know.

Schwartz, Alvin.

And the Green Grass Grew All Around: Folk Poetry from Everyone.

This collection of "folk poetry" includes approximately 300 poems about people, work, wishes, weather, and more.

Yolen, Jane, editor.

Street Rhymes Around the World.

A glorious collection of 32 street rhymes from 17 nations and republics has each rhyme in its native language along with a translation in English. Delightful illustrations from artists native to the countries of the rhyme portray joyous children in song and at play.

INFORMATIONAL BOOKS

Brown, Laurene K. and Marc Brown.

Dinosaurs Travel: A Guide for Families on the Go.

Cooper, Kay.

Why Do You Speak As You Do?: A Guide to World Languages.

Crump, Donald J.

Geo-Whiz! (Books for Young Explorers Series).

Enchantment of the World Series.

Krupp, Robin Rector.

Let's Go Traveling.

Leedy, Loreen.

Messages in the Mailbox: How to Write a Letter.

Use the information here as you write letters to pen pals in other countries.

Rosenthal, Paul.

Where on Earth: A Geografunny Guide to the Globe.

Ryden, Hope.

Wild Animals of Africa ABC.

Webster, Harriet.

Going Places: The Young Traveler's Guide and Activity Book.

Winter, Jeanette.

Diego.

SONGS AND MUSIC
Books

Domanska, Janina.
Busy Monday Morning.
Bold woodcuts enhance this dramatization of an old Polish folk song. Let your young audiences act this out.

Jones, Earl.
Map Rap: A Fun Way to Learn Geography Through Rap.
Some of your teen volunteers may want to learn some of these raps and present them to the younger audiences as part of a program.

Yolen, Jane.
Rounds about Rounds.
"Kookaburra," page 86. Try this Australian song about a peculiar sounding bird as round with your older groups.

SONGS AND MUSIC
Records, Cassettes, and CD's

Check your audio collections and use folk music from around the world.

GAMES AND ACTIVITIES

Bernarde, Anita.
Games from Many Lands.
A collection of 23 games from various countries.

Gerberg, Mort.
Geographunny: A Book of Global Riddles.
Middle grade readers all love riddles and puns. Let them try their hand at these with a geographic twist.

Koken, Rom, Jane Lipp, and Kathleen Paton.
AAA Travel Activity Book: The Official AAA Fun Book for Kids.
While actually a book of activities to do with kids when they are traveling, you may be able to adapt some to your travel programs.

Lankford, Mary D.
Hopscotch Around the World.
Step-by-step instructions for playing 19 variants from 16 countries.

Where in the World Is Carmen San Diego?
This interactive computer game teaches world geography and reference skills. A wonderful reason to have a public access computer in the children's section of the library.

Wood, Robert W.
Thirty-Nine Easy Geography Activities.
Try some of these with your groups, or work them into activity stations for kids to do independently.

ARTS AND CRAFTS

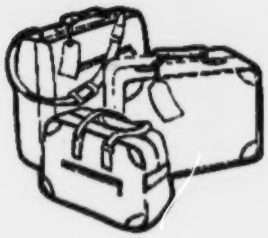
Copycat. March/April, 1989.
"Japanese Paper Doll," page 12. This easy craft includes a reproducible pattern for a paper doll, a kimono, and sash.
"Paste Batik," page 10. This time consuming and slightly messy method known as "paste" batik is great for primary aged children. No hot wax is needed; just a batch of flour paste you can make in a minute.

Copycat. May/June 1990.
"Matryoshka - Paper Cup Nesting Dolls. Use this easy craft as a follow-up after you tell a story about nesting dolls.

Warren, Jean and Elizabeth McKinnon.
Small World Celebrations.
The subtitle says it all: *Around-the-World Holidays to Celebrate with Young Children."* Crafts, activities, stories, and more to enhance your programs for little ones.

COMMUNITY RESOURCES

Ask travel agents for posters to display and brochures for the vertical file. Contact embassies directly for additional information on foreign countries.



People who have traveled extensively in other countries are usually happy to share their slides and souvenirs for programs and displays. Childrens Press also has a series of posters (17" by 22") featuring eight of the countries from their *Enchantment of the World* Series.

FILMS AND VIDEOS

Aunt Misery
254 F COL 26 min E

Bell on a Deer
4401 F COL 15 min PE

The Bird, the Fox and the Full Moon
1476 F COL 11 min PE

The Cat that Walked by Himself
938 F COL 16 min E

Children of Wax: A Folktale from Zimbabwe
4470 F COL 5 min PE
4465 V

Clever Hiko-Ichi
1557 F COL 12 min E

The Crab that Played with the Sea
1072 F COL 12 min E

Crane and the Heron
1583 F COL 10 min PE

The Frog King and the Making of the Frog King
5449 V COL 27 min G

The Golden Lizard
2892 F COL 19 min E

Gullah Tales
4457 F COL 30 min EJHA
4437 V

How the Camel Got His Hump
1822 F COL 11 min E

How the Kiwi Lost His Wings
1823 F COL 12 min E

The Magic Harp
503 F COL 26 min IJ

Magic Orchard
504 F COL 16 min E

Seventh Mandarin
3501 F COL 12 min PE

The Silver Cow
196 F COL 13 min E

The Sing-Song of Old Man Kangaroo
2535 F COL 11 min E

Taleb and his Lamb
2636 F COL 16 min E
5253 V

Urashima Taro
703 F COL 12 min E
704 V

Why Mosquitoes Buzz in People's Ears
734 F COL 10 min PE

Why the Sun and Moon Live in the Sky
3726 F COL 11 min PE

Yellow Slippers
3759 F COL 45 min EI

STAR SHINE TIPS

Supply each child with a sheet of flip chart paper (news print). Provide ample crayons, markers, paint. Allow them to create a map of their neighborhood. Have each child include their home, school, the library, and other places of interest in their world.

People from All Over

FLORIDA'S 1988 SUMMER LIBRARY PROGRAM

BEST COPY AVAILABLE

1988
HARÉ WHODINI'S READING SPECTACULAR
THERE'S MAGIC. . .IN BOOKS!

Abracadabra. The hand is faster than the eye. Or is it?

You can be the judge of that this summer as we find the magic in reading and books during HARÉ WHODINI'S READING SPECTACULAR. Sponsored by the State Library of Florida and your Local Public Library, you are in store for a summer full of programs featuring Haré Whodini, that reading rabbit. Join Haré as we wander the world in search of enchanted animals. Cast a spell or make a wish. All your dreams can come true in the library and the world of books.

Find the magic in the world around you. Become a magician's assistant. Uncover the scientific fact about the things that seem to fool you. Amaze your friends with telepathic powers that you can learn at the library.

Come to the library and discover THERE'S MAGIC. . .IN BOOKS!

Wizards. Enchanted animals. Magic carpets. Magic kingdoms. Magicians and rabbits. These are the images that come to mind when you think of *Haré Whodini's Reading Spectacular: There's Magic. . .In Books!*

The summer of 1988 found librarians transforming their libraries into rabbit hutches and magicians' lairs. Transform your children's area and program room into a magical retreat by hanging stars and rainbows from the ceiling. Display an old top hat with a rabbit puppet peering over the rim. Make a magic carpet and suspend it in midair as if it were flying off on a mystical journey. Find an old oil lamp and place it on display with a polishing cloth. Some youngster may be just lucky enough to find the genie within.

Become a magician or sorcerer with a simple costume. A cape, a top hat, and a magic wand will transform you. Learn some simple magic tricks from books in your collection, or from your local magic shop. Or contact magic suppliers such as Rabbit in the Hat Ranch (1017 Crystal Bowl Circle, Cassleberry, FL 32707).

Treat your readers to rewards for their magical feats. Sherman Specialty Company, Inc. (P.O. Box 401, Merrick, NY 11566, telephone 1-800-645-6513) has a box of 144 magic tricks (12 each of 12 different kinds). This Magic Mix is packed in a colorful display box and is available for $26.95. That turns out to be less than 20¢ per child. Or look at the Smilemakers catalog (2039 Washington Road, Spartanburg, SC 29302, telephone 1-800-825-8085). They have a variety of stickers such as dragons, rainbows, clowns, unicorns, castles and more. Use these items for incentives in this program and for others as your funds permit. Prices start at $4.95 per roll and drop to $3.95 per roll with the purchase of 10 or more rolls.

Dolls and puppets related to the books in this section make attractive displays and encourage youngsters to pick up not only the toy but the accompanying book. Look at the Demco "Kids & Things" August 1992 catalog. Contact Demco at telephone 1-800-356-1200. They have a Strega Nona doll for $15.99 and a Sylvester (and the Magic Pebble) doll with rock pouch for $12.99. Riverside Reading Store (2005 32nd Street, Rock Island, IL 61201, telephone 309-788-7717) has a 25" witch puppet for $42.00 and a 19" dragon puppet for $48.00. Similar puppets are also available from Gaylord Brothers (Box 4901, Syracuse, NY 13221-4901, telephone, 1-800-448-6160).

American Library Association Graphics (telephone 1-800-545-2433, press 8) still sells the original Haré Whodini's Reading Spectacular Kit. For $10.00, you will receive materials for 100 children: four 11" x 17" posters, 200 bookmarks, 100 booklogs, 100 certificates, 100 stickers, and 1 program guide.

Don't forget to look in some of the traditional programming books as well as the original 1988 manual for additional ideas. One book that should not be overlooked is:

Bauer, Caroline Feller.
Handbook for Storytellers.
The chapter on using magic in programming (pages 244-257) is chock full of ideas to enhance this section. Use "Book Telepathy" on page 249 to introduce your programs. This is a simple but impressive story-time-related trick.

Wave your wand. Cast a spell on all the children in your area. Leave them with the thought that *There's Magic. . .In Books!* and at the library!

STORIES

Bauer, Caroline.
Presenting Reader's Theater: Plays and Poems to Read Aloud.
"The Skipping Pot," pages 62-67. A fun way for your older audiences to become part of the act. Assign parts for this magical Danish tale. Use this in conjunction with Haviland's *The Talking Pot.*

Haviland, Virginia.

The Talking Pot.

Appealing illustrations enhance this Danish tale in which a magical pot causes a poor family to triumph over a rich man.

Irving, Jan and Robin Currie.

Full Speed Ahead! Stories and Activities for Children on Transportation.

"A Bumpkin in a Pumpkin," pages 181-183. An updated version of the Cinderella story with a very hip Cindi who is off to a rock concert instead of the ball. Includes instructions for making a paper coach to use as a prop.

Irving, Jan and Robin Currie.

Mudluscious: Stories and Activities Featuring Food for Preschool Children.

"The Magic Microwave," page 150-153. An updated version of the magic cooking pot story which substitutes a microwave for the pot. Have your audience practice the magic words and then say them with you at the appropriate times as you tell the story.

Johnson, Tony.

The Badger and the Magic Fan: A Japanese Folktale.

A greedy badger steals the magic fan of the tengu (goblin) which makes noses grow longer and shorter. Later, he receives his comeuppance. This is a good read aloud with Tomi dePaola's colorful, distinctive illustrations.

Lewis, J. Patrick.

The Moonbow of Mr. B. Bones.

Something strange happens when the brash new kid in town tries to discredit an old peddler who sells magic jars of sundrops, rainflakes, and the like in this charming backwoods tale. Great for telling or as a read-aloud.

Martin, Bill Jr. and John Archambault.

Barn Dance.

Unable to sleep on the night of a full moon, a young boy follows the sound of music across the fields and finds an unusual barn dance in progress. The rollicking pictures make for a great read-aloud. A little hoedown music would add just the right touch. Follow it up with some square dancing.

Moore, Inga.

The Sorcerer's Apprentice.

A sorcerer's young apprentice attempts to practice magic in his master's absence, with disastrous results. Striking illustrations make this one to share up close. Play a recording of Dukas' *The Sorcerer's Apprentice* in the background. See Peterson's *Story Program Activities for Older Children* for instructions on presenting this story as a puppet show.

Peterson, Carolyn Sue.

Story Program Activities for Older Children.

"King Midas and the Golden Touch," pages 53-66. A script, patterns, and instructions for presenting Hawthorn's classic story as a flannel board. Several picture book versions of this tale are available.

"The Sorcerer's Apprentice," pages 170-183. Includes a script and instructions for presenting this story as a puppet show using either stick puppets or hand puppets.

Seeger, Pete.

Abiyoyo: South African Lullaby and Folk Story.

A ukelele-playing little boy and his magician father, who have been banished from town for making mischief, become heroes after finding a way to make the dreaded giant Abiyoyo disappear. Use a ukelele prop and act out the story. Have the children join in singing the song.

Sierra, Judy.

The Flannel Board Storytelling Book.

"The Three Wishes," pages 158-163. A woodcutter and his wife are given three wishes which they foolishly manage to squander on some sausages. Simple but attractive patterns and a short, easy-to-learn script make this a good choice for a flannel board presentation.

Sierra, Judy and Robert Kaminski.

Twice Upon a Time: Stories to Tell, Retell, Act Out and Write About.

"The Tengu's Magic Nose Fan," pages 45-53. Team the suggestions for creative dramatics and tips for storytelling with Johnson's version of this story (*The Badger and the Magic Fan).*

"Why the Sea Is Salt," pages 182-189. A magic mill brings wealth and happiness to a poor man before it causes havoc on board the boat of a greedy ship's captain.

Steig, William.
Sylvester and the Magic Pebble.
Awarded the Caldecott Medal in 1970. Sylvester, a young donkey who collects pebbles, one day finds a magic one only to suffer dire consequences. Give each child a pebble and find out what they would wish for.

Van Allsburg, Chris.
Jumanji.
A mysterious board game brings real-life jungle animals and adventures into Peter and Judy's house. Read this aloud and share the wonderful pictures.

Van Allsburg, Chris.
The Widow's Broom.
What happens to a witch's broom when its flying spell has worn off but it retains some of its magic powers. Team this with any version of *The Sorcerer's Apprentice.*

Woodruff, Elvira.
The Wing Shop.
After moving to a new part of town, Matthew discovers The Wing Shop and has some wild and wacky adventures with the unusual wings as he attempts to get back to his old neighborhood. Share the charming, colorful illustrations with your audience as you read this aloud.

Zemach, Margot.
The Three Wishes: An Old Story.
See Sierra's *The Flannel Board Storytelling Book* for instructions on how to present this story as a flannel board.

BOOKTALKS

Brittain, Bill.
The Wish Giver.
Coville, Bruce.
Jeremy Thatcher, Dragon Hatcher.
Eager, Edward.
Half-Magic.
Fleischman, Sid.
The Midnight Horse.
Hiser, Constance.
No Bean Sprouts, Please.
Hooks, William H.
The Ballad of Belle Dorcas.

Roberts, Willow Davis.
The Magic Book.
Selznick, Brian.
The Houdini Box.
Sterman, Betsy and Sterman, Samuel.
Too Much Magic.

POETRY

Arbuthnot, May Hill.
The Arbuthnot Anthology of Children's Literature.
"The Best Game the Fairies Play" by Rose Flyeman, page 87. Fairies play lots of fun games, but the best one of all is sliding down steeples. Recite this as you present it on the flannel board.

"Behind the Waterfall" by Winifred Welles, page 95. A mysterious old woman leads you through a waterfall down a cool, still hall to a magical crystal city waiting behind a hidden door.

"The Conjuror," anonymous, page 88. Extols the splendor of being a magician. You might want to wear a magician's top hat and cape and hold a magic wand while you recite or read the first three verses.

"I Keep Three Wishes Ready" by Annette Wynne, pages 86-87. It's very important to have three wishes ready -- just in case you should meet a fairy coming down the street. Use this in a program with *The Three Wishes.*

DeWit, Dorothy.
Children's Faces Looking Up: Program Building for the Storyteller.
"Story Hour Magic," page 78. Use this poem that relates the "magic" available to us through stories as an opener for your story time on magic or to introduce book talks.

Ferris, Helen.
Favorite Poems Old and New.
In the section titled "My Fancy and I," pages 369-397, one can find numerous poems by various authors about "magical" beings such as fairies, elves, goblins, leprechauns, gnomes, mermaids, and unicorns.

Silverstein, Shel.
A Light in the Attic.
"Magic Carpet," page 106. Will you travel to wonderful places on your magic carpet, or will you just use it on the floor?

Read this while sitting on your magic carpet (carpet sample with decorations).

Silverstein, Shel.

Where the Sidewalk Ends.

"Lester," page 69. Lester, a miser, accumulates and hoards his magic wishes and then dies without using a single one. Recite the poem, and on the line "All shiny and new - here take a few," toss "wishes" to the audience. Prepare the "wishes" before hand by cutting out small stars from poster board and gluing glitter to them.

"Magic," page 11. Everyone seems to have magical experiences, except the poet who must make his own magic.

"Magical Eraser," page 99. A boy erases a girl who call him names and doesn't believe his pencil has a magical eraser. Trace pictures of the boy and girl on transparencies with a non-permanent marker. Display the pictures on an overhead projector. At the end of the poem erase parts of the girl on the transparency with your "magical eraser" -- a pencil with tissue wrapped around the eraser.

"The Silver Fish," page 148. A boy is tricked by a silver fish who promises to grant him a wish if the boy will set him free. The second time the boy catches the fish, he's learned his lesson. Present this poem dramatically using a fishing pole prop, a fish puppet, and a box lagoon.

"The Unicorn," pages 76-77. This poem, which explains why these magical creatures aren't seen today has been turned into an "Irish" folk song. See "Songs and Music" sections.

INFORMATIONAL BOOKS

Broekel, Ray and Lawrence B. White, Jr.

Abra-Ca-Dazzle: Easy Magic Tricks.

Hocus Pocus: Magic You Can Do.

Now You See It: Easy Magic for Beginners.

Cobb, Vicki and Kathy Darling.

Bet You Can! Science Possibilities to Fool You.

Bet You Can't! Science Impossibilities to Fool You.

Friedhoffer, Robert.

Magic Tricks, Science Facts.

Gordon, Henry.

It's Magic.

Kettlekamp, Larry.

Magic Made Easy.

McGill, Ormond.
Balancing Magic and Other Tricks.
Severn, Bill.
Magic Fun for Everyone.
Supraner, Robyn.
Magic Tricks You Can Do!
White, Larry.
Math-a-Magic: Number Tricks for Magicians.
White, Larry and Ray Broekel.
Razzle Dazzle: Magic Tricks for You.
Wyler, Rose.
Magic Secrets.
Spooky Tricks.

SONGS AND MUSIC
Books

Simon, William L., editor.
The Reader's Digest Children's Songbook.
"Puff the Magic Dragon, " pages 161-163. This song, made popular in the 1960's by Peter, Paul, and Mary, tells about a little boy and his dragon friend who play together until the little boy grows up leaving his childhood friend behind.
"We're Off To See the Wizard (The Wonderful Wizard of Oz)", pages 37-39. From the film *The Wizard of Oz*, this is a lively song the four friends sing as they set off in search of the wizard.

SONGS AND MUSIC
Records, Cassettes, and CD's

Abell, Timmy.
The Farmer's Market.
"The Unicorn Song," side 1. Shel Silverstein's poem which explains how these magical creatures were left behind when Noah loaded up the ark. Try teaching the refrain and the following motions to your audience. Then, put on the record and let the fun begin.
a) Alligators - Hold arms straight out in front, palms together, one on top of the other. Open and close for the alligator's mouth.
b) Geese - Hold one arm straight up beside your head and bend the hand down at the wrist.
c) Camels - Hold fingertips on shoulders. Bend the elbows out to the sides.
d) Chimpanzees - Allow fingers to tickle underarms.

e) Cats - Hold up 2 fingers on each hand at both sides of the top of the head to symbolize cat ears.
f) Rats - Stroke imaginary whiskers on either side of nose with first two finger and thumb.
g) Elephants - Make a trunk by holding one arm straight out in front with the palm of the other hand supporting the elbow.
h) On the word "born" - Fold in the elephants's trunk to make a cradle with both arms.
i) Unicorn - Make an "O" with the fingers and thumb of one hand and place on forehead. Move that hand back and forth several times to denote the single "horn."

The Best of Disney, Volume II.

"Supercalifragilisticexpialidocious," side 2. Use this lively song from the film *Mary Poppins* to teach the kids how to sing this "magical" word.

Glazer, Tom.

Children's Greatest Hits, Volume II.

"Puff the Magic Dragon," side 2. One of several versions of the song made popular in the 1960's by Peter, Paul and Mary.

Palmer, Hap.

Witches Brew.

"Witches Brew," side A. A catchy tune about all the gross things a witch might add to make her brew magical. Teach the audience the refrain and then follow the suggested movements listed with the words to the song as you play the recording.

Stokowski, Leopold with the Philadelphia Orchestra.

Walt Disney's Fantasia.

"The Sorcerer's Apprentice," side 2. A classical piece that captures the scariness and the playfulness of a spell gone awry. Use as background music for the story or a puppet show of "The Sorcerer's Apprentice."

GAMES AND ACTIVITIES

Childcraft: The How and Why Library. Volume 13: Mathemagic.

"Magic Squares," pages 114-115. Illustrates three different kinds of magic squares, which are actually a special

arrangement of numbers, and how they work. Prepare several magic squares and let the children (and their parents) try to figure out the magic formula.

Mango, Karin N.

Codes, Ciphers and Other Secrets.

"Invisible Writing," pages 59-61. Explains how to write secret (invisible) messages with food or chemical ingredients and a fountain pen, watercolor brush, or toothpick, and how to make them appear. Demonstrate these techniques and then allow your audience to create their own secret messages.

Warren, Jean.

1-2-3 Games: No-Lose Group Games for Young Children.

"Musical (Magical) Hats," page 36. Try this easy participation game with less movement than musical chairs.

"Witch's Spell (or Wizard's, or Magician's)," page 46. A witch (you or a member of the audience) stands in the middle of a circle of children and uses magic words to change them into different types of animals. Children must "become" all the different animals into which they are changed.

Star Shine Tips

This is a "magical" game that you could share with your audiences. You will need an assistant who's "in" on the magic.

Announce to your audience that you have the incredible ability to read your assistant's mind whenever he/she thinks of a number between 1 and 10. Leave the room or turn your back and let the assistant solicit a number from one of the children.

When the assistant is ready, place your fingertips on each side of the assistant's head at the temples. Concentrate. Soon you will be able to announce the number to the audience.

This is how it's done. The assistant stares straight ahead as if concentrating on the number, but (with mouth closed and teeth pressed together) clenches teeth slightly and releases the number of times as the number chosen. You will be able to feel this movement at the temples where your fingertips are presses, but no facial movement should be visible to the audience. Practice with your assistant so that you know the best place to place your fingertips, and to make sure the assistant's clenching and releasing of teeth is not visible. HINT: It's better to wait the same amount of time before announcing the number rather than announcing it as soon as the assistant's clenches are complete.

Bridgewater, Alan and Gill Bridgewater.

"I Made it Myself:" 40 Kids Craft Projects.

"Magic Disk," pages 10-14. The magic disk is actually a thaumatrope, a Victorian-era toy. The disk has a picture on each side, and when the disk is spun, our eyes/brain see both pictures as part of a single picture. Use this idea to have the children make their own thaumatropes.

Churchill, E. Richard.

Quick and Easy Paper Toys.

"Magic Shapes (Tangrams)," pages 22-25. A tangram is a Chinese puzzle using 7 geometric shapes cut from a square. Hundreds of stylized figures can be made from the puzzle pieces. Prepare squares with the 7 shapes on them in advance of the program and let the audience cut them apart. Allow them to arrange them into different figures. Give each participant an envelop for his/her puzzle pieces.

Cole, Ann, Carolyn Haas and Betty Weinbereger.

Purple Cow to the Rescue.

"Magic Peepers," page 97. Let the kids make a pair of colored "glasses" with egg-carton cups, cellophane, scissors, glue or tape, and yarn.

"Magic Pictures," page 73. This is a crayon resist drawing. Have your young artists draw a picture or design on a sheet of paper. Make sure they press down hard on the wax crayons -- but that they leave some of the paper blank. Then, paint the picture with a wash of tempera paint (black looks good!) which "magically" covers all the open space but does not cover the crayon drawing.

"Scratch a Rainbow," page 73. Have the kids cover their paper with several different colored crayons either in stripes or free form design. Then cover the entire surface with black crayon. Now, using a toothpick or a pointed popsicle stick, scratch designs through the black layer allowing the rainbow colors to appear like magic.

Davis, Carolyn and Charlene Brown.

Paper Art Fun.

"Dragon Bag Puppet," pages 26-27. Directions for a really cute paper bag puppet that has construction paper features.

"Unicorn Mask," pages 44-47. Patterns are given for the mask and the features, but you will need to enlarge them.

Emberly, Ed.
Ed Emberly's Big Green Drawing Book.
"Unicorn" and/or "Dragon" Drawings, pages 18-19, 62-63. Simple, step-by-stem, cartoon-style drawings using basic shapes that anyone can draw.

Nakano, Dokuihtei.
Easy Origami.
Show the children how to "magically" transform a square of paper into any one of a number of easy-to-make figures.

Supraner, Robin.
Great Masks to Make.
"Paper Bag Dragon Mask," page 16-19. A colorful mask made with a brown paper grocery bag, construction paper, scissors, glue, tape, pencil and markers.

COMMUNITY RESOURCES

Check with schools, your local Chamber of Commerce, and especially magic shops to find out if there are any "magicians" or magic clubs in your area. One of their members may be willing to conjure up a program for your library. Or check with one of the national magic organizations such as the Society of American Magicians (P.O. Box 290069, St. Louis, MO 63129), the International Brotherhood of Magicians (103 N. Main Street, P.O. Box 89, Bluffton, OH 45817), or the Association of Amateur Magicians (P.O. Box 265, Swampscott, MA 01907).

Or, look in the Yellow Pages of your phone book under "Magicians."

FILMS AND VIDEOS

Adventures of Bunny Rabbit
228 F COL 11 min PE

Hocus Pocus, Magic Show!
7023 V COL 8 min PE

The Magic Harp
503 F COL 26 min IJ

Magic Orchard
504 F COL 16 min E

Magic Scarab
2078 F COL 12 min PE

The Magic Tree
3173 F COL 10 min G

Magician
3178 F COL 20 min PE

Quick Tricks with Peter London
7047 V COL 48 min EIJHA

The Star Child
4547 F COL 20 min EI

The Wizard
3739 F COL 8 min PE

STAR SHINE TIPS

Magic Wand

This craft appeared in the "Magical Feats" section of the 1988 manual. Allow about 20 to 25 minutes to complete this craft.

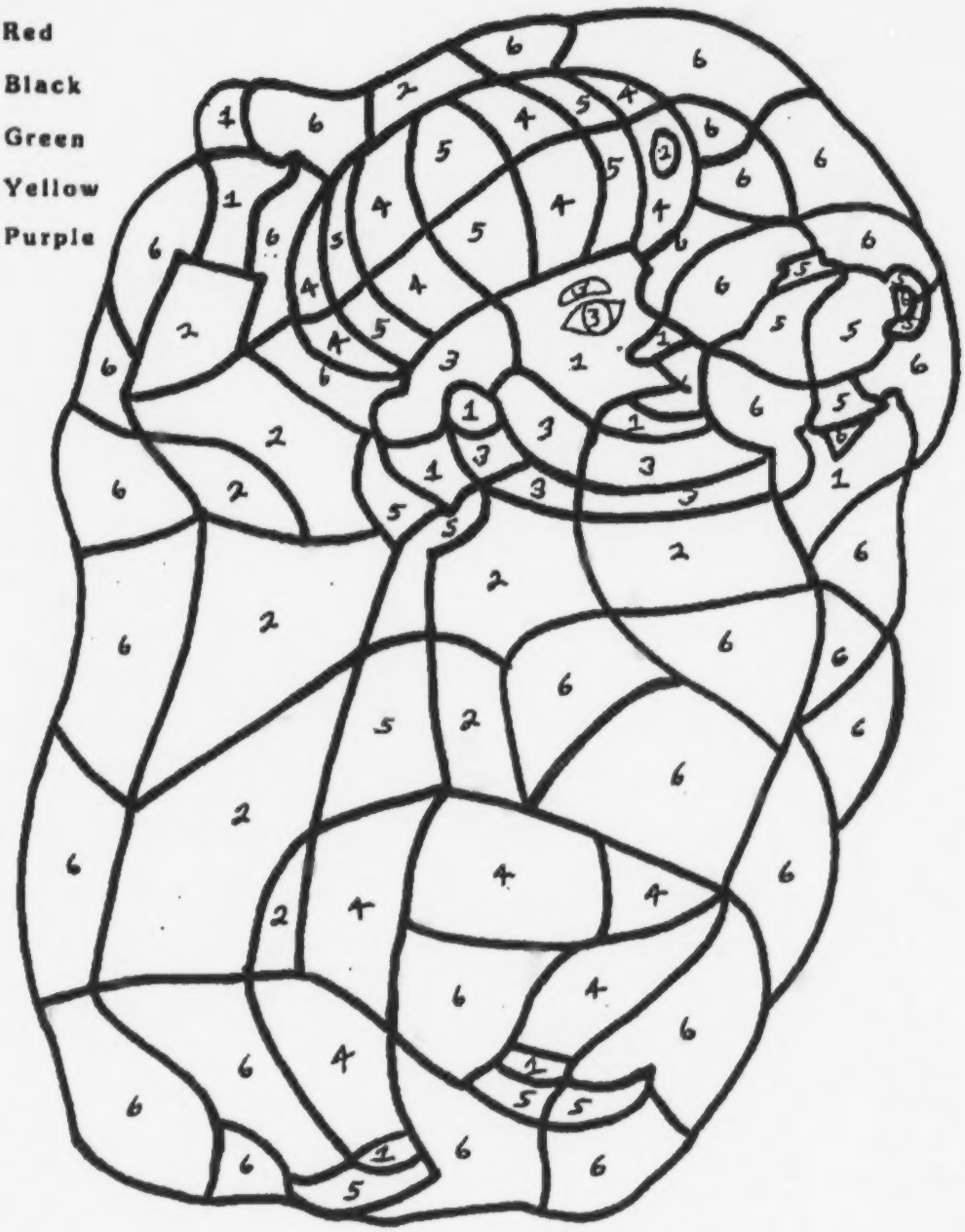
Materials needed:
12" white pipe cleaners
Popsicle sticks
glue
glitter
scissors

Directions:
1) Have each child cut a pipe cleaner in half.
2) Shape each half into a triangle and twist the ends to secure.
3) Attach the two triangles together with six spots of glue, forming a six-pointed star.
4) When the glue in step 3 has dried, add spots of glue at the points of the star and dip into glitter.
5) When the glue in step 4 has dried, dip one point of the star in glue and attach to a popsicle stick.

MAGIC WISHES

Color by number to discover the hidden picture.

1 - Brown
2 - Red
3 - Black
4 - Green
5 - Yellow
6 - Purple



☆ THE GREAT ☆
AMERICAN PARADE

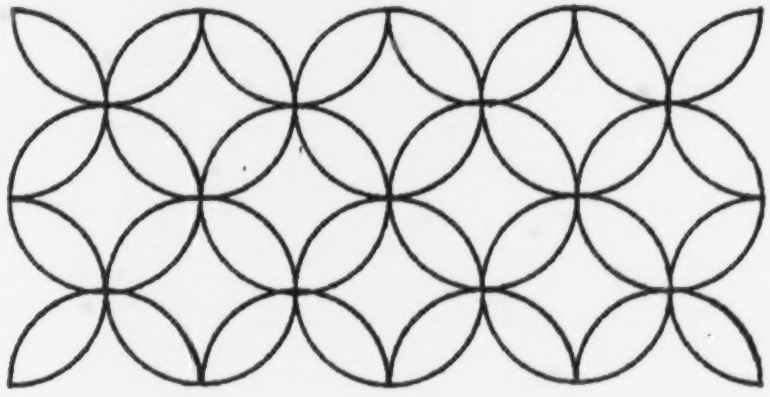
★ *FLORIDA 1989 SUMMER LIBRARY PROGRAM* ★

1989
GREAT AMERICAN PARADE

Celebrate the patchwork that is America by joining the GREAT AMERICAN PARADE. The Parade, sponsored by the State Library of Florida and your Local Public Library, will feature programs centered on quilts and quilting.

No needles and thread are needed to participate. You only need to bring your curiosity about color, shape, and how these quilts weave history into their making.

Join us for a hands-on approach as we tell stories, read books, and enjoy the patchwork of materials that you find at your public library.



The summer of 1989 found children throughout the state of Florida parading around their libraries and communities. Programs offered that summer featured music, things in line, parades, American history, geography, and folklore. All things American such as regional cooking and crafts were included.

This summer, we are focusing our *Great American Parade* on quilts and quilting.

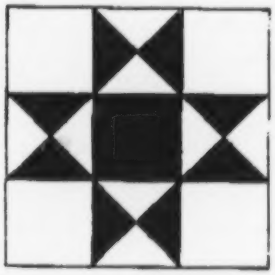
There are many fine picture books that can be presented to groups or put out for display. Many of these weave information about the history of our country and this craft into the telling. Unfortunately, there are few informational books for youth available on this subject. Don't let that deter you from introducing some of the adult books on this topic to your older readers. The patterns that are included in many of the adult craft books can be used in your craft programs for your young audiences.

Decorations for this segment can range from bolts of calico fabric to finished quilts. Check with your local fabric and quilt shops to see what they might be able to lend you for display. As children work on their quilts, have them display their work.

This topic is wonderful starting point for intergenerational programs. Quilts are often the result of a collection of materials from several generations. Have a quilt maker/owner come in and tell their family history from the quilt. Check the local senior center and find out if they have a quilting group that would like to set up a display and demonstration at the library.

This section of your program may be a little more laid back, quiet, and contemplative than some other parts of your summer. Enjoy the peaceful nature of this area.

STORIES



Coerr, Eleanor.

The Josefina Story Quilt.

This "I Can Read" book tells the story of a young girl, her pet hen Josefina, and their travels west on a wagon train. Tell this story using felt patches on a flannel board to illustrate the various episodes. Use the lone star pattern to introduce the story and quilting; wagon wheel pattern for the wagon train; wild goose chase for the stampede.

Cole, Barbara Hancock.

The Texas Star.

Papa grumbles that the family doesn't need another quilt but is happy to use it after the quilting bee.

Ernst, Lisa Campbell.

Sam Johnson and the Blue Ribbon Quilt.

The men and the women compete for the prize at a quilting contest in turn of the century America. The border designs are actual quilt patterns, each relating to the content of the total page. Read this aloud and then let your young readers enjoy the quilt patterns up close and personal.

Flournoy, Valerie.

The Patchwork Quilt.

A young African-American girl and her grandmother work together on a patchwork quilt in this modern day family story. Use this to inspire some family quilt projects.

Irving, Jan.

Raising the Roof: Stories and Activities for Children Featuring Houses.

"Blanket Full of Love," page 95. A simple story where a patchwork blanket is made from a family's rags. The author suggests that you tell this story using nine squares of cloth on a flannel board as you tell this story.

Jagendorf, M. A., editor.

Noodlehead Stories from Around the World.

"Aili's Quilt," pages 196-201. A silly woman makes a quilt for her husband, but it is too short. This story is reprinted along with flannel board patterns and instructions in *Kidstuff*, Volume 5, Number 5, "Blankets and Quilts," pages 13-15, 19-26.

Johnston, Tony.

The Quilt Story.

A pioneer mother stitches a quilt for her daughter. Many years later, another mother mends it for her little girl.

Jonas, Ann.

The Quilt.

A little girl is given a patchwork quilt. At bedtime she amuses herself by identifying the materials used in its making. Have each child bring in a piece of fabric and tell about it as you assemble a patchwork creation.

Moskowitz, Stewart.

Patchwork Fish Tale.

A plain patchwork tooth fish bites off more than he can chew. Tell this as a flannel board and replace each scale section with variously patterned patches.

Pellowski, Anne.

The Family Storytelling Handbook.

"Grandmother's Aprons: A Quilt Story," pages 113-117. Grandmother makes a quilt from the aprons she always wore. Each square hold a story of her adventures with her grandson. Pellowski gives instructions for telling the story using nine squares of cloth.

Polacco, Patricia.

The Keeping Quilt.

Read this story aloud and then allow your listeners to enjoy Polacco's illustrations close up.

Roth, Susan L. and Ruth Phang.

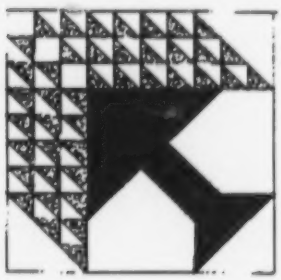
Patchwork Tales.

A grandmother tells the stories behind each block of a patchwork quilt. Simple woodcut illustrations of ten traditional quilt patterns provide ideas for quilt crafts.

Vincent, Gabrielle.
Ernest and Celestine's Patchwork Quilt.
Ernest and Celestine make a patchwork quilt. When they realize only one can make use of it, they make another. Use this to start a discussion of sharing.

Willard, Nancy.
Mountains of Quilt.
Four magicians lose their magic carpet. It eventually finds its way into the center of a grandmother's quilt.

BOOKTALKS



Baum, Lyman Frank.
The Patchwork Girl of Oz.
Bierhorst, John, editor.
The Naked Bear: Folktales of the Iroquois.
"The Quilt of Men's Eyes," pages 101-109.
Geras, Adele.
Apricots at Midnight.
Kinsey-Warnock, Natalie.
The Canada Geese Quilt.
Schultz, Irene.
The Woodland Gang and the Mystery Quilt.
Terris, Susan.
Nell's Quilt.

POETRY

Janeczko, Paul B., compiler.
Going Over To Your Place: Poems for Each Other.
"Quilt Song" by Mark Vinz.
Macbain, J. Murray, editor.
The Book of a Thousand Poems: A Family Treasury.
"The Patchwork Quilt" by Elizabeth Fleming.
Plotz, Helen.
The Gift Outright: America to her Poets.
"Spare Quilt" by John Peale Bishop.
Kidstuff, Volume 5, Number 5, "Blankets and Quilts,"
"Sewing," page 4.
A simple fingerplay about sewing a quilt which can be shared with your young listeners.

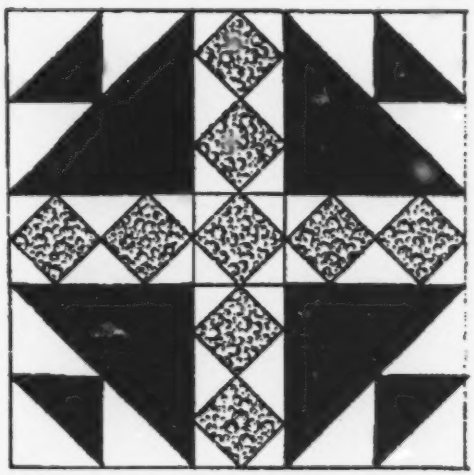
INFORMATIONAL BOOKS

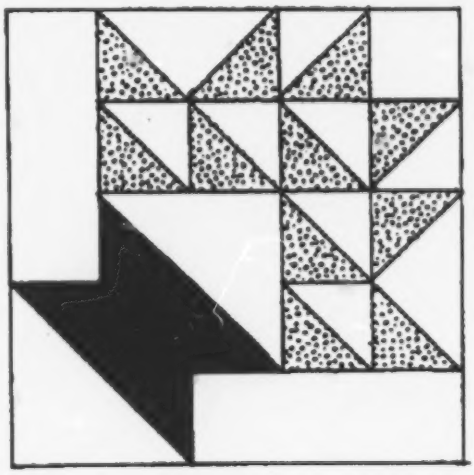
ABC Quilts Staff.
Kids Making Quilts for Kids.
Marsh, Carole.
Let's Quilt Our Black Heritage.
Let's Quilt Our Florida County.
Paul, Ann Whitford.
Eight Hands Round: A Patchwork Alphabet.
Rush, Beverly.
The Complete Book of Seminole Patchwork: From Traditional Methods to Contemporary Uses.
Sherrow, Victoria.
Huskings, Quiltings, and Barn Raisings: Work-Play Parties in Early America.
Williams, Charlotte.
Florida Quilts.

Note: Don't forget to check the nonfiction collection for other appropriate materials on the making and history of quilts. Most libraries have a variety of titles on this subject. Use these books for background information for your programs and to put out for display.

SONGS AND MUSIC Books

Kidstuff, Volume 5, Number 5, "Blankets and Quilts," "I'm a Little Patchwork Quilt," page 8. This simple action song is sung to the tune of "I'm a Little Teapot."





SONGS AND MUSIC
Records, Cassettes, and CD's

Grandma's Patchwork Quilt: An American Sampler.

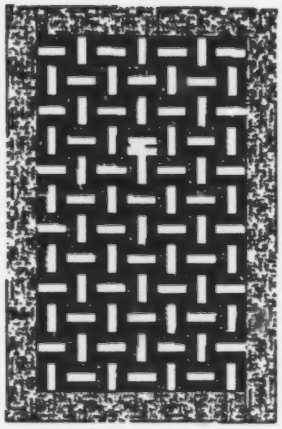
"On My Grandma's Patchwork Quilt." The lyrics are accompanied by blue grass type, toe tapping banjo and guitar music. Sure to please many ages.

GAMES AND ACTIVITIES

Botermans, Jack.

Paper Capers: An Amazing Array of Games, Puzzles, and Tricks.

"Tangram: The Puzzle As an Art Form," pages 30-37. The figures here are more advanced and difficult to replicate than some others. Solutions are provided. Use as a challenge for older participants.



Cobblestone, Volume 12, Number 8 (August 1991).

"Patchwork Art," pages 20-21. This article gives a short history of quilting in early America. It also includes a puzzle involving matching 20 traditional quilt patterns with their names. An adaptation of this puzzle would make an interesting interactive display in your children's area.

Newsom, Arden J.

Crafts and Toys from Around the World.

"Tangram," pages 23-26. During the 1850's, immigrant Chinese laborers introduced this puzzle game to America where it became popular. The use of geometric shapes to make designs or pictures fits in nicely with the patchwork theme. Prepare patterns in advance and let your groups cut out their own pieces.

ARTS AND CRAFTS

Kidstuff, Volume 5, Number 5, "Blankets and Quilts."

"Patchwork Wall Quilt," pages 8-9. This group project is one in which all ages can get involved. Using cotton fabric and crayons, even the youngest can contribute while teens and adults can provide the finishing touches.

Stewart, Linda Martin.

Christmas Is Coming! 1989.

"Patchwork Cards," pages 51-53. This Christmas book provides patterns for geometric shapes that could be pre-cut and ideas for combining them in patchwork designs. Patterns include "Star," "Old Tippecanoe," and "Pine Tree" variations.

COMMUNITY RESOURCES

Local quilting and needlework clubs are usually happy to share their expertise with your groups. Many local quilters will be happy to provide displays and lead your groups in some basic quilting activities. Check with the area Extension Service or in the phone book for "Quilting" and "Quilting Materials and Supplies."

FILMS AND VIDEOS

Quilting Women
3415 F Col 27 min HA

STAR SHINE TIPS

1) Give each child a piece of construction paper that is 11" square and that has been marked with a 10" square leaving a 1" strip on the top and the right. (These 1" strips will be covered when squares are joined.)

2) Provide templates of often used quilt shapes, such as diamonds, triangles, squares.

3) Allow the children to arrange the templates in a design of their choosing.

4) Using the templates as their patterns, have the children cut out patterned and plain wallpaper, gift wrap, and construction paper.

5) Using glue, have the children affix their quilt pieces to the backing. Allow the children to sign their finished quilt squares.

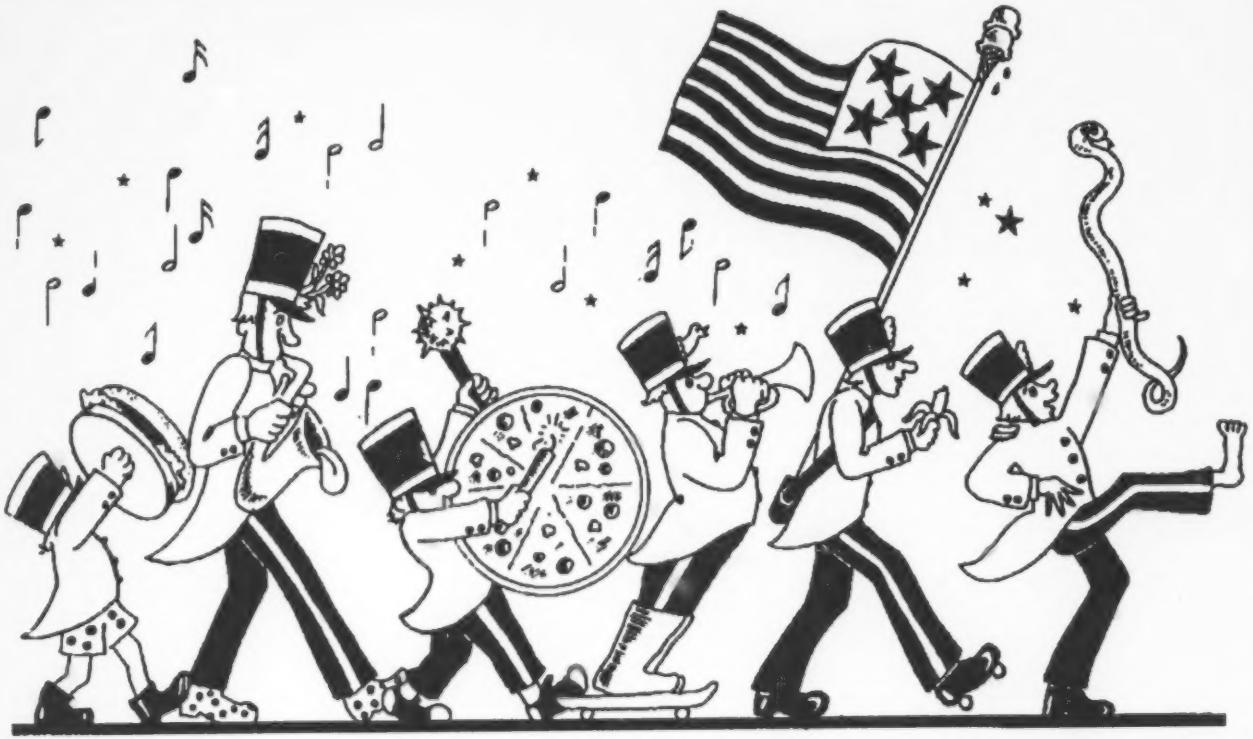
6) Join the quilt squares, lapping the finished square over the 1" strip.

7) Display on the wall of your library.

Children may also enjoy creating a real quilt using fabric and fabric crayons based on their favorite books. Teens and adults can add the batting and backing.

A PECULIAR PARADE

There's something oddly out-of-step with this parade. Can you point out the things that don't quite seem right?



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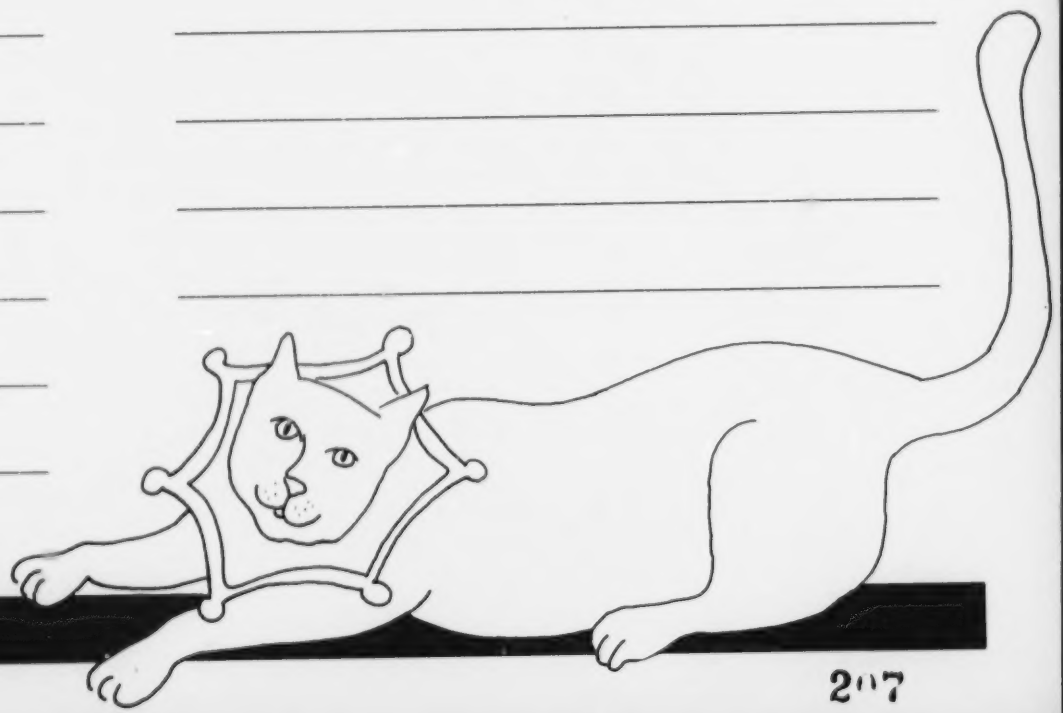

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Celebrating Our 25th Year!

Silver Summer Scrapbook

1993 Florida Summer Library Program

Celebrating Our 25th Year!

Silver Summer Certificate

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Star Shine And The

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Award This Certificate To

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For Participating In
The 1993 Summer Library Program

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Librarian

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State Librarian, State Library of Florida

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